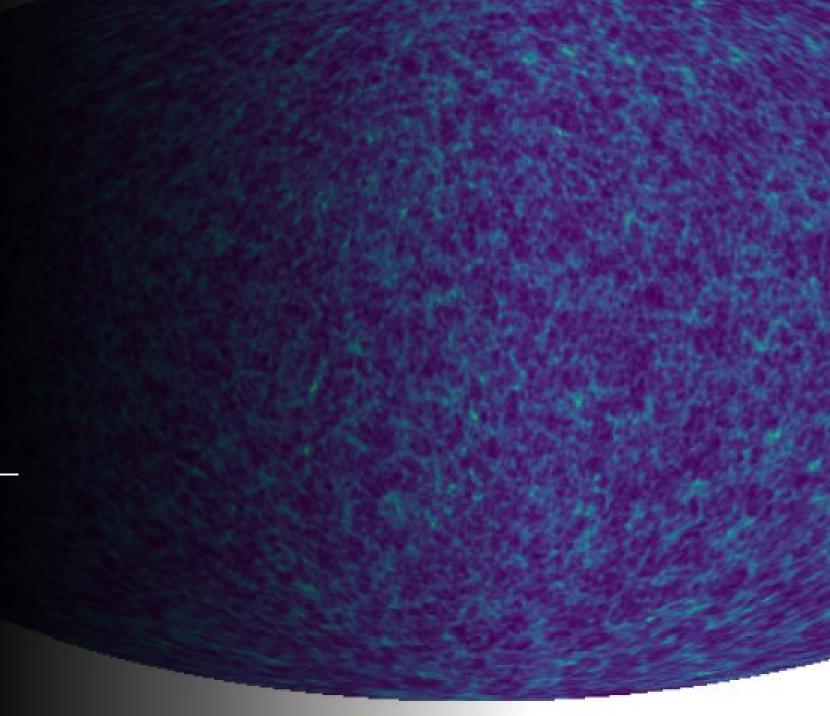


Jiajun Zhang

**IBS CTPU** 

2020.12.10



#### Outline

Overview of 21cm Intensity Mapping Mock

21cm IM review

HI HOD model

HR4 full-sky mock

**Redshift Space Distortion** 

**HOD vs HAM** 

Frequency Bin Size effect

Summary

Based on
The BINGO Project VI:
HI Halo Occupation Distribution and
Mock Building
Jiajun Zhang et al. in prep
and other BINGO companion papers

### Overview

#### The purpose of mock

- Provide a mock data challenge, test the whole data analysis pipeline
- Construct the covariance matrix

#### A full mock consist of

- Signal, 21cm from extragalactic HI
- Foreground, contamination from milky way and other astronomical radio source
- Noise, thermal noise, shot noise...
- Mask, telescope survey coverage and galactic influence

#### Types of simulation

- Hydrodynamic simulation
- N-body simulation + modelling
- Fast simulation + modelling
- Direct tracer field generation

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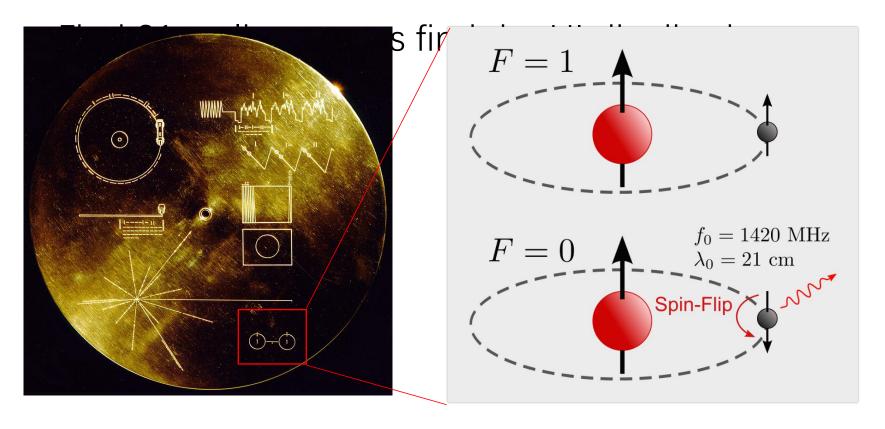
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### 21cm line

 21cm line is the transition line of hydrogen atom hyperfin structure, frequency 1420MHz, wavelength 21cm



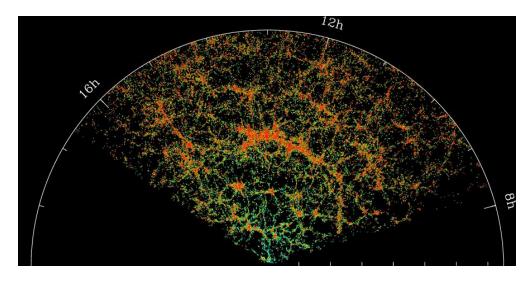


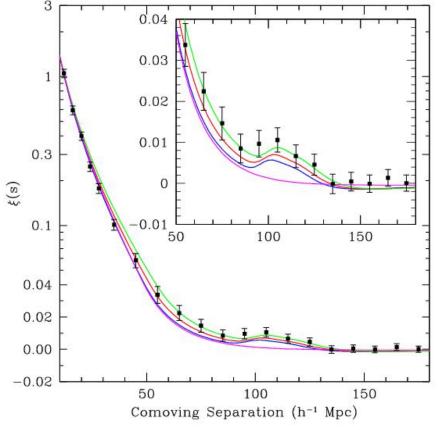
# 21cm Intensity Map



How to detect BAO signal?

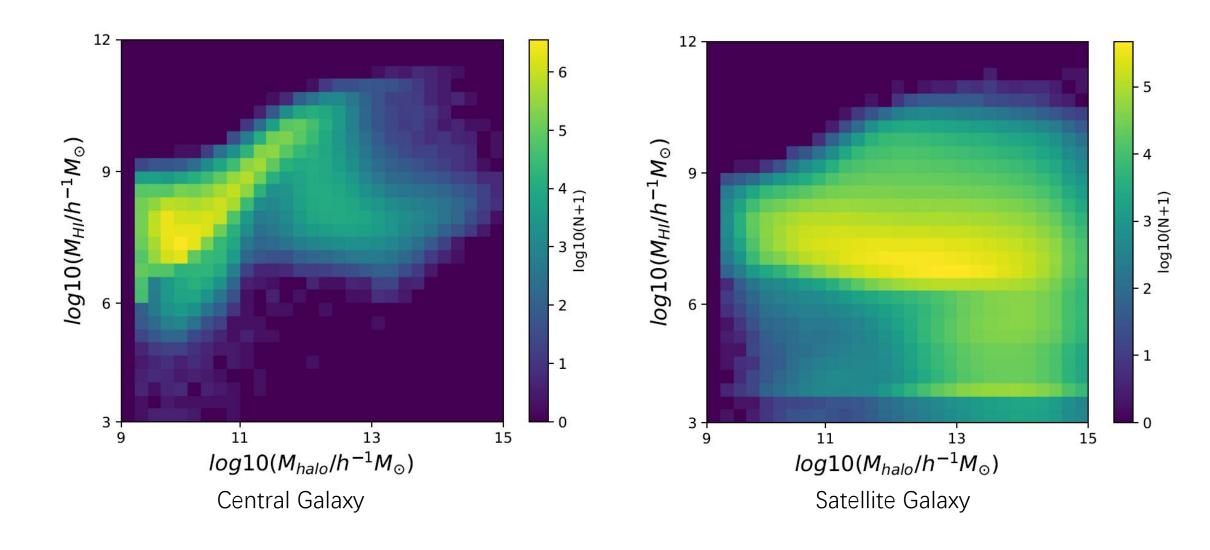
- 1. locate many positions and redshift of galaxies
- 2. Calculate 2-point correlation function
- 3. Fit the correlation fucntion with BAO 21cm line can indicate both position and redshift, but cost too much time BAO ~ 100Mpc, waste of time to identify single galaxy, detect in a integrated way with low resolution? Intensity mapping



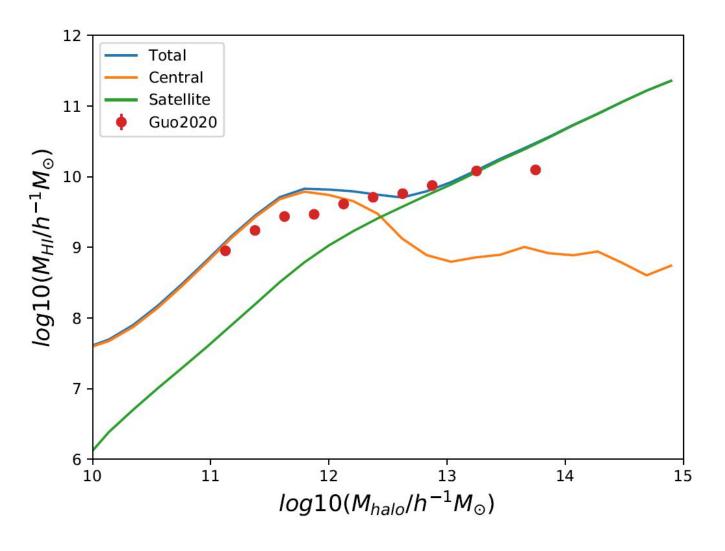


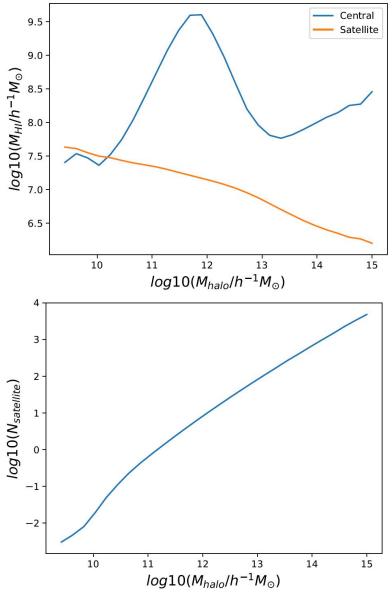
How do HI populate in Halos?

## HI HOD model



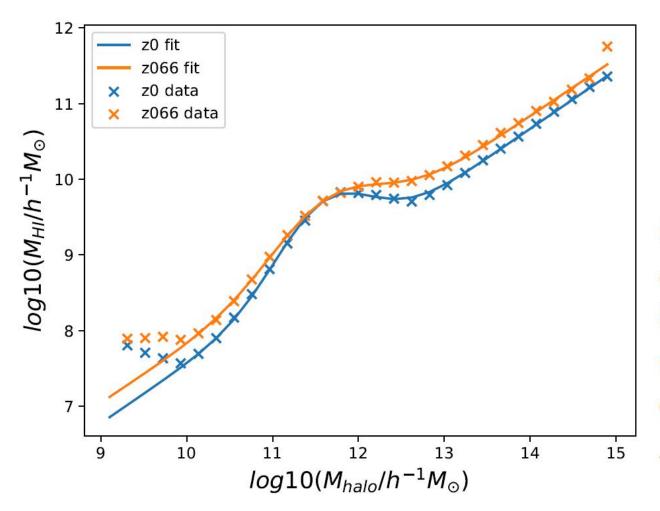
## HI HOD model





Result from ELUCID SAM model Comparing to observation Guo2020

### HI HOD model



Can be well fitted by Linear function + gaussian

$$log 10(m_{HI}) = alog 10(m) + b + ce^{-(log 10(m)-d)^2/f^2},$$
  
 $a = 0.7783 - 0.03047z,$   
 $b = -0.2276 + 0.6822z,$   
 $c = 0.9201 - 0.3225z,$   
 $d = 11.58 + 0.03794z,$   
 $f = 0.7892 + 0.1756z,$ 

# HR4 Full sky mock

Horizen Run 4 (HR4 in short) is a cosmological N-body simulation with cubic box size 3150Mpc/h and  $6300^3$  number of particles(Kim et al. 2015). HR4 simulation adopted WMAP5 ΛCDM cosmology, where  $\Omega_m = 0.26, \Omega_{\Lambda} = 0.74, h = 0.72, \sigma_8 =$  $0.79, n_s = 0.96$  (Dunkley et al. 2009). The halos are identified by Friend-of-Friend (FoF) algorithm with linking length equal to 0.2 times the particle mean distance in HR4 simulation, at least 30 particles are required for identifying a halo, which means the minimum halo mass is  $2.7 \times 10^{11} M_{\odot}/h$ .

# HR4 Full sky mock

Key step!

- 1 Populate HI gas in the galaxy (halo) catalog, calculate the HI density distribution  $\rho_{HI}$ , (when considering redshift space distortion, this step is more complicated)
- 2 Calculate the brightness temperature

$$T_b = 189h \frac{H_0(1+z)^2}{H(z)} \frac{\rho_{HI}}{\rho_c} mK,$$
 (5)

where  $\rho_c$  is the critical density of the universe,

- 3 Re-scale the map according to required  $\Omega_{HI}$ ,
- 4 Smooth the brightness temperature map with a Gaussian kernel FWHM = 40 arcmin, which is due to the beam of BINGO.

### HOD vs HAM

#### HR4 simulation:

- 1. FoF halo catalog
- 2. Galaxy catalog (subhalo)

HOD + FoF halo = HOD HI catalog (halo)

HAM + Galaxy = HAM HI catalog (subhalo)

what is expected?

- 1. HOD catalog: simple, HI evolution, lack one-halo term
- 2. HAM catalog: complex, no HI evolution, one-halo term

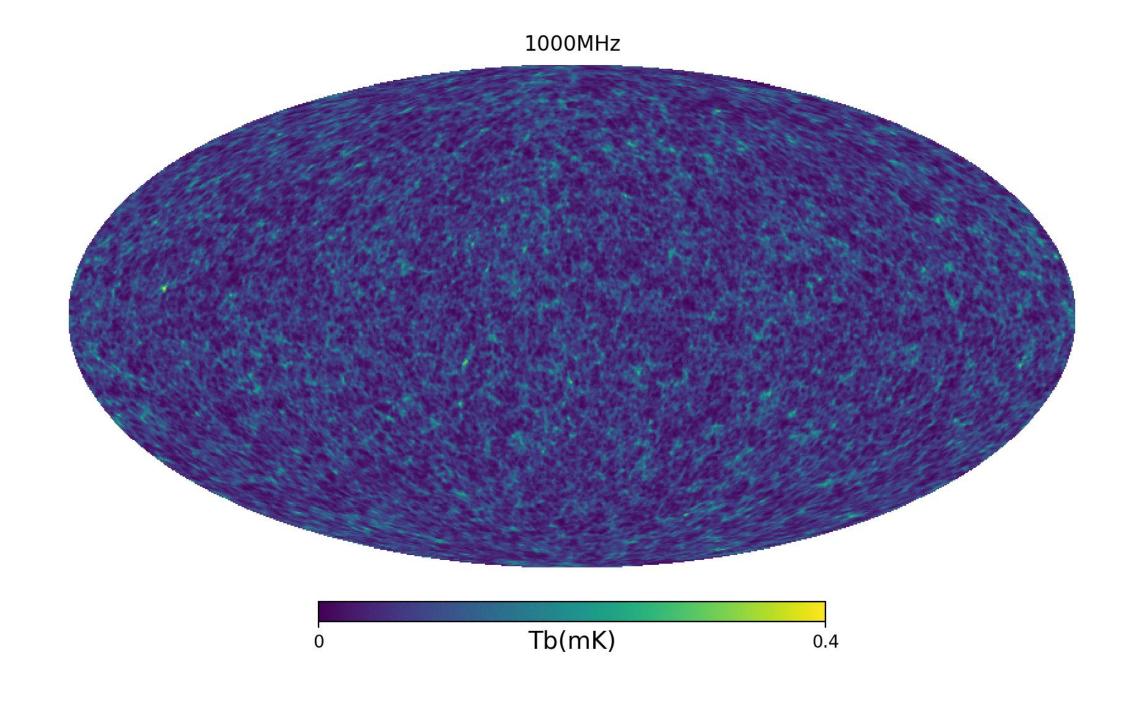
# HR4 Full sky mock

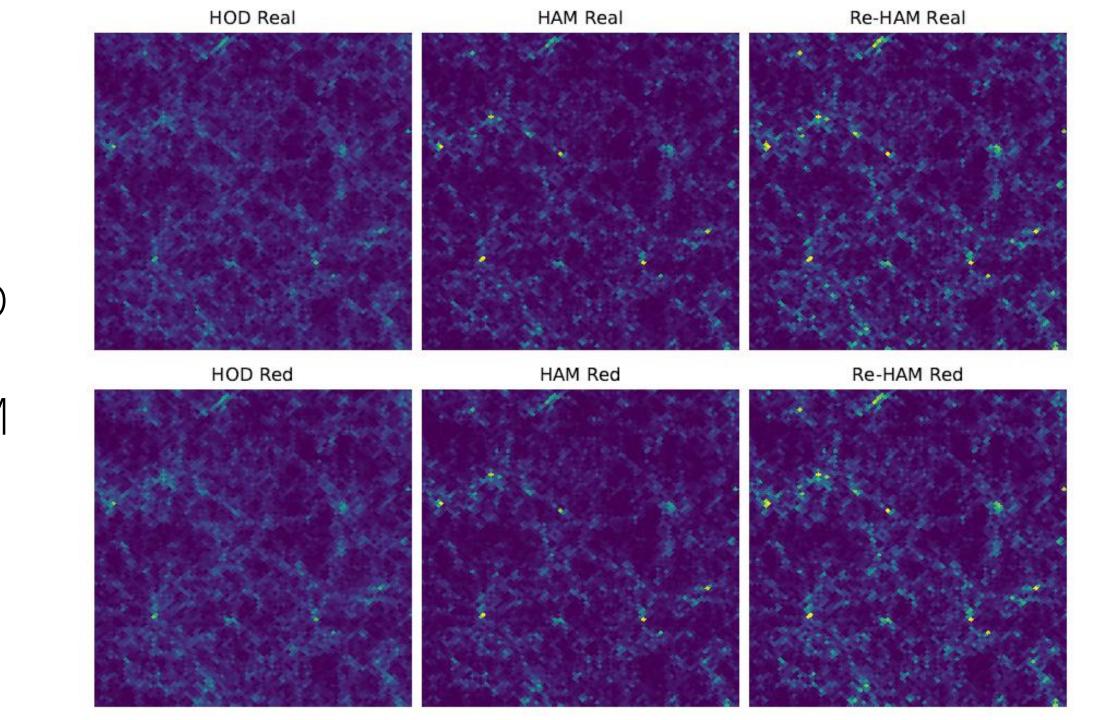
Abundance Matching (HAM), match observed HI mass function (ALFALFA 2010 result, z=0) to HR4 galaxy light cone catalog (with mass "indicator")

$$\begin{split} \phi(m_{HI})dlog 10(m_{HI}) &= ln(10)\phi_*(\frac{m_{HI}}{m^*})^{\alpha+1} \exp{-\frac{m_{HI}}{m_*}}dlog 10(m_{HI}), \\ \phi_* &= 0.0048 \\ \alpha &= -1.33 \\ m_* &= 10^{9.96}(\frac{0.7}{h})^2, \end{split}$$

HOD model HI mass-halo mass relation HR4 FoF light cone halo catalog

$$log 10(m_{HI}) = alog 10(m) + b + ce^{-(log 10(m) - d)^2/f^2},$$
  
 $a = 0.7783 - 0.03047z,$   
 $b = -0.2276 + 0.6822z,$   
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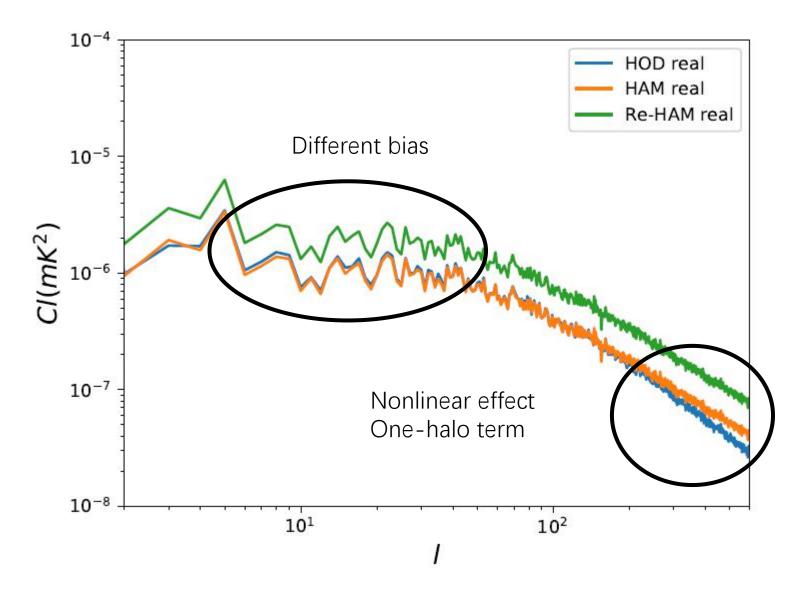
HOD VS HAM

### HOD vs HAM

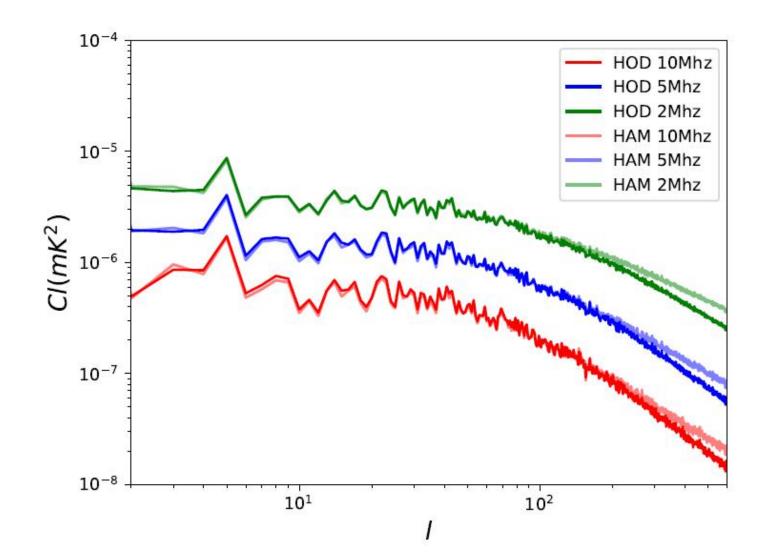
$$\bar{T}_b = 189h \frac{H_0(1+z)^2}{H(z)} \Omega_{HI} mK.$$

$$T_b' = T_b \frac{\Omega_{HI}'}{\Omega_{HI}}.$$

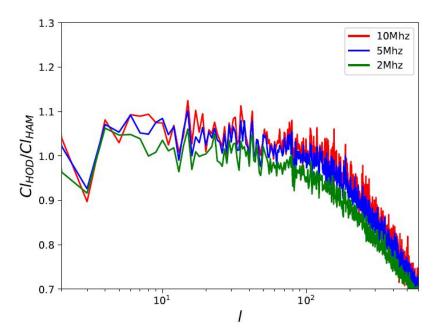
As expected, HAM has satellite galaxies, HOD only has main halo
There are one-halo term in HAM mock, but not in HOD mock



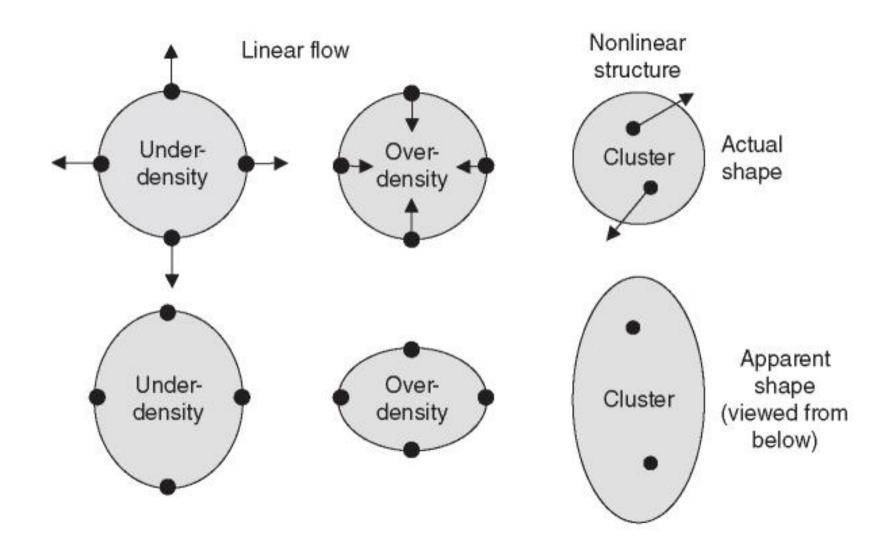
# Frequency Bin Size effect



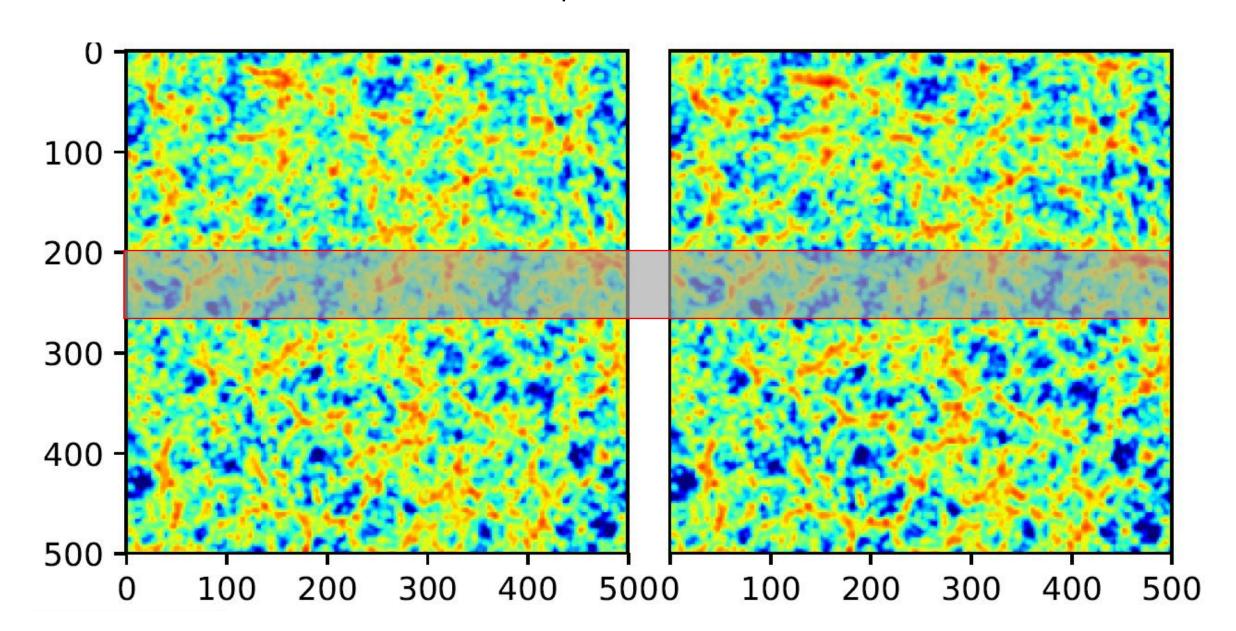
Bin size has little impact on one-halo term, as expected, due to isotropy nature of one-halo term



# Redshift Space Distortion

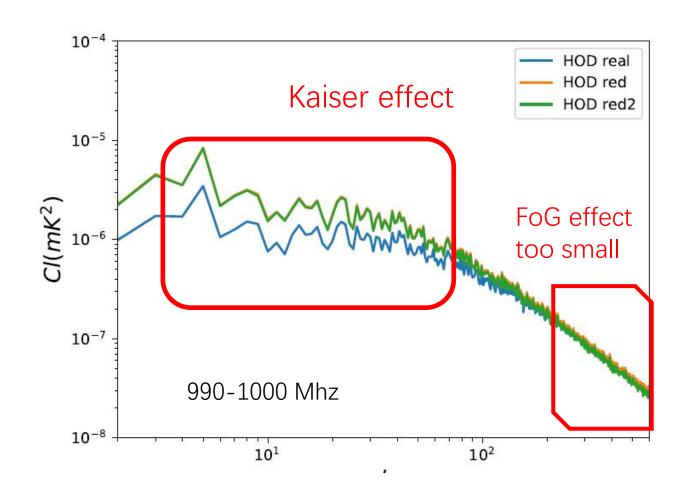


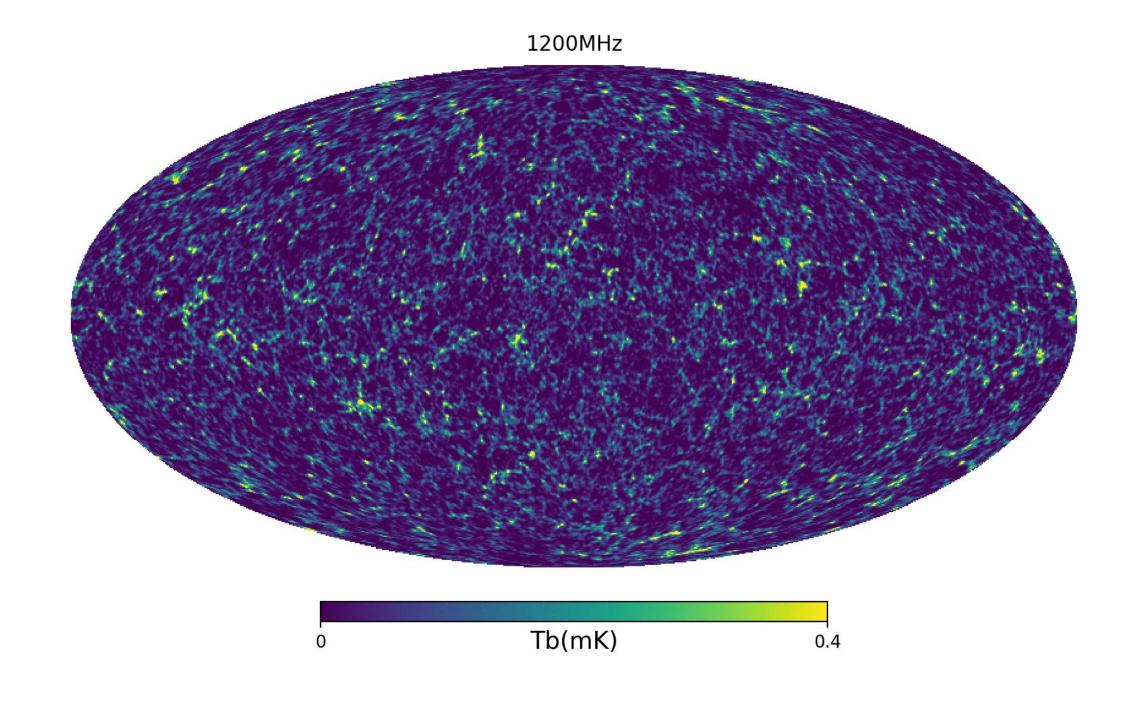
## Redshift Space Distortion



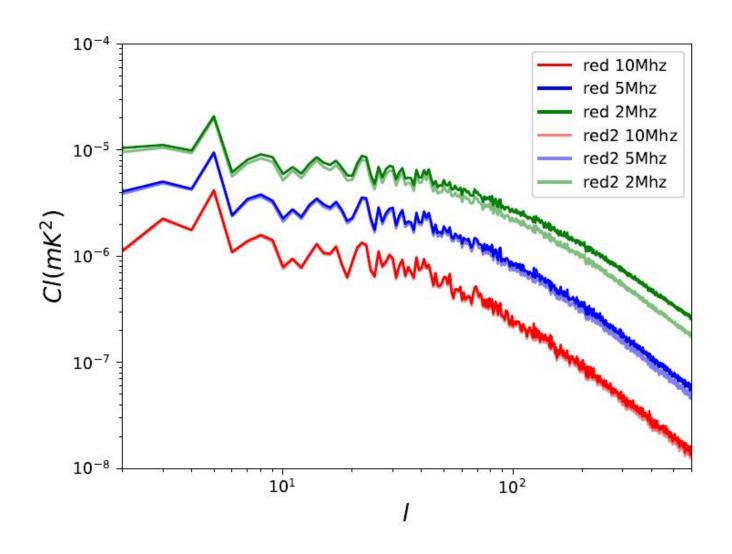
### Redshift Space Distortion

- Red: The peculiar velocity of the galaxies (halos) as a point source, which mainly contributes to Kaiser effect
- Red2: The velocity dispersion inside the galaxies (halos), which mainly contributes to FoG effect.
- The mocks in previous works is usually Red (version 1), not Red2 (version 2)





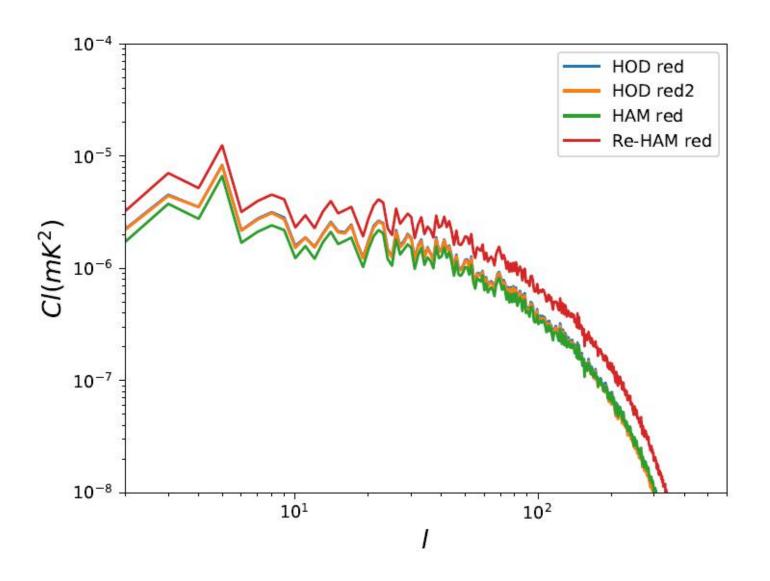
## Frequency Bin Size effect



Bin size has bit impact on FoG effect Smaller bin size, larger FoG suppression As expected, due to the anisotropy nature of FoG

## Smoothing

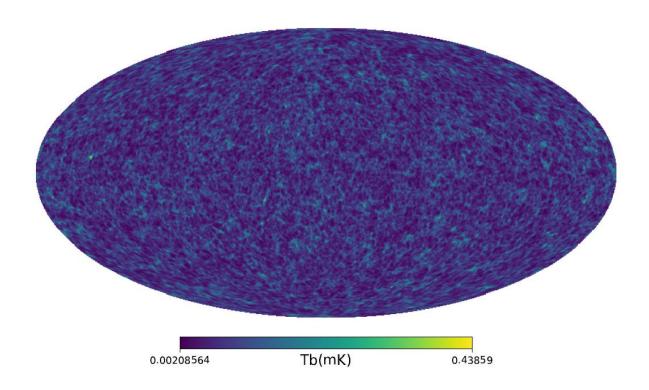
Considering 40
arcmin FWHM
Gaussian smoothing
Only large scale
difference matters
Kaiser effect in RSD
Different linear bias
for HAM and HOD

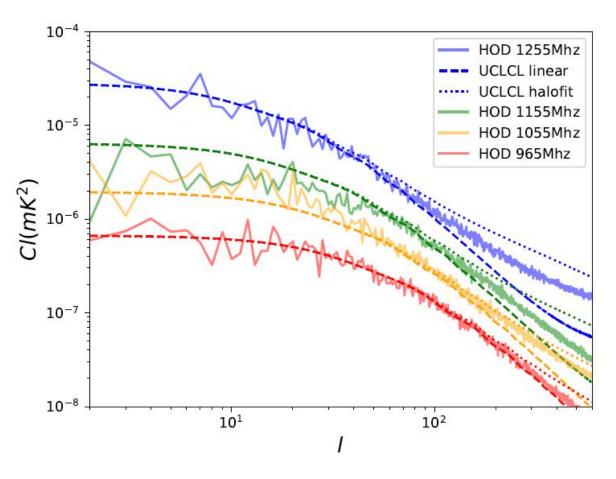


# Theory vs Mock

Mock generated from Horizen Run 4

UCLCL calculated theoretical prediction





## Summary

- 1. HI halo occupation studied using ELUCID
- 2. Fitting formula of HI mass halo mass relation provided
- 3. Full-sky mock using HR4 built
- 4. FoG effect considered, Red2 mock provided
- 5. Cls with Beam smoothing, RSD, and HAM vs HOD studied
- 6. Frequency bin size effect discussed, important for FoG
- 7. BINGO will be constructed to detect 21cm IM signal