

# Medical Example: Computational Human Phantoms

Yeon Soo Yeom

Presenter: Sungho Moon

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Jefferson Lab



## 12th International Geant4 Tutorial in Korea 2025

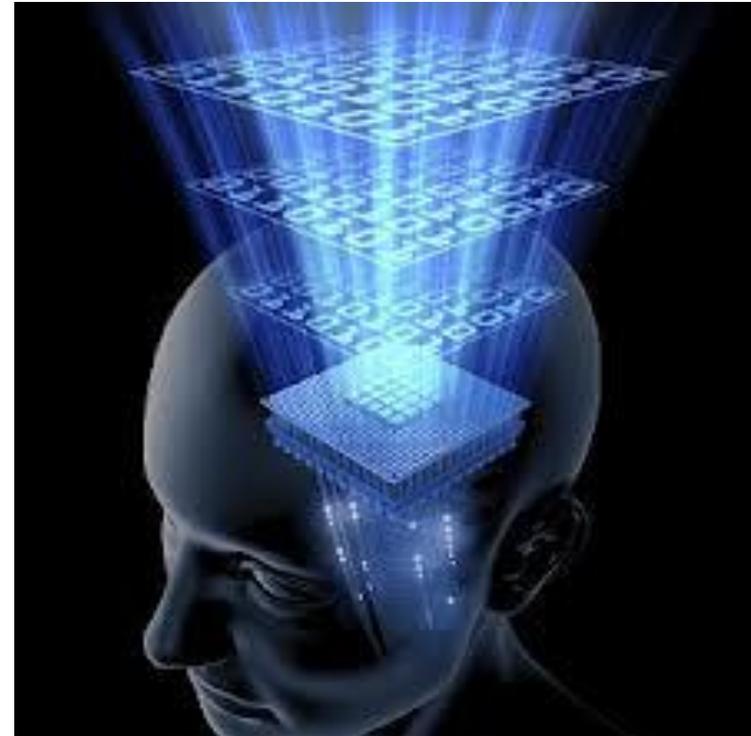
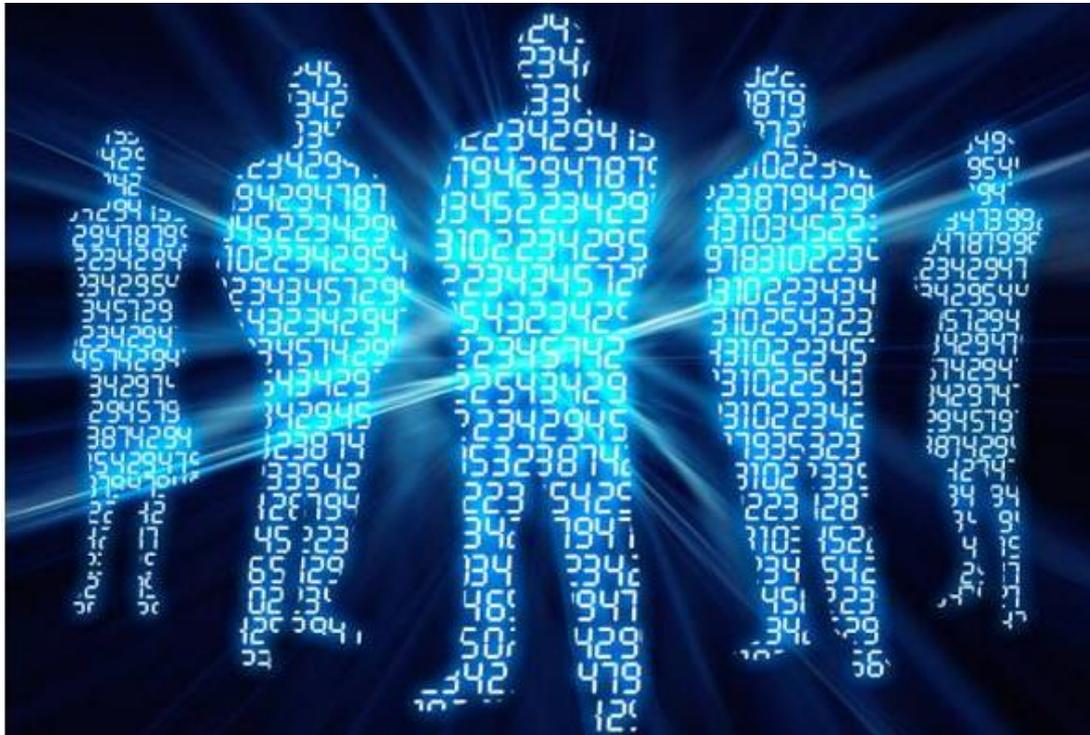
Date 3-7 Feb 2025

Place Pohang Accelerator  
Res. Bld-2-201



# What Is Computational Human Phantoms?

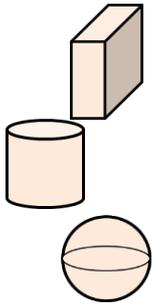
Model of the human body for computational analysis  
(e.g., for MC dose calculation or radiation imaging simulation)



# Advances in Phantom Geometry

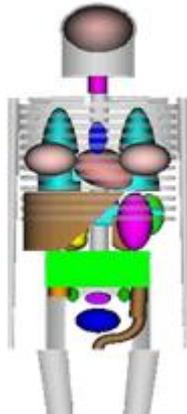
1950s~1960s

Simplified



1<sup>st</sup> Generation  
(1960s~)

Stylized  
(Equations)

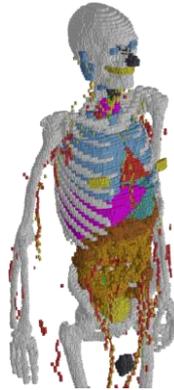


MIRD5,  
ADAM/EVA,  
KMIRD, ...

- Not realistic

2<sup>nd</sup> Generation  
(1980s~)

Voxel

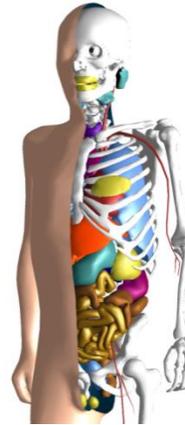


ICRP 110,  
VIP-MAN,  
HDRKs, ...

- Stair-stepped surface
- No thin/tiny tissue
- Not deformable

3<sup>rd</sup> Generation  
(2000s~)

NURBS/Polygon  
Mesh  
(Surface Mesh)

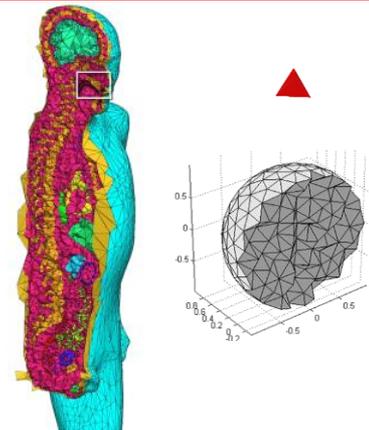


PSRKs,  
UF/NCI Family,  
RPI-AM,AF  
4D XCAT, ...

- Smooth surface
- Thin/tiny tissue
- Deformable
- **Voxelization**
- No sub-organ density variation modeling

4<sup>th</sup> Generation  
(2010s~)

Tetrahedron Mesh  
(Volume Mesh)

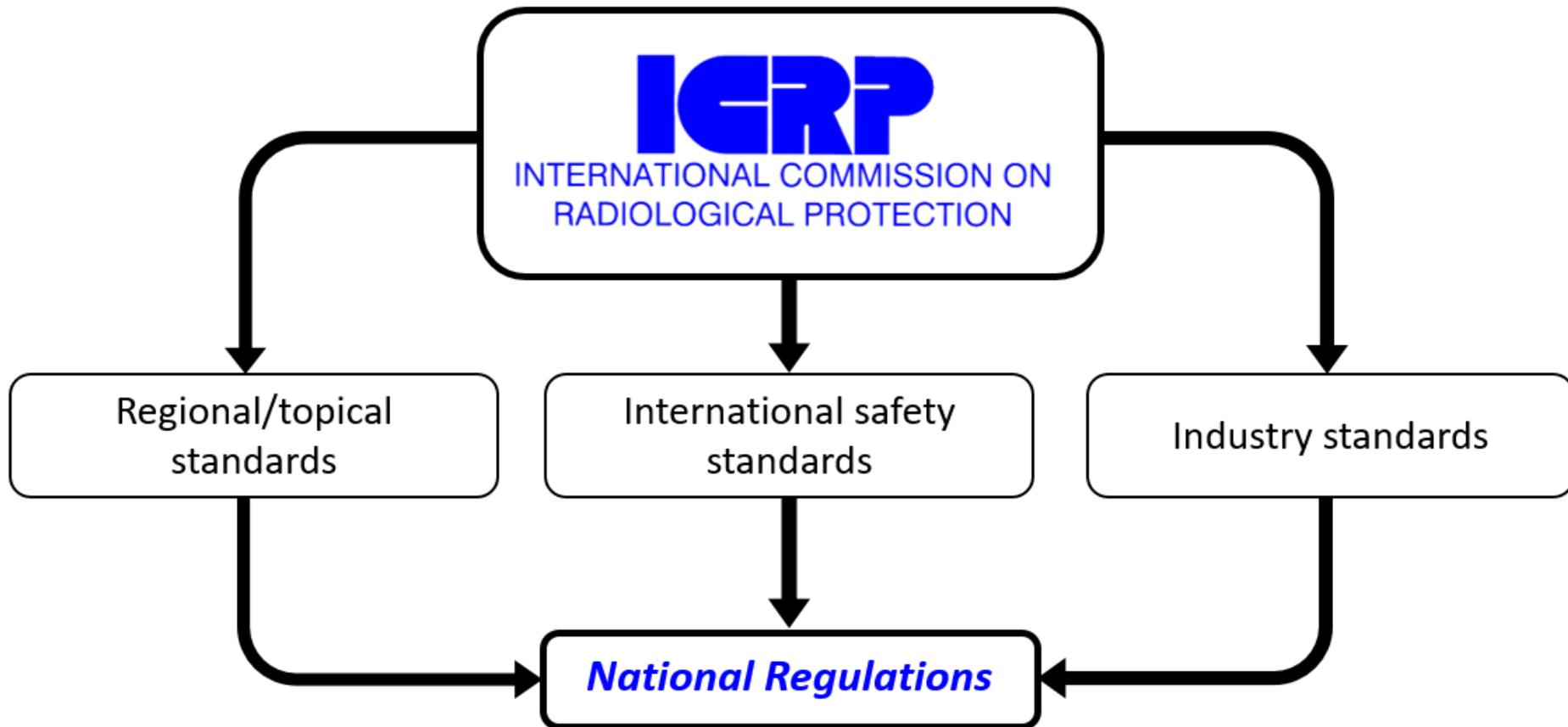


THRKs,  
MRCPs,  
MRKPs

- Smooth surface
- Thin/tiny tissue
- Deformable
- No voxelization
- Sub-organ density variation modeling
- Fast computation

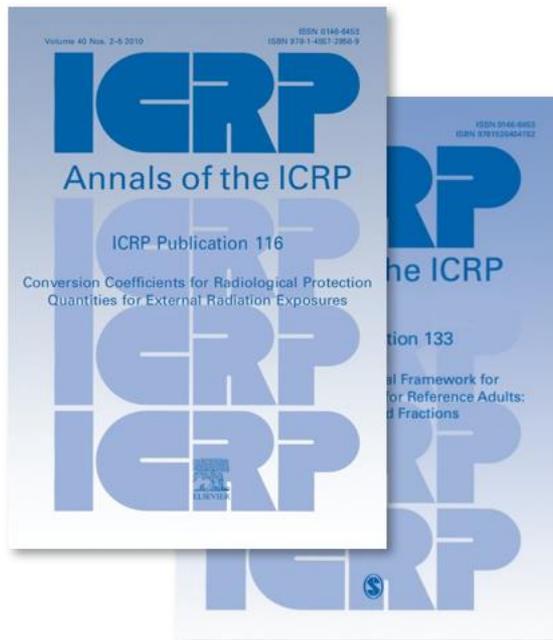
# ICRP (International Commission on Radiological Protection)

- ❖ The main mission of the ICRP is to provide **recommendations** and **guidance** on radiation protection.



# ICRP Reference Dose Coefficients

- ❖ The ICRP provides reference dose coefficients for external and internal exposures to assess the health risk from ionizing radiation by using computational phantoms.

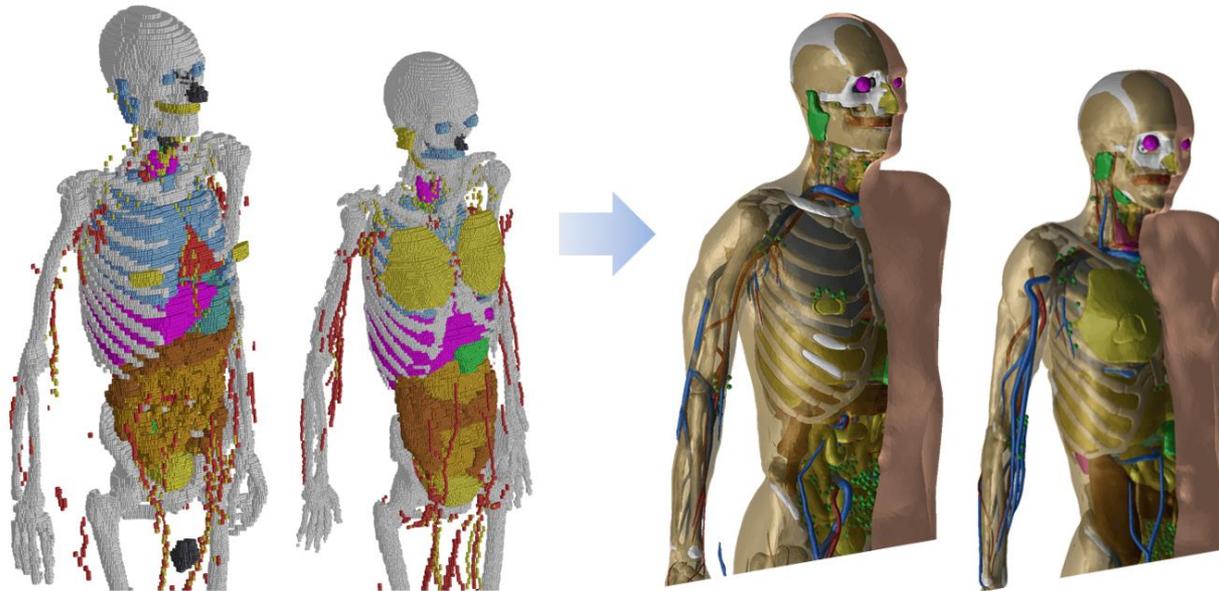


ICRP publication 116/133

- ICRP reference phantoms

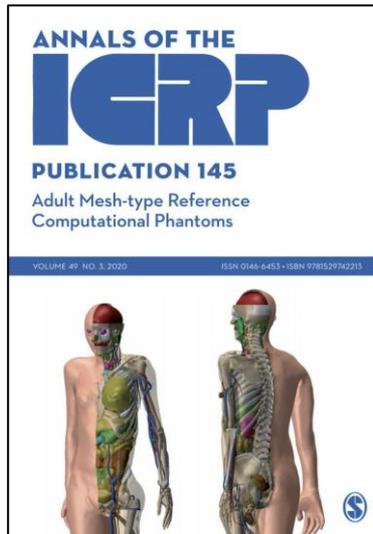
- **Adult phantoms (2)**
  - Adult M/F
- **Pediatric phantoms (10)**
  - 0, 1, 5, 10, 15 years M/F
- **Pregnant phantoms (8)**
  - 8, 10, 15, 20, 25, 30, 35, 38 weeks

# ICRP145: Adult Mesh-type Reference Computational Phantoms (MRCPs)



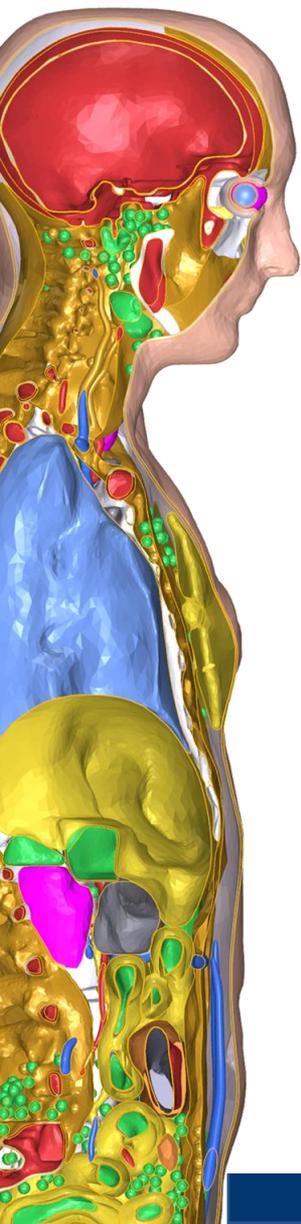
ICRP 110 Reference Phantoms

MRCPs

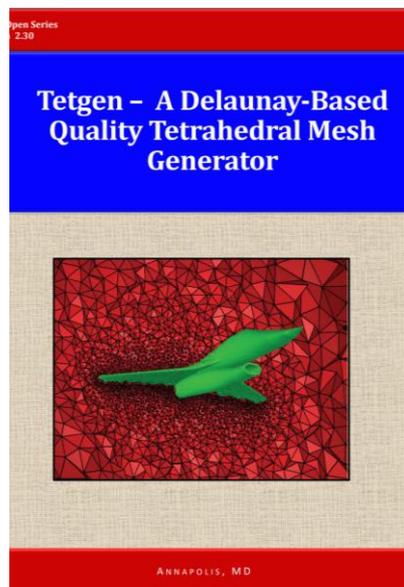


- Conversion from the ICRP110 voxel-type reference computational phantoms.
- **Elaborate modeling of microscopic radiosensitive target and source layer of organs/tissues.**
- **High deformability.**
- Two-format
  - Polygonal-mesh format
  - **Tetrahedral-mesh format.**

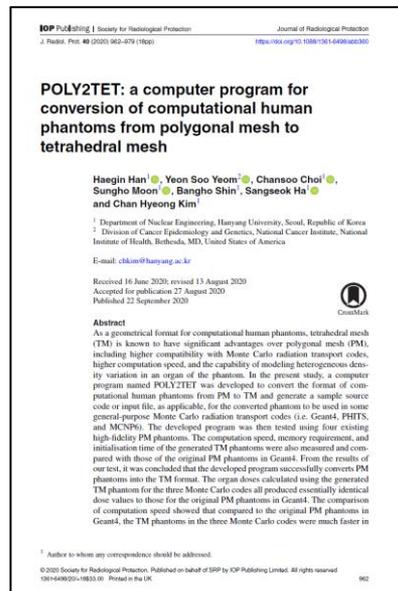
# ICRP145: Adult Mesh-type Reference Computational Phantoms (MRCPs)



## Tetrahedralization



TETGEN



POLY2TET

# Example Overview: Main



ICRP145\_HumanPhantoms

Name	Contents
ICRP145phantoms.cc	source file including main() function
CMakeLists.txt	cmake file to compile and link the source files
source.mac	Source definition using <i>GeneralParticleSource</i> functions
init_vis.mac	visualization macro file
vis.mac	visualization macro file including viewer's option



include



src



build



ICRP145data

- ❖ All header and source files related to “**ICRP145standalone**” will not be covered in this lecture. While this code supports visualization, “**ICRP145phantoms**” is sufficient for running and visualization.

# Example Overview: Header/Source Files

 ICRP145\_HumanPhantoms

 include

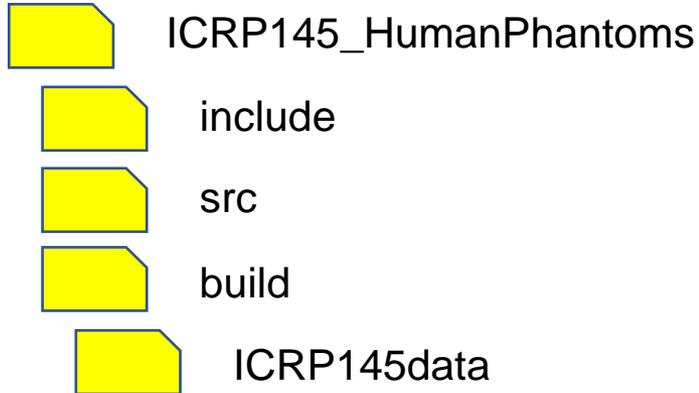
 src

Name	Contents
TETModellImport.hh/cc	Read phantom data
TETDetectorConstruction.hh/cc	Install phantom
TETParameterisation.hh/cc	Install each tetrahedron
TETPSEnergyDeposit.hh/cc	Scoring energy deposition by organ ID
TETPrimaryGeneratorAction.hh/cc	Generate primary particles
TETSteppingAction.hh/cc	Stepping action to avoid particle overlapping on mesh surface
TETRun.hh/cc	Collect energy deposition data by each thread and merge them to master thread.
TETRunAction.hh/cc	Print organ dose and statistical relative err.

 build

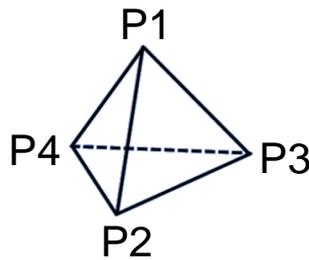
 ICRP145data

# Example Overview: Phantom Data



Name	Contents
colour.dat	RGBA data of the organs/tissues
MRCP_AM/AF.node	Tetrahedron vertex position data
MRCP_AM/AF.ele	Tetrahedron vertex numbering data
MRCP_AM/AF.material	Density, composition data

# Phantom Data: .node and .ele files



Tetrahedron is defined by ...

4 vertices $(X_{P1}, Y_{P1}, Z_{P1})$ $(X_{P3}, Y_{P3}, Z_{P3})$ $(X_{P2}, Y_{P2}, Z_{P2})$ $(X_{P4}, Y_{P4}, Z_{P4})$	4 facets $(P1, P2, P3)$ $(P1, P3, P4)$ $(P1, P4, P2)$ $(P2, P4, P3)$
<b>MRCP_AF.node</b>	<b>MRCP_AF.ele</b>

## ■ MRCP\_AF.node

- First line

1279642	3	0	0
<b>&lt;# of vertices&gt;</b>	<b>&lt;dimension&gt;</b>	<b>&lt;n/a&gt;</b>	<b>&lt;n/a&gt;</b>

- Remaining line list # of points

0	1.728173	0.27409899999999998	33.4754640000000002
1	1.550969	0.48175099999999998	33.40296899999999999
<b>&lt;vertex ID&gt;</b>	<b>&lt;x&gt;</b>	<b>&lt;y&gt;</b>	<b>&lt;z&gt;</b>

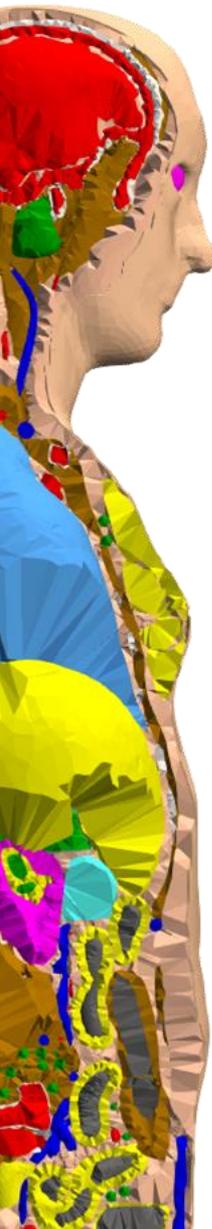
## ■ MRCP\_AF.ele

- First line

8582677	4	1
<b>&lt;# of tet&gt;</b>	<b>&lt;vertices per tet&gt;</b>	<b>&lt;# of attributes (for organ ID)&gt;</b>

- Remaining line list # of points

0	1226007	1148977	1225948	1149037	12501
1	901017	459351	901018	459350	11700
<b>&lt;tet ID&gt;</b>	<b>&lt;vertex 1&gt;</b>	<b>&lt;vertex 2&gt;</b>	<b>&lt;vertex 3&gt;</b>	<b>&lt;vertex 4&gt;</b>	<b>&lt;organ ID&gt;</b>



# Phantom Data: .material files

## ANNEX A. LIST OF ORGAN IDENTIFICATION NUMBERS, MEDIUM, DENSITY, AND MASS OF EACH ORGAN/TISSUE

Table A.1. List of organ identification (ID) number, medium, density, and mass of each organ/tissue in tetrahedral mesh (TM) phantoms.

Organ ID	Organ/tissue	Medium	Density (g cm <sup>-3</sup> )		Mass (g)	
			Male	Female	Male	Female
100	Adrenal, left	1	1.036	1.035	8.683	6.817
200	Adrenal, right	1	1.036	1.035	8.683	8.649
300	ET <sub>1</sub> , 0~8 μm	2	1.031	1.031	0.022	0.009
301	ET <sub>1</sub> , 8~40 μm	2	1.031	1.031	0.090	0.035

## ANNEX B. LIST OF MEDIA AND THEIR ELEMENTAL COMPOSITIONS

Table B.1. List of media, their elemental compositions (percentage by mass), and their densities for the adult male mesh-type reference phantom.

Medium no.		H	C	N	O	Na	Mg	P	S	Cl	K	Ca	Fe	I	Density (g cm <sup>-3</sup> )
1	Adrenal	10.4	22.8	2.8	63.0	0.1		0.2	0.3	0.2	0.2				1.036
2	ET, trachea, BB, bb, gallbladder wall, pituitary gland, salivary glands, spinal cord, thymus, tonsils, ureter	10.5	25.1	2.7	60.7	0.1		0.2	0.3	0.2	0.2				1.031
3	Oral mucosa, tongue	10.2	14.2	3.4	71.1	0.1		0.2	0.3	0.1	0.4				1.050
4	Blood	10.2	11.0	3.3	74.5	0.1		0.1	0.2	0.3	0.2		0.1		1.060
5	Cortical bone	3.6	15.9	4.2	44.8	0.3	0.2	9.4	0.3			21.3			1.904
6	Medullary cavity	11.5	63.6	0.7	23.9	0.1			0.1	0.1					0.981
7	Humeri, upper, spongiosa	8.1	35.4	2.8	41.0	0.2	0.1	3.7	0.2	0.1	0.1	8.3			1.233

```
C Adrenal_left 1.036 g/cm3
m100      1000      -0.104
          6000      -0.228
          7000      -0.028
          8000      -0.63
          11000     -0.001
          15000     -0.002
          16000     -0.003
          17000     -0.002
          19000     -0.002
```

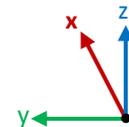
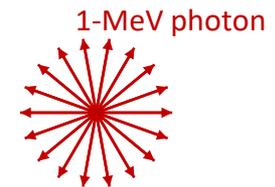
```
C
C Adrenal_right 1.036 g/cm3
m200      1000      -0.104
          6000      -0.228
          7000      -0.028
          8000      -0.63
          11000     -0.001
          15000     -0.002
          16000     -0.003
          17000     -0.002
          19000     -0.002
```

C

# Example Exposure Scenario

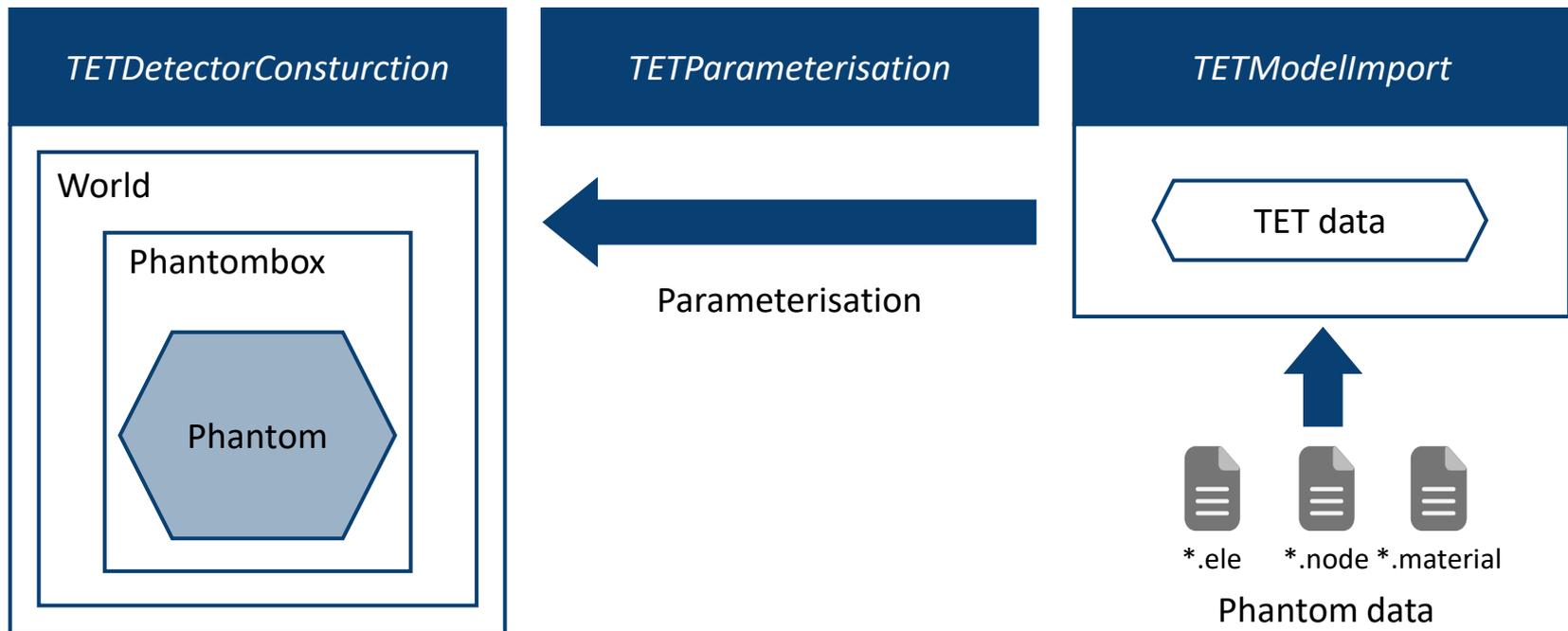
## Common **external** exposure scenario

- Particle: photon
- Energy: 1 MeV
- Type and position: point source located 1 m in front of the phantom
- Direction: isotropic
- Result: average absorbed dose for each ID



# Geant4 Classes: Geometries

- *TETModellImport* is to **import the phantom data** (“\*.ele”, “\*.node”, “\*.material” files).
- *TETDetectorConstruction* is to **construct the phantom and other geometries** (phantombox, world, scorer).
- *TETParameterisation* is to **define the tetrahedral mesh phantom** by parameterisation using the phantom data which is imported in *TETModellImport*.



# Geant4 Classes: Geometries (Cont'd)

- *TETModelImport* is to import the phantom data (\*.ele, \*.node, \*.material files).

```
31 #include "TETModelImport.hh"
32
33 TETModelImport::TETModelImport(G4bool isAF, G4UIExecutive* ui)
34 {
35     // set path for phantom data
36     char* pPATH = getenv("PHANTOM_PATH");
37     if( pPATH == 0 ){
38         // exception for the case when PHANTOM_PATH environment variable was not set
39         G4Exception("TETModelImport::TETModelImport","",JustWarning,
40                     G4String("PHANTOM_PATH environment variable was not set.").c_str());
41         // default path for phantom data
42         phantomDataPath = "../..//phantoms";
43     }
44     else {
45         // set path for phantom data as PHANTOM_PATH
46         phantomDataPath = pPATH;
47     }
48
49     // set phantom name
50     if(!isAF) phantomName = "MRCP_AM";
51     else      phantomName = "MRCP_AF";
52
53     G4cout << "======"<<G4endl;
54     G4cout << "\t" << phantomName << " was implemented in this CODE!!  "<< G4endl;
55     G4cout << "======"<<G4endl;
56
57     G4String eleFile      = phantomName + ".ele";
58     G4String nodeFile    = phantomName + ".node";
59     G4String materialFile = phantomName + ".material";
60
61     // read phantom data files (*.ele, *.node)
62     DataRead(eleFile, nodeFile); Read ELE and NODE tetrahedral-mesh phantom files
63     // read material file (*.material)
64     MaterialRead(materialFile); Read Material file in MCNP format
65     // read colour data file (colour.dat) if this is interactive mode
66     if(ui) ColourRead(); Read organ color data for visualization
67     // print the summary of phantom information
68     PrintMaterialInfomation(); Write phantom information (e.g., phantom size and organ mass)
69 }
```

# Geant4 Classes: Geometries (Cont'd)

- *TETDetectorConstruction* is to **construct the phantom and other geometries** (phantombox, world, scorer).

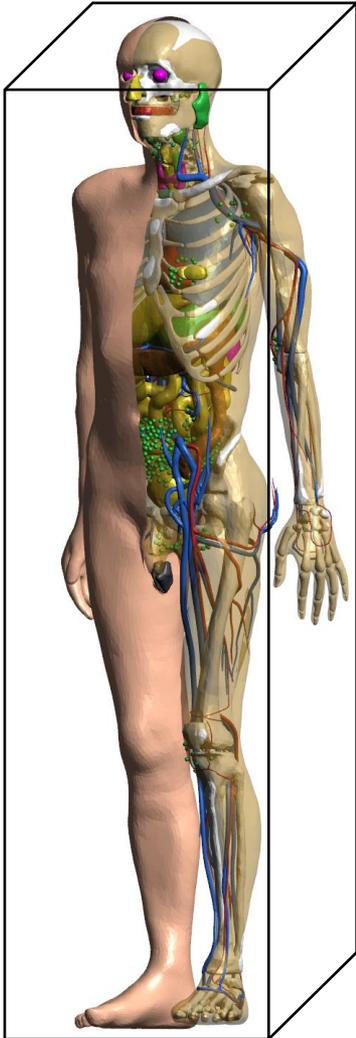
```
58 void TETDetectorConstruction::SetupWorldGeometry()
59 {
60     // Define the world box (size: 10*10*10 m3)
61     //
62     G4double worldXYZ = 10. * m;
63     G4Material* vacuum = G4NistManager::Instance()->FindOrBuildMaterial("G4_Galactic");
64
65     G4VSolid* worldSolid
66     : = new G4Box("worldSolid", worldXYZ/2, worldXYZ/2, worldXYZ/2);
67
68     G4LogicalVolume* worldLogical
69     : = new G4LogicalVolume(worldSolid, vacuum, "worldLogical");
70
71     worldPhysical
72     : = new G4PVPlacement(0, G4ThreeVector(), worldLogical, "worldPhysical", 0, false, 0, false);
73
74     // Define the phantom container (10-cm margins from the bounding box of phantom)
75     //
76     G4Box* containerSolid = new G4Box("phantomBox", phantomSize.x()/2 + 10.*cm,
77     :                                     phantomSize.y()/2 + 10.*cm,
78     :                                     phantomSize.z()/2 + 10.*cm);
79
80     container_logic = new G4LogicalVolume(containerSolid, vacuum, "phantomLogical");
81
82     new G4PVPlacement(0, G4ThreeVector(), container_logic, "PhantomPhysical",
83     :                                     worldLogical, false, 0);
84     container_logic->SetOptimisation(TRUE);
85     container_logic->SetSmartless( 0.5 ); // for optimization (default=2)
86 }
```

**Define world**

**Define phantom box**

# Geant4 Classes: Geometries (Cont'd)

- *TETDetectorConstruction* is to **construct the phantom and other geometries** (phantombox, world, scorer).



```
// Define the phantom container (10-cm margins from the bounding box of phantom)
//
G4Box* containerSolid = new G4Box("phantomBox", phantomSize.x()/2 + 10.*cm,
                                  phantomSize.y()/2 + 10.*cm,
                                  phantomSize.z()/2 + 10.*cm);

container_logic = new G4LogicalVolume(containerSolid, vacuum, "phantomLogical");

new G4PVPlacement(0, G4ThreeVector(), container_logic, "PhantomPhysical",
                  worldLogical, false, 0);

container_logic->SetOptimisation(TRUE);
container_logic->SetSmartless( 0.5 ); // for optimization (default=2)
```

margin

smart voxel tuning

- *Phantom box functions:*
  - *make 3D-transform easy.*
  - *make particle searching process efficient.*
  - *smart voxel tuning for phantom*
- *Margin: if phantom box exactly fit with the phantom, the particle can be stuck at the vertex faced with the phantom box boundary.*

# Geant4 Classes: Geometries (Cont'd)

- *TETDetectorConstruction* is to **construct the phantom and other geometries** (phantombox, world, scorer).
- *TETParameterisation* is to **define the tetrahedral mesh phantom** by parameterisation using the phantom data which is imported in *TETModellImport*.
- What is *parameterization*?
  - Parameterised volumes are the **repeated volumes with the multiple copies of a volume in different size, solid type, or material.**
  - The type of solid, dimensions, transformation matrix, and material can be parameterized in function of the copy number.
  - When the parameterisation is used, the Geant4 automatically computes and updates the Physical Volume at run time.

```
88 void TETDetectorConstruction::ConstructPhantom()
89 {
90     // Define the tetrahedral mesh phantom as a parameterised geometry
91     //
92     // solid and logical volume to be used for parameterised geometry
93     G4VSolid* tetraSolid = new G4Tet("TetSolid",
94                                     G4ThreeVector(),
95                                     G4ThreeVector(1.*cm,0,0),
96                                     G4ThreeVector(0,1.*cm,0),
97                                     G4ThreeVector(0,0,1.*cm));
98
99     G4Material* vacuum = G4NistManager::Instance()->FindOrBuildMaterial("G4_Galactic");
100     tetLogic = new G4LogicalVolume(tetraSolid, vacuum, "TetLogic");
101
102     // physical volume (phantom) constructed as parameterised geometry
103     new G4PVParameterised("wholePhantom",tetLogic,container_logic,
104                           kUndefined,tetData->GetNumTetrahedron(),
105                           new TETParameterisation(tetData));
106 }
```

**Implementation of tetrahedral-mesh phantoms using parameterization class**  
**(Note that G4PVParameterised has only one mother logical volume → phantom box)**

# Geant4 Classes: Geometries (Cont'd)

- *TETParameterisation* is to **define the tetrahedral mesh phantom** by parameterisation using the phantom data which is imported in *TETModellImport*.

```
49 TETParameterisation::~~TETParameterisation()
50 {}
51
52 G4VSolid* TETParameterisation::ComputeSolid(
53     const G4int copyNo, G4VPhysicalVolume* )
54 {
55     // return G4Tet*
56     return tetData->GetTetrahedron(copyNo);
57 }
58
59 void TETParameterisation::ComputeTransformation(
60     const G4int, G4VPhysicalVolume*) const
61 {}
62
63 G4Material* TETParameterisation::ComputeMaterial(const G4int copyNo,
64     G4VPhysicalVolume* phy,
65     const G4VTouchable* )
66 {
67     // set the colour for each organ if visualization is required
68     if(isforVis){
69         G4int idx = tetData->GetMaterialIndex(copyNo);
70         phy->GetLogicalVolume()->SetVisAttributes(visAttMap[idx]);
71     }
72
73     // return the material data for each material index
74     return tetData->GetMaterial(tetData->GetMaterialIndex(copyNo));
75 }
```

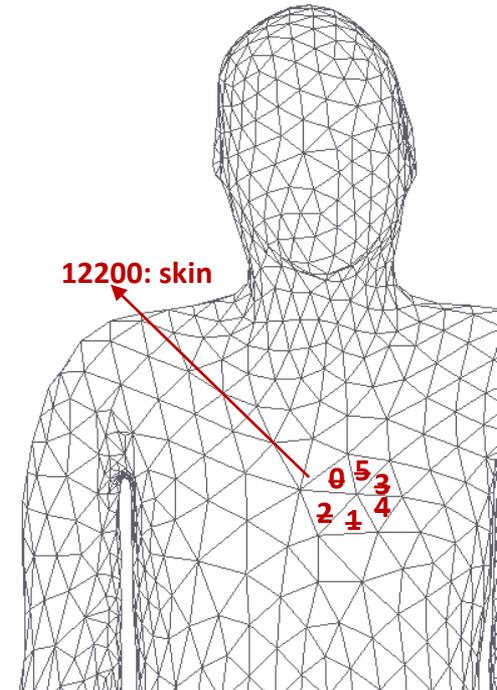
Install tetrahedrons in function of the copy number  
→ In this example, the tetrahedrons are saved in *TETModellImport*

Change the material of the volume in function of the copy number  
→ In this example, the material information are saved in *TETModellImport*

# Geant4 Classes: Geometries (Cont'd)

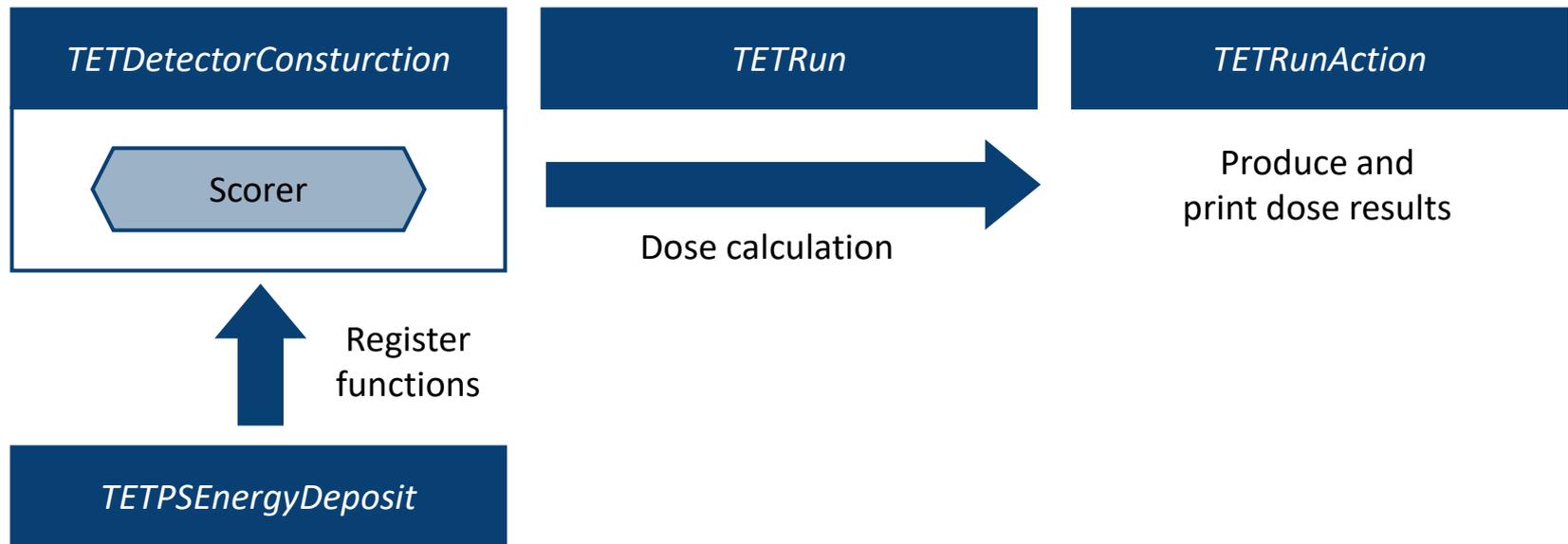
- *TETParameterisation* is to **define the tetrahedral mesh phantom** by parameterisation using the phantom data which is imported in *TETModellImport*.

```
49 TETParameterisation::~TETParameterisation()
50 {}
51
52 G4VSolid* TETParameterisation::ComputeSolid(
53     const G4int copyNo, G4VPhysicalVolume* )
54 {
55     // return G4Tet*
56     return tetData->GetTetrahedron(copyNo);
57 }
58
59 void TETParameterisation::ComputeTransformation(
60     const G4int, G4VPhysicalVolume*) const
61 {}
62
63 G4Material* TETParameterisation::ComputeMaterial(const G4int copyNo,
64     G4VPhysicalVolume* phy,
65     const G4VTouchable* )
66 {
67     // set the colour for each organ if visualization is required
68     if(isforVis){
69         G4int idx = tetData->GetMaterialIndex(copyNo);
70         phy->GetLogicalVolume()->SetVisAttributes(visAttMap[idx]);
71     }
72
73     // return the material data for each material index
74     return tetData->GetMaterial(tetData->GetMaterialIndex(copyNo));
75 }
```



# Geant4 Classes: Organ Dose Calculation

- *TETDetectorConstruction* is to **construct scorer** in the phantom to get doses in organs.
- *TETPSEnergyDeposit* is to **specify scorer functions** for energy deposition.
- *TETRun* is to **calculate organ doses**.
- *TETRunAction* is to **produce and print dose results**.



# Geant4 Classes: Organ Dose Calculation (Cont'd)

- *TETDetectorConstruction* is to **construct scorer** in the phantom to get doses in organs.

```
108 void TETDetectorConstruction::ConstructSDandField()
109 {
110     // Define detector (Phantom SD) and scorer (eDep)
111     //
112     G4SDManager* pSDman = G4SDManager::GetSDMpointer();
113     G4String phantomSDname = "PhantomSD";
114
115     // Multifunctional detector
116     G4MultiFunctionalDetector* MFDet = new G4MultiFunctionalDetector(phantomSDname);
117     pSDman->AddNewDetector( MFDet );
118
119     // scorer for energy depositon in each organ
120     MFDet->RegisterPrimitive(new TETPSEnergyDeposit("eDep", tetData));
121
122     // attach the detector to logical volume for parameterised geometry (phantom geometry)
123     SetSensitiveDetector(tetLogic, MFDet);
124 }
```

Compute energy deposition in each organ using *G4PSEnergyDeposit* class

# Geant4 Classes: Organ Dose Calculation (Cont'd)

- *TETPSEnergyDeposit* is to **specify scorer functions** for energy deposition.

```
40  G4int TETPSEnergyDeposit::GetIndex(G4Step* aStep)
41  {
42      // return the organ ID (= material index)
43      G4int copyNo = aStep->GetPreStepPoint()->GetTouchable()->GetCopyNumber();
44      return tetData->GetMaterialIndex(copyNo);
45  }
46
```

Energy deposition is stored in the organs where the *step* interacted

- *TETRun* is to **calculate organ doses**.

```
42  void TETRun::RecordEvent(const G4Event* event)
43  {
44      auto fCollID
45      = G4SDManager::GetSDMpointer()->GetCollectionID("PhantomSD/eDep");
46
47      // Hits collections
48      //
49      G4HCofThisEvent* HCE = event->GetHCofThisEvent();
50      if(!HCE) return;
51
52      G4THitsMap<G4double>* evtMap =
53      ..... static_cast<G4THitsMap<G4double>*>(HCE->GetHC(fCollID));
54
55      // sum up the energy deposition and the square of it
56      for (auto itr : *evtMap->GetMap()) {
57          edepMap[itr.first].first += *itr.second; //sum
58          edepMap[itr.first].second += (*itr.second) * (*itr.second); //sum square
59      }
60  }
```

Compute organ doses from the stored data in *TETPSEnergyDeposit* class

# Geant4 Classes: Organ Dose Calculation (Cont'd)

- *TETRun* is to calculate organ doses.

```
42 void TETRun::RecordEvent(const G4Event* event)
43 {
44     auto fCollID
45     = G4SDManager::GetSDMpointer()->GetCollectionID("PhantomSD/eDep");
46
47     // Hits collections
48     //
49     G4HCofThisEvent* HCE = event->GetHCofThisEvent();
50     if(!HCE) return;
51
52     G4THitsMap<G4double>* evtMap =
53     ..... static_cast<G4THitsMap<G4double>*>(HCE->GetHC(fCollID));
54
55     // sum up the energy deposition and the square of it
56     for (auto itr : *evtMap->GetMap()) {
57         edepMap[itr.first].first += *itr.second; //sum
58         edepMap[itr.first].second += (*itr.second) * (*itr.second); //sum square
59     }
60 }
```

Compute organ doses from the stored data in *TETPSEnergyDeposit* class

```
62 void TETRun::Merge(const G4Run* run)
63 {
64     // merge the data from each thread
65     EDEPMAP localMap = static_cast<const TETRun*>(run)->fEdepMap;
66
67     for(auto itr : localMap){
68         fEdepMap[itr.first].first += itr.second.first;
69         fEdepMap[itr.first].second += itr.second.second;
70     }
71
72     G4Run::Merge(run);
73 }
```

- Each worker thread execute *RecordEvent()* and store energy deposition data in variable '*edepMap*'.
- For merging those '*edepMap*' by each worker thread, *Merge()* helps to accumulation for master thread.

# Geant4 Classes: Organ Dose Calculation (Cont'd)

- *TETRunAction* is to produce and print dose results.

```
74 void TETRunAction::PrintResult(std::ostream &out)
75 {
76     // Print run result
77     //
78     using namespace std;
79     EDEPMAP edepMap = *fRun->GetEdepMap();
80
81     out << G4endl
82         << "===== " << G4endl
83         << " Run #" << runID << " / Number of event processed : " << numOfEvent << G4endl
84         << "===== " << G4endl
85         << "organ ID| "
86         << setw(19) << "Organ Mass (g)"
87         << setw(19) << "Dose (Gy/source)"
88         << setw(19) << "Relative Error" << G4endl;
89
90     out.precision(3);
91     auto massMap = tetData->GetMassMap();
92     for(auto itr : massMap){
93         G4double meanDose = edepMap[itr.first].first / itr.second / numOfEvent;
94         G4double squareDoese = edepMap[itr.first].second / (itr.second*itr.second);
95         G4double variance = ((squareDoese/numOfEvent) - (meanDose*meanDose))/numOfEvent;
96         G4double relativeE = sqrt(variance)/meanDose;
97
98         out << setw(8) << itr.first << "| "
99             << setw(19) << fixed << itr.second/g;
100        out << setw(19) << scientific << meanDose/(joule/kg);
101        out << setw(19) << fixed << relativeE << G4endl;
102    }
103    out << "===== " << G4endl << G4endl;
104 }
```

**Write the result file at the *EndOfRunAction!***

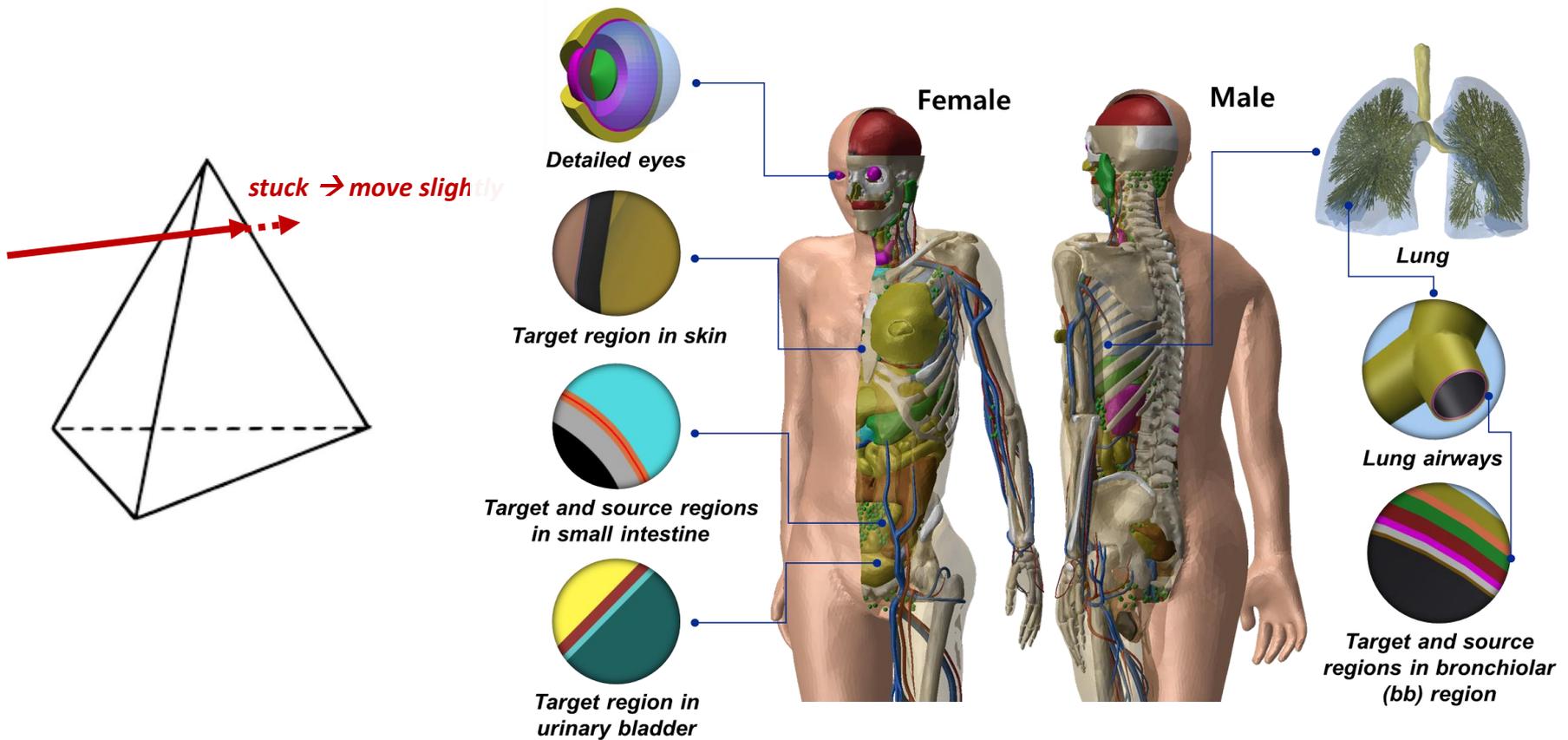
# Geant4 Classes: Organ Dose Calculation (Cont'd)

- *TETRunAction* is to produce and print dose results.

```
1
2
3 Run #0 / Number of event processed : 10000000
4
5 organ ID|          Organ Mass (g)   Dose (Gy/source)   Relative Error
6      100|             8.683       1.823e-17         0.214
7      200|             8.683       2.226e-17         0.184
8      300|             0.022       1.212e-17         0.623
9      301|             0.090       1.298e-17         0.594
10     302|             0.028       1.613e-17         0.553
11     303|            11.291       2.867e-17         0.163
12     400|             0.141       3.189e-17         0.582
13     401|             0.390       1.916e-17         0.400
14     402|             0.098       1.795e-17         0.367
15     403|             0.049       2.251e-17         0.450
16     404|             0.098       2.337e-17         0.340
17     405|            28.808       2.232e-17         0.105
18     500|             0.086       9.438e-18         0.511
19     501|             0.024       4.264e-17         0.521
20     600|             0.023       3.064e-17         0.470
21     700|            10.364       2.425e-17         0.165
22     800|             0.025       7.156e-18         0.530
23     801|             0.031       7.956e-18         0.529
24     802|             0.052       1.636e-17         0.735
25     803|             0.130       1.912e-17         0.470
26     804|             0.026       4.134e-17         0.673
27     805|             0.052       4.320e-17         0.589
28     806|             0.052       3.789e-17         0.545
```

# Geant4 Classes: etc.

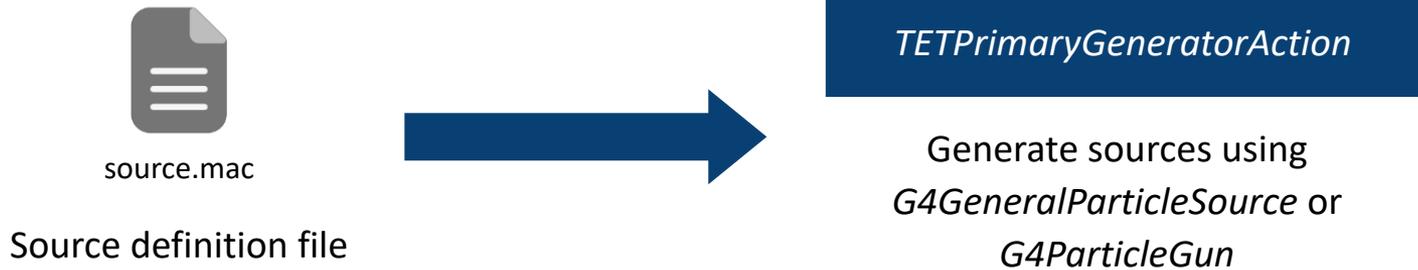
- *TETActionInitialization* is to **initialize action classes** (e.g., *TETRunAction*).
- *TETSteppingAction* is to **resolve stuck particles** in each step.



*microscopic scale of radiosensitive layers*

# Geant4 Classes: Set Source

- *TETPrimaryGeneratorAction* is to **generate sources**.
  - External exposure
    - ✓ Sources are generated through *G4GeneralParticleSource*.
- **Source information** (e.g., particle type, energy, ...) is specified in **source definition file** (“\*.mac”).



- Source definition file (“Source.mac”) for **external exposure**

```
# GeneralParticleSource :  
# isotropic 1 MeV-gamma point source at (0, -1 m, 0)  
/gps/ang/type iso  
/gps/energy 1 MeV  
/gps/particle gamma  
/gps/pos/type Point  
/gps/pos/centre 0 -1. 0 m
```

- Source can be specified by using macro commands for *G4GeneralParticleSource*.
- **Particle direction, energy, type, geometry, position** is set in sequence in the “source.mac” file.

*\* For more details about G4GeneralParticleSource (“/gps/”), see Geant4 GPS manual.*

# Input Macro File Example

- Input macro file (“example.in”)

```
# Example macro file to run in the batch mode

# Set the verbose
/run/verbose 2

# Set the number of threads for multi-threading mode
/run/numberOfThreads 1

# Initialize
/run/initialize

# source setting
/control/execute source.mac

# Set the nps
/run/beamOn 10000000
```

- Set the **number of threads** for Geant4 simulation using “/run/numberOfThreads” (Geant4 should be compiled in multi-threaded mode).
- Set the **source definition file path** using “/control/execute”.
- Set the **number of particles (NPS)** for each run using “/run/beamOn”

# VM Setup and Example Build

- If your VM disk size and memory are not enough, it should be expanded by following procedures
  - Phantom data: ~1.2 GB
  - Memory usage: ~10 GB

**2. Increase memory (>12 GB)**

**3**

**4**

**5. Expand disk size**

**6**

**7. Run VM**

**8. Install and execute 'gparted'**

- `sudo apt install gparted`
- `sudo gparted`

**9. Resize**

**10**

- `cp -r (INSTALL_PATH)/geant4-v11.3.0/examples/advanced/ICRP145_HumanPhantoms (PATH)`
- `cd (PATH)/ICRP145_HumanPhantoms`
- `mkdir build`
- `cd build`
- `cmake ..`
- `make`
- .. phantom data will be automatically downloaded.

# Example Command: Batch Mode

- `./ICRP145phantoms -m example.in -o MRCP_AM.out`
- `./ICRP145phantoms -m example.in -o MRCP_AF.out -f`

```
1
2
3 Run #0 / Number of event processed : 10000000
4
5 organ ID|          Organ Mass (g)   Dose (Gy/source)   Relative Error
6      100|             8.683        1.823e-17          0.214
7      200|             8.683        2.226e-17          0.184
8      300|             0.022        1.212e-17          0.623
9      301|             0.090        1.298e-17          0.594
10     302|             0.028        1.613e-17          0.553
11     303|            11.291        2.867e-17          0.163
12     400|             0.141        3.189e-17          0.582
13     401|             0.390        1.916e-17          0.400
14     402|             0.098        1.795e-17          0.367
15     403|             0.049        2.251e-17          0.450
16     404|             0.098        2.337e-17          0.340
17     405|            28.808        2.232e-17          0.105
18     500|             0.086        9.438e-18          0.511
19     501|             0.024        4.264e-17          0.521
20     600|             0.023        3.064e-17          0.470
21     700|            10.364        2.425e-17          0.165
22     800|             0.025        7.156e-18          0.530
23     801|             0.031        7.956e-18          0.529
24     802|             0.052        1.636e-17          0.735
25     803|             0.130        1.912e-17          0.470
26     804|             0.026        4.134e-17          0.673
27     805|             0.052        4.320e-17          0.589
28     806|             0.052        3.789e-17          0.545
```

# Example Command: Interactive Mode

- ./ICRP145phantoms
- ./ICRP145standalone

vis.mac

```
# Draw geometry:  
/vis/viewer/set/specialMeshRendering  
/vis/viewer/set/specialMeshRenderingOption surfaces  
/vis/drawVolume
```

ICRP145phantoms

Useful tips X viewer-0 (OpenGLStoredQt) X

Scene tree Help History

Search :

Command

- ▶ control
- ▶ units
- ▶ gui
- ▶ tracking
- ▶ geometry
- ▶ process
- ▶ particle
- ▶ event
- ▶ cuts
- ▶ run
- ▶ random
- ▶ material
- ▶ physics\_lists
- ▶ vis
- ▶ hits
- ▶ gps

Wed Feb 5 14:31:10 2025

Z 20 cm  
Y 0 cm X cm

Output

Threads: All

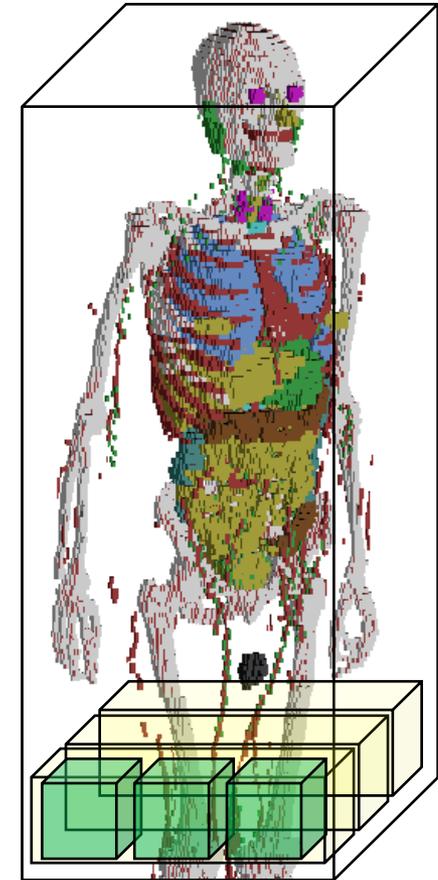
Thymus	: 5110 tetrahedra ( 20440 faces): reduced to 3078 facets (15%): colour (0.55,0.55,0.55,1.00)
Thyroid	: 9199 tetrahedra ( 36796 faces): reduced to 5560 facets (15%): colour (1.00,0.00,1.00,1.00) (magenta)
Tongue_upper(food)	: 1760 tetrahedra ( 7040 faces): reduced to 1288 facets (18%): colour (0.80,0.19,0.19,1.00)
Tongue_lower	: 9472 tetrahedra ( 37888 faces): reduced to 6204 facets (16%): colour (0.80,0.19,0.19,1.00)
Tonsils	: 2132 tetrahedra ( 8528 faces): reduced to 1500 facets (17%): colour (0.36,0.63,0.62,1.00)
Ureter_left	: 2851 tetrahedra ( 11404 faces): reduced to 1504 facets (13%): colour (0.88,0.79,0.18,1.00)

Session :

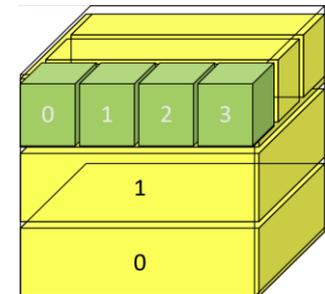


# ICRP110 Example: Voxel Geometry

```
270 // Define the voxelised phantom here
271 // Replication of air Phantom Volume.
272
273 //--- Slice the phantom along Y axis
274 G4String yRepName("RepY");
275 G4VSolid* solYRep = new G4Box(yRepName,fNVoxelX*fVoxelHalfDimX,
276                               fVoxelHalfDimY, fNVoxelZ*fVoxelHalfDimZ);
277 auto logYRep = new G4LogicalVolume(solYRep,matAir,yRepName);
278 new G4PVReplica(yRepName,logYRep,fContainer_logic,kYAxis, fNVoxelY,fVoxelHalfDimY*2.);
279
280 logYRep -> SetVisAttributes(new G4VisAttributes(G4VisAttributes::GetInvisible()));
281
282 //--- Slice the phantom along X axis
283 G4String xRepName("RepX");
284 G4VSolid* solXRep = new G4Box(xRepName,fVoxelHalfDimX,fVoxelHalfDimY,
285                               fNVoxelZ*fVoxelHalfDimZ);
286 auto logXRep = new G4LogicalVolume(solXRep,matAir,xRepName);
287 new G4PVReplica(xRepName,logXRep,logYRep,kXAxis, fNVoxelX,fVoxelHalfDimX*2.);
288
289 logXRep -> SetVisAttributes(new G4VisAttributes(G4VisAttributes::GetInvisible()));
290
291 //----- Voxel solid and logical volumes
292 //--- Slice along Z axis
293 G4VSolid* solidVoxel = new G4Box("phantom",fVoxelHalfDimX, fVoxelHalfDimY,fVoxelHalfDimZ);
294 auto logicVoxel = new G4LogicalVolume(solidVoxel,matAir,"phantom");
295
296 logicVoxel -> SetVisAttributes(new G4VisAttributes(G4VisAttributes::GetInvisible()));
297
298 // Parameterisation to define the material of each voxel
299 G4ThreeVector halfVoxelSize(fVoxelHalfDimX,fVoxelHalfDimY, fVoxelHalfDimZ);
300
301 auto param = new ICRP110PhantomNestedParameterisation(halfVoxelSize, pMaterials);
302
303 new G4PVParameterised("phantom", // their name
304                      logicVoxel, // their logical volume
305                      logXRep,    // Mother logical volume
306                      kZAxis,     // Are placed along this axis
307                      fNVoxelZ,   // Number of cells
308                      param);     // Parameterisation
309
310 param -> SetMaterialIndices(fMateIDs); // fMateIDs is the vector with Material ID associ
311 param -> SetNoVoxel(fNVoxelX,fNVoxelY,fNVoxelZ);
```



**Install voxels using  
NestedParameterisation**  
→ *repeated voxels filled  
with different materials*



# ICRP110 Example: Run

OrganID	Edep (J)	Dose (Gy)
10	6.09894e-12	2.24284e-11
12	1.10592e-14	1.33179e-13
20	3.47648e-14	1.9111e-13
22	1.2511e-13	6.96061e-13
23	9.23188e-15	6.61357e-14
28	2.24957e-10	8.59665e-10
29	4.46955e-10	9.46839e-10
35	1.12742e-14	1.54573e-14
41	1.14555e-09	2.87379e-09
42	1.87314e-09	2.74985e-09
44	2.34517e-13	4.50942e-13
49	5.82756e-13	2.03348e-12
51	1.45778e-12	7.82951e-12
52	1.30521e-11	4.32089e-11
53	5.00951e-12	4.5862e-11
54	2.57771e-12	1.48563e-11
58	3.94446e-12	4.44847e-11
59	2.90933e-14	4.92272e-12
74	7.12295e-12	1.09584e-11
75	7.9356e-13	2.26719e-12
76	4.66846e-14	5.18775e-13
77	3.51751e-15	6.39315e-14
82	7.84019e-14	8.71229e-13
83	7.97285e-15	2.27796e-13
84	5.39287e-12	1.34788e-10
85	6.26922e-13	8.36231e-12
86	7.33958e-12	2.44816e-10
87	2.85918e-12	8.66472e-12
88	2.29984e-12	4.5094e-12
89	8.38612e-14	7.82872e-13
95	1.79372e-13	9.96506e-14
103	2.62091e-12	2.51045e-11
105	3.45459e-18	3.11225e-16
107	2.72388e-08	1.8151e-09
108	3.95597e-12	1.43826e-12
109	1.01038e-10	1.00786e-11
115	3.60116e-11	2.11709e-09
117	5.07757e-09	4.10473e-10
118	3.99844e-12	2.43292e-12
119	5.95121e-11	1.1028e-11
123	3.00059e-10	2.04789e-10
124	4.20347e-12	6.5779e-12
125	4.45666e-12	3.34476e-12
129	2.22872e-14	1.27501e-12
130	5.69775e-12	3.25214e-10
135	8.24081e-15	9.68368e-13

## Batch mode

- ./ICRP110phantoms male.in
- ./ICRP110phantoms female.in

## Interactive mode

- ./ICRP110phantoms
- ./ICRP110standalone

