

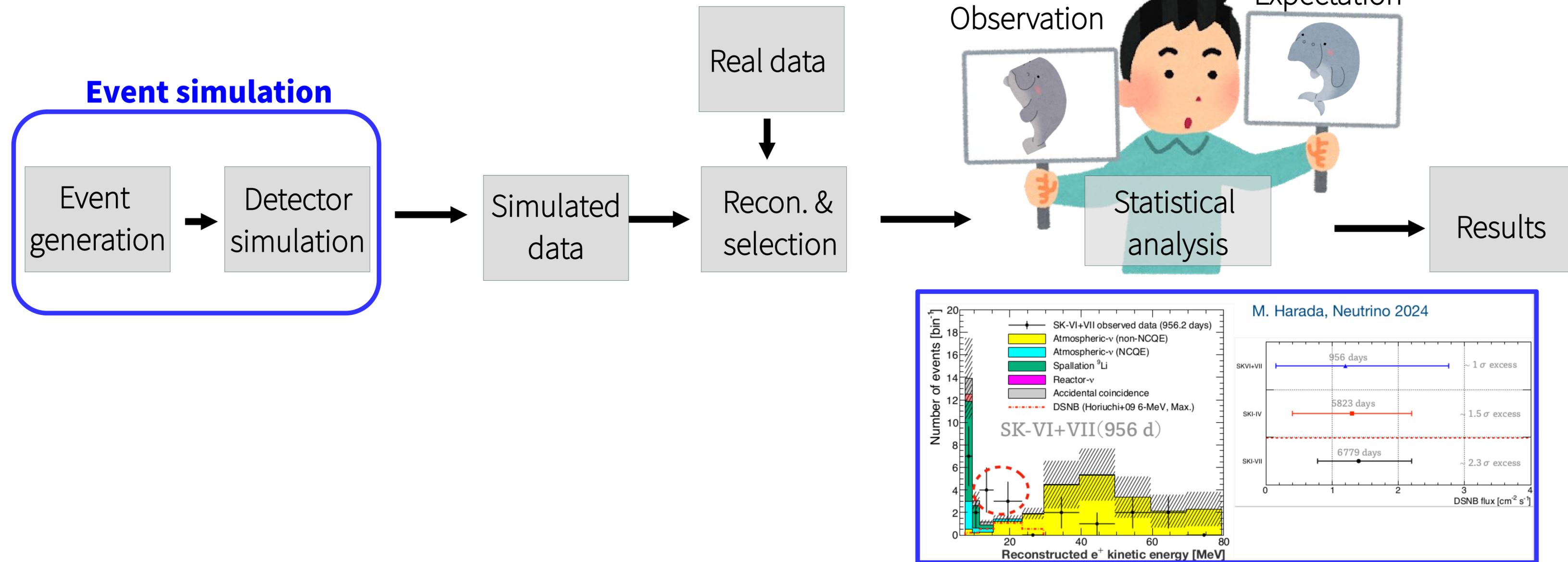
Study of p-0 interactions for improved neutrino observation at water Cherenkov detectors:

- Toward implementations of measurement results in event simulations -

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July 15th, 2024/SAMURAI collaboration meeting @ IBS, Korea

Typical analysis flow



◆ Usually, results of physics analyses are obtained by comparing # events between observations and expectations

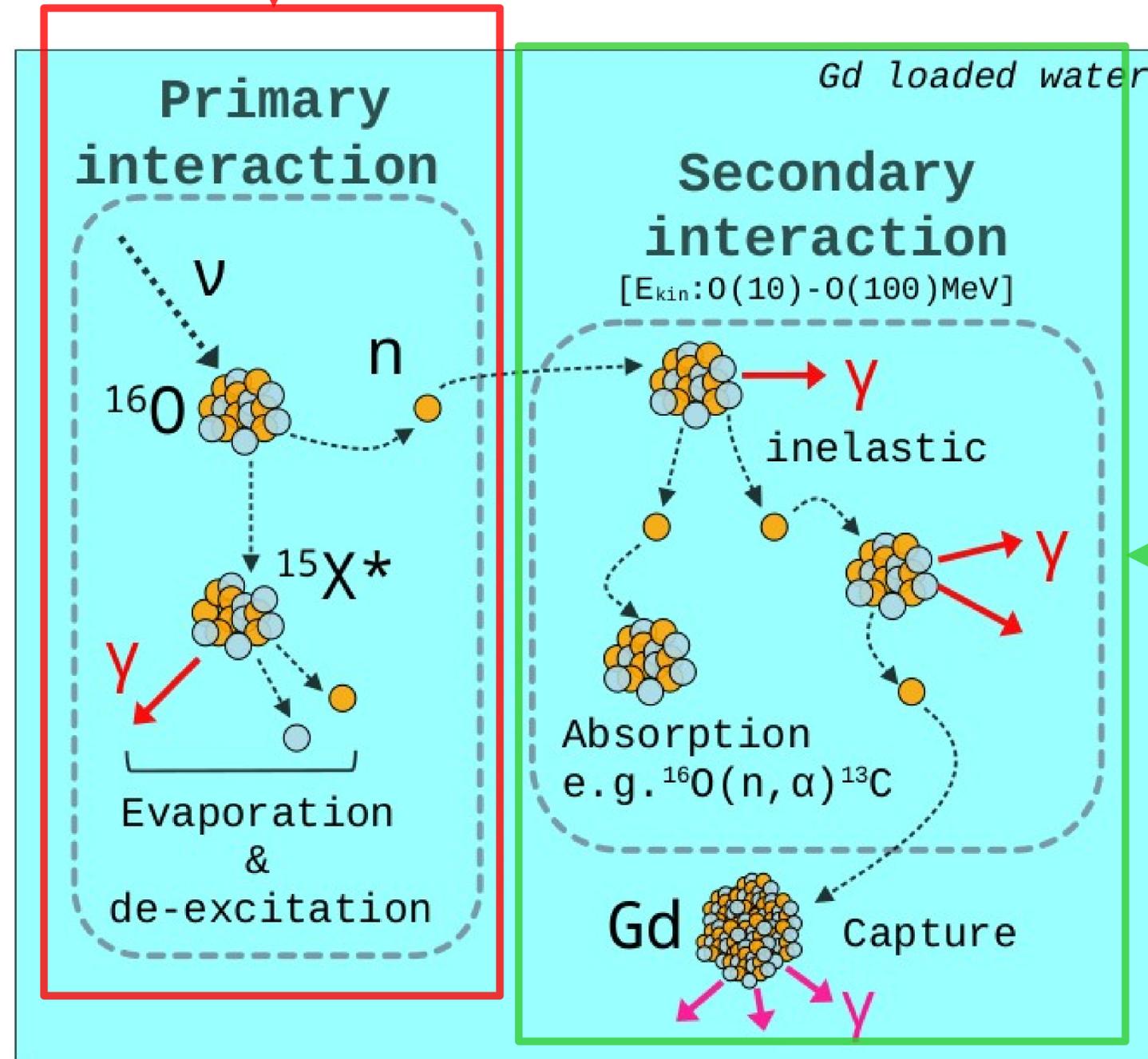
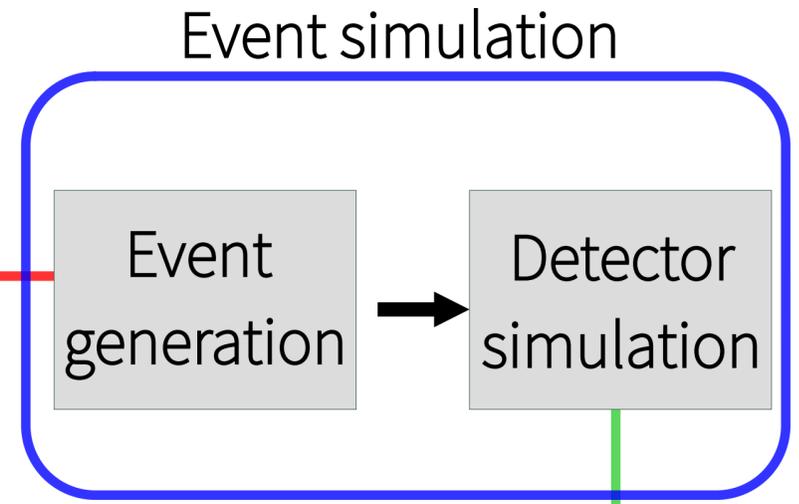
→ **Precise event simulations are essential**

- Typically required precision: **several %** for **gamma ray & neutron productions** (currently, **several tens %**)

Event simulations

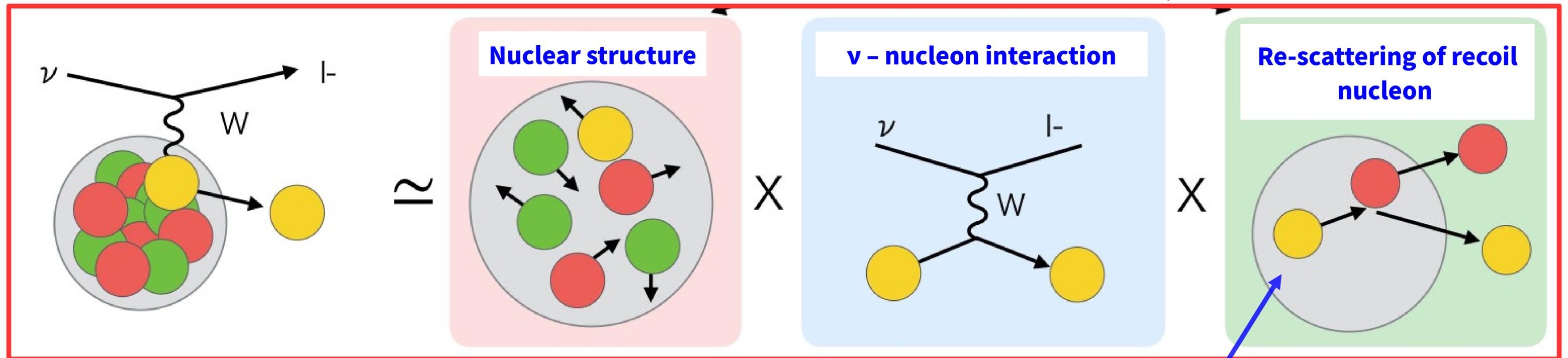
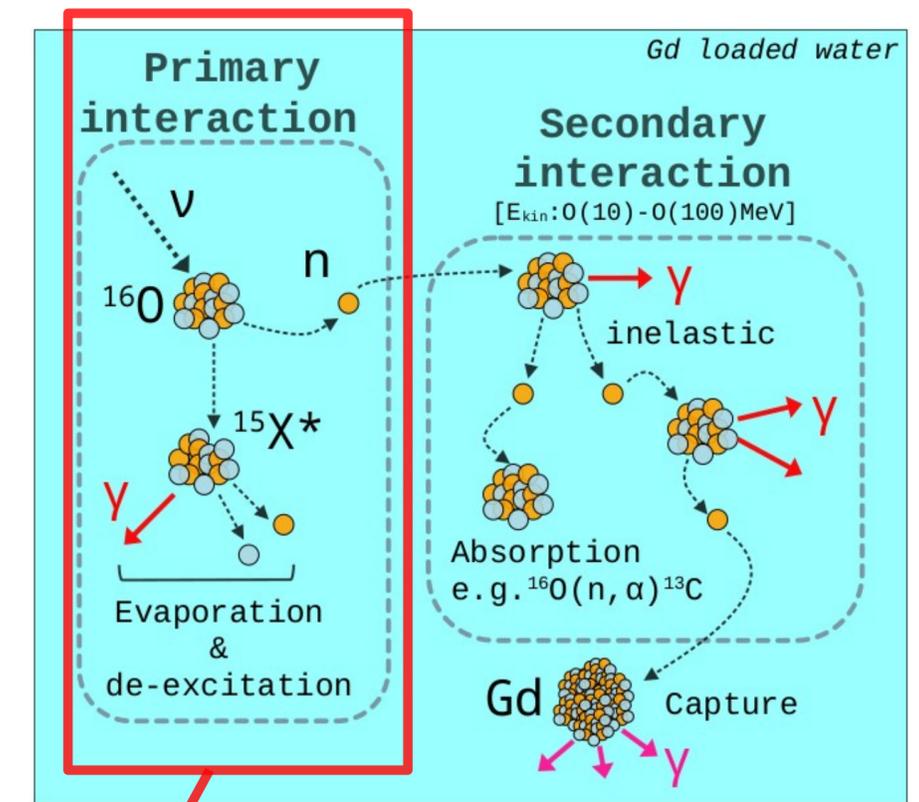
◆ Typically, event simulation of neutrino experiments consists of two steps:

- ν -A interaction simulation
- Detector simulation



Event generation

- ◆ In usual neutrino experiments, a “ ν -A interaction” is treated as “an event”
- ◆ Factorized approach has been used for “event generation”
 - **Evaporation of the residual nucleus** is also simulated
- ◆ No unified framework (e.g. Geant4) exists, and several custom packages are being rampant



Simulated by a combination of cascade and evaporation models

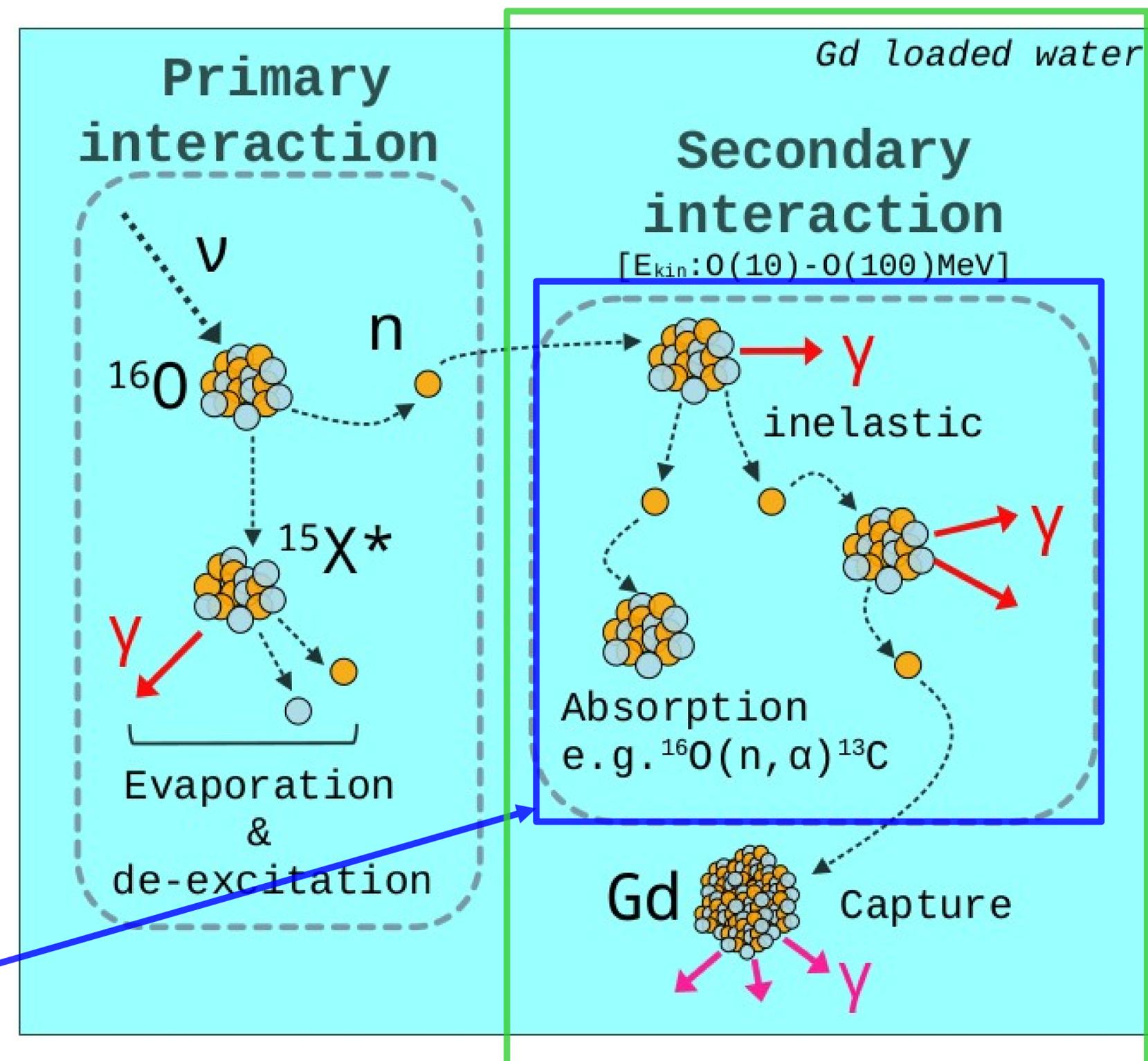
Detector simulation

- ◆ The particles produced by “event generation” are propagated through the detector of a experiment to simulate what the ν -A interaction would look like

- Geant4-based program used

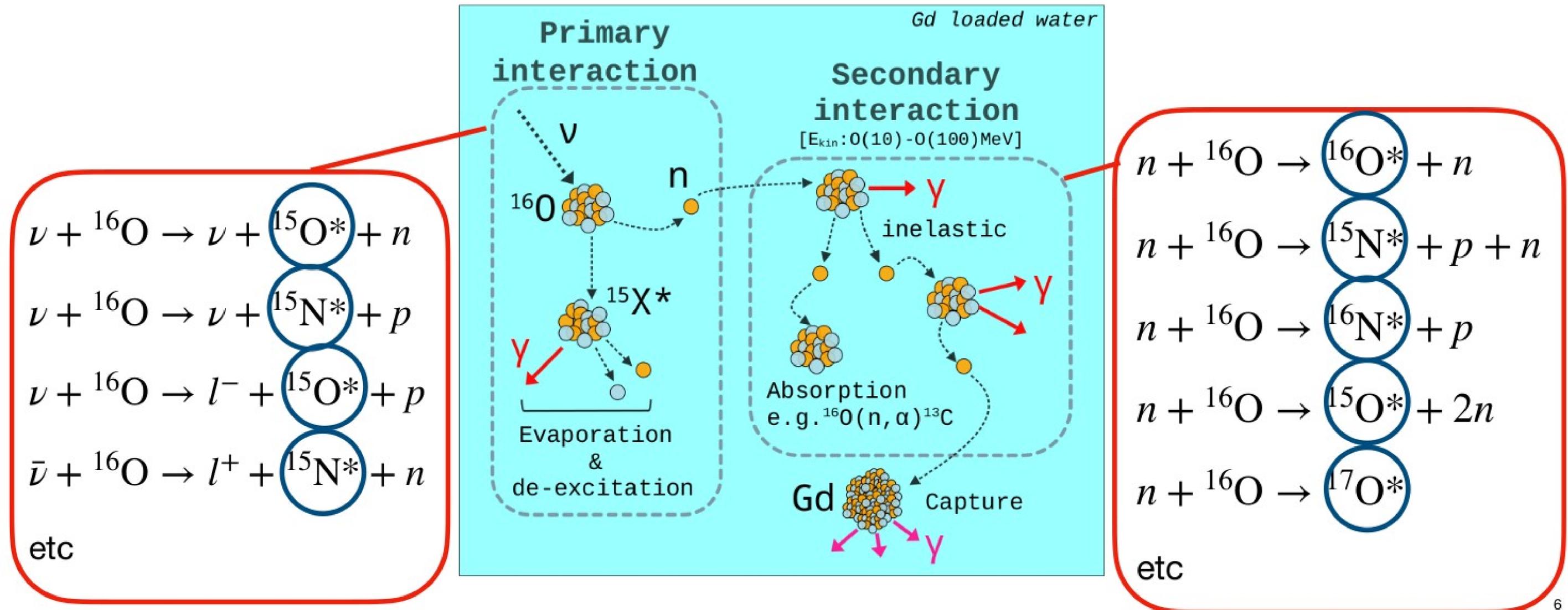
- ◆ During the propagation, additional gamma rays and neutrons can be produced by **the secondary interactions** of the primary particles

Detector simulation



Currently “INCL++ & G4PreCompound” used
(one of Geant4 models)

What is the dominant systematics?



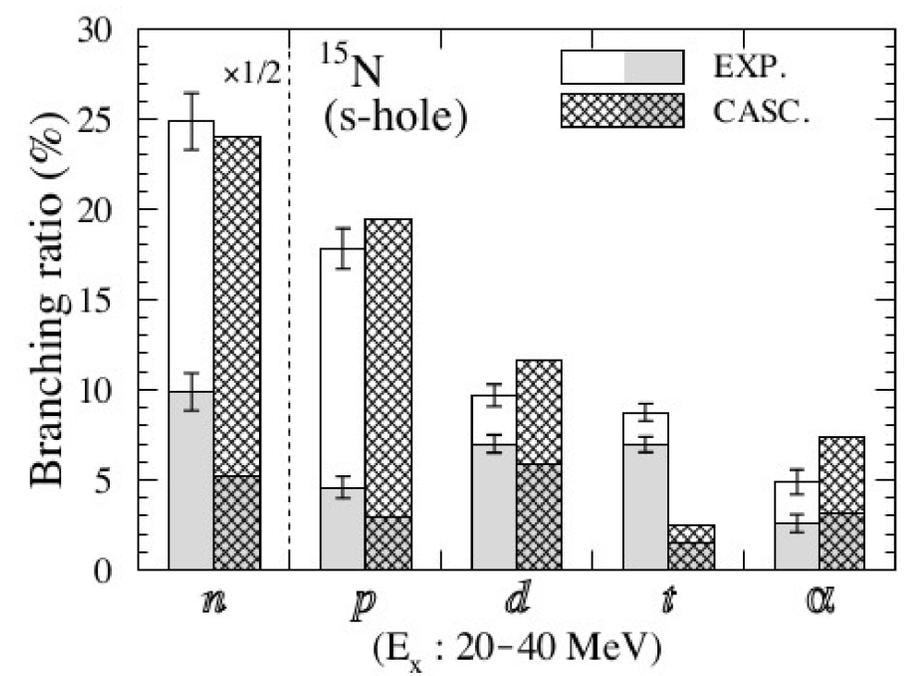
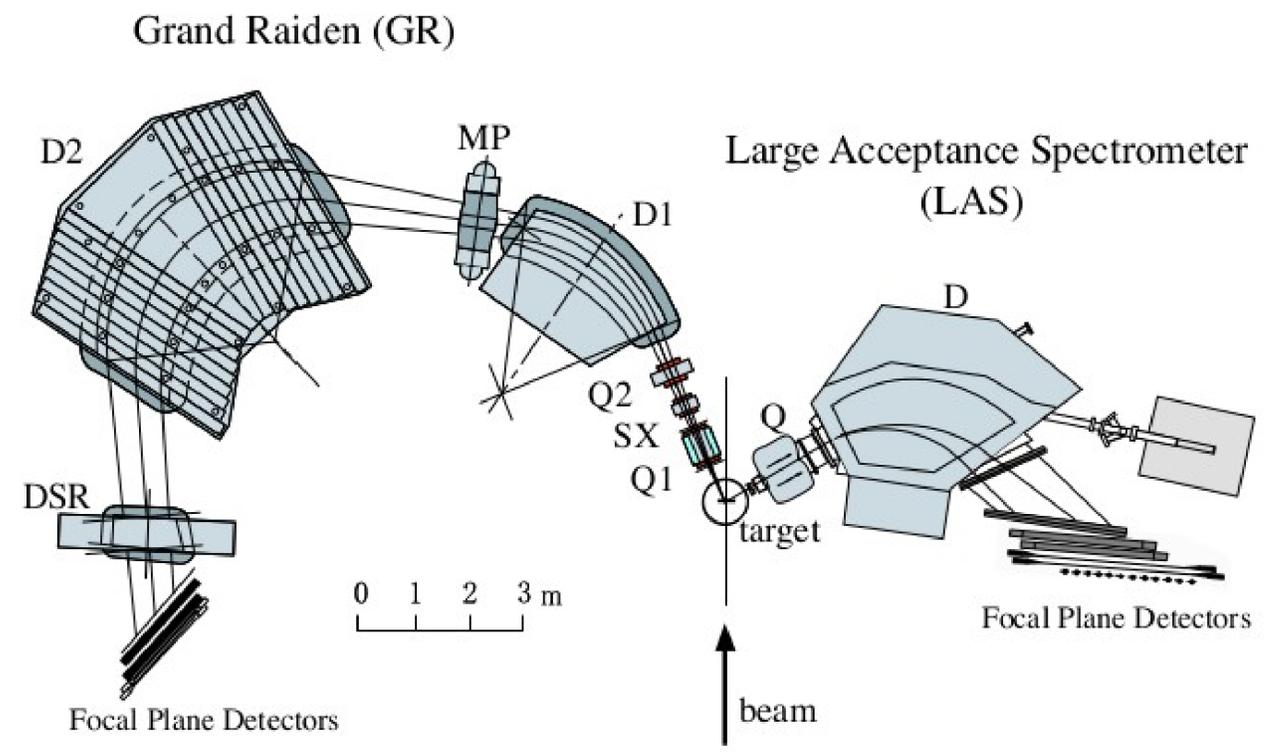
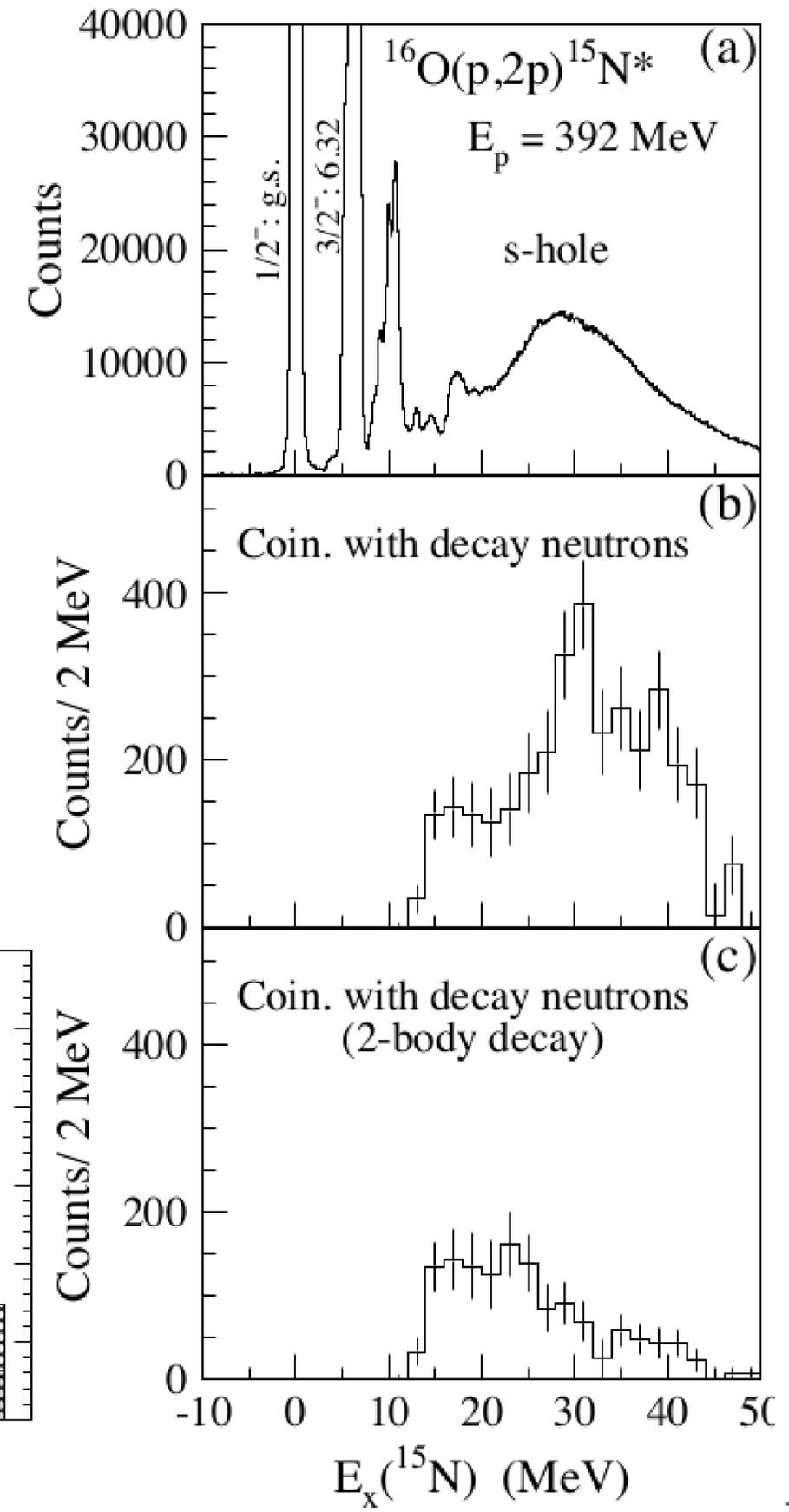
◆ Several **evaporation** simulations available, but they

- produce largely different predictions
- are not tested with proper data (oxygen for Super-Kamiokande)

→ Very likely be **the dominant uncertainty** on event predictions that use gamma ray & neutron multiplicity information

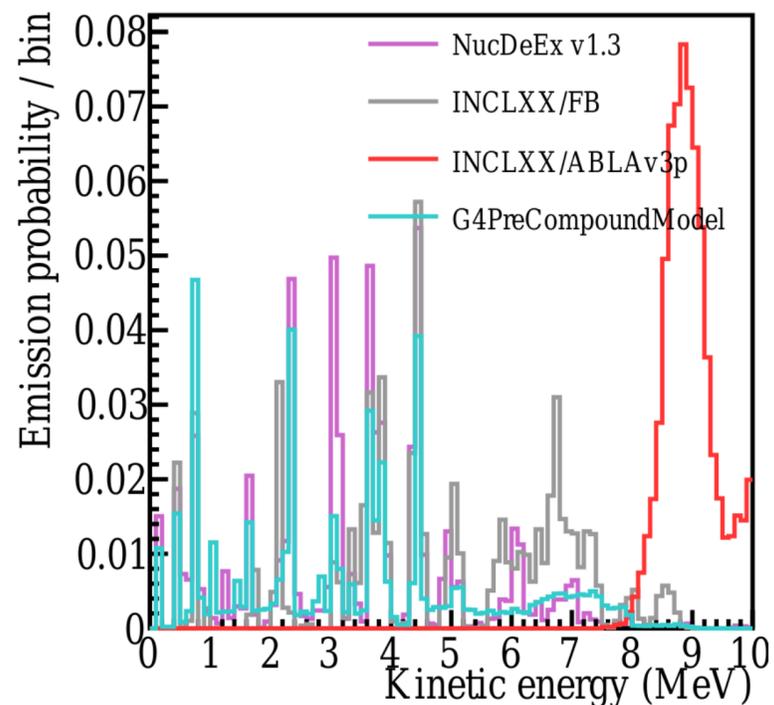
Difficulty in existing data (example)

- ◆ $p - {}^{16}\text{O}$ interaction measurements with normal kinematics at RCNP (M.Yosoi et al)
 - Laser-focusing on ${}^{16}\text{O}(p, 2p){}^{15}\text{N}^*$ reaction
 - Cannot address evaporation from other important excited nuclei (${}^{17}\text{O}^*$, ${}^{16}\text{O}^*$, ${}^{16}\text{N}^*$, ${}^{15}\text{O}^*$, etc)
 - Neither correlation measurements (e.g. γ & n) nor 4π measurements
 - Difficult to use simulation improvement even for ${}^{16}\text{O}(p, 2p){}^{15}\text{N}^*$ reaction
 - **Relatively high energy threshold** for decay particles
 - **Cannot address “low-energy” component of evaporation**

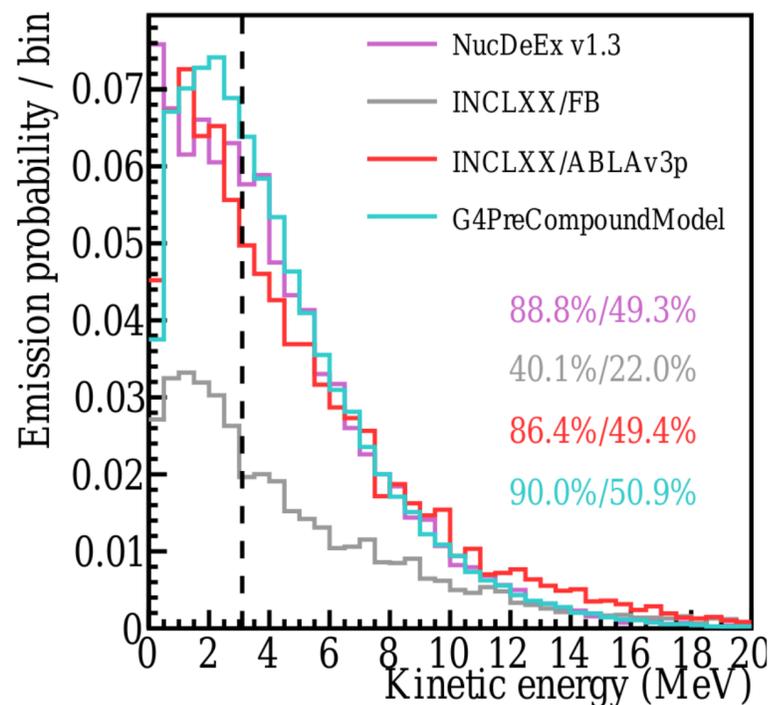


Evaporated particles from $^{15}\text{N}^*$ (simulation)

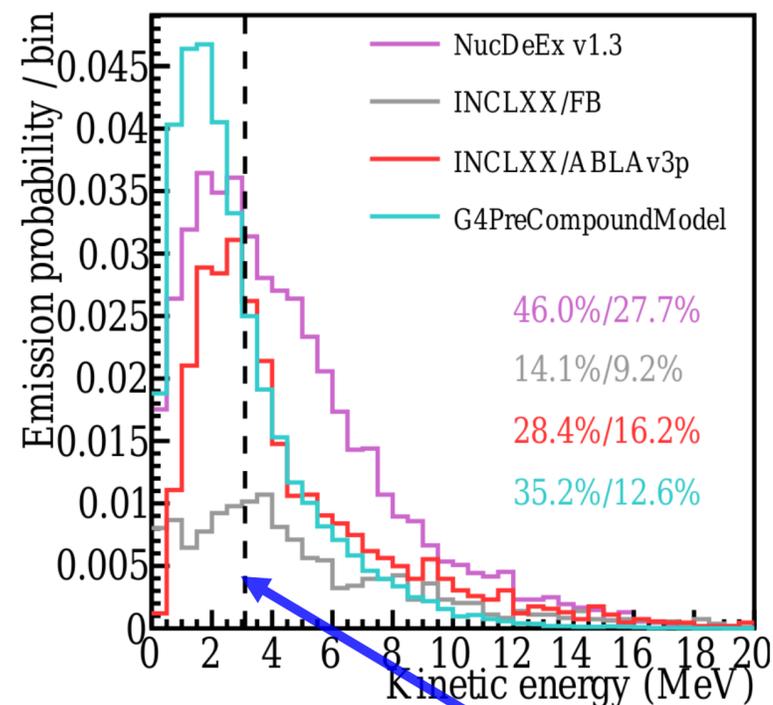
Gamma



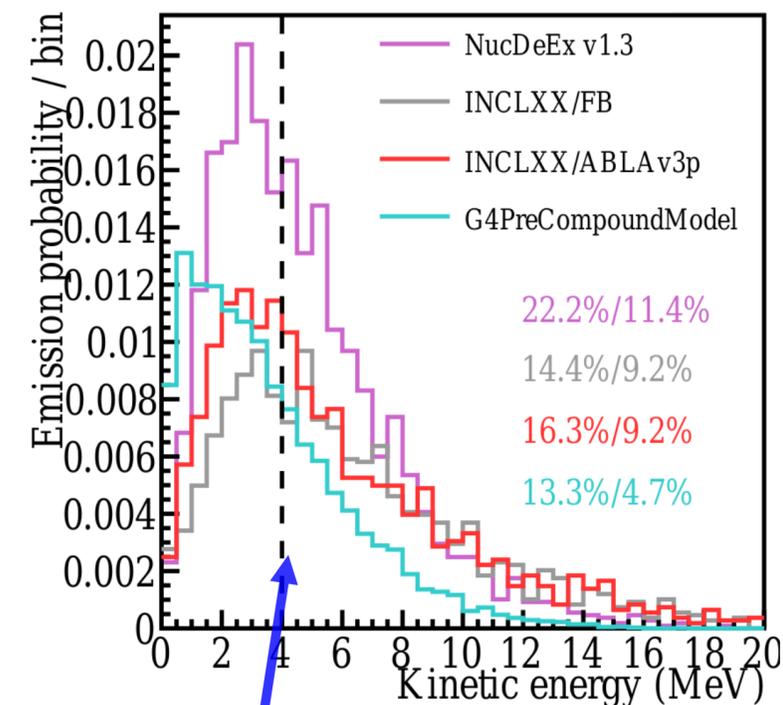
Neutron



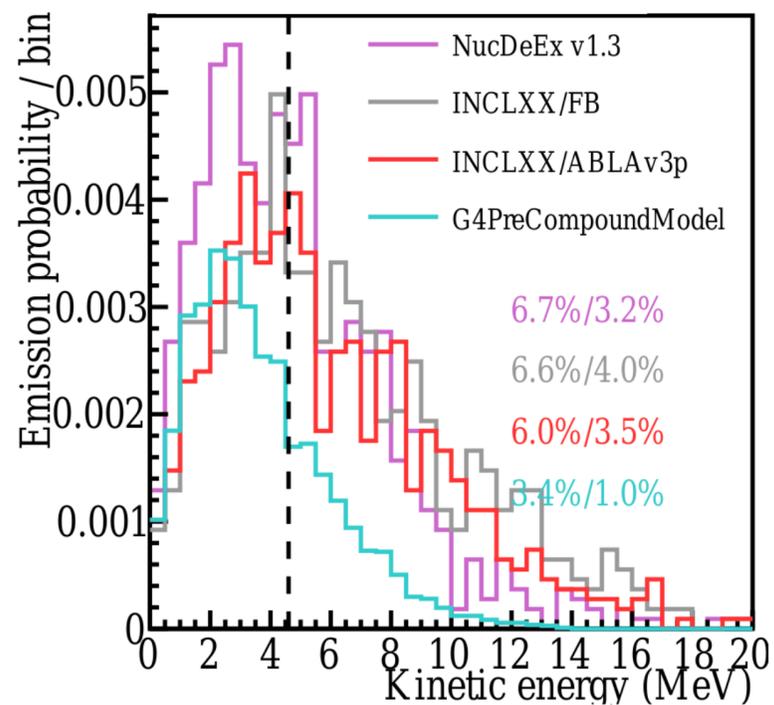
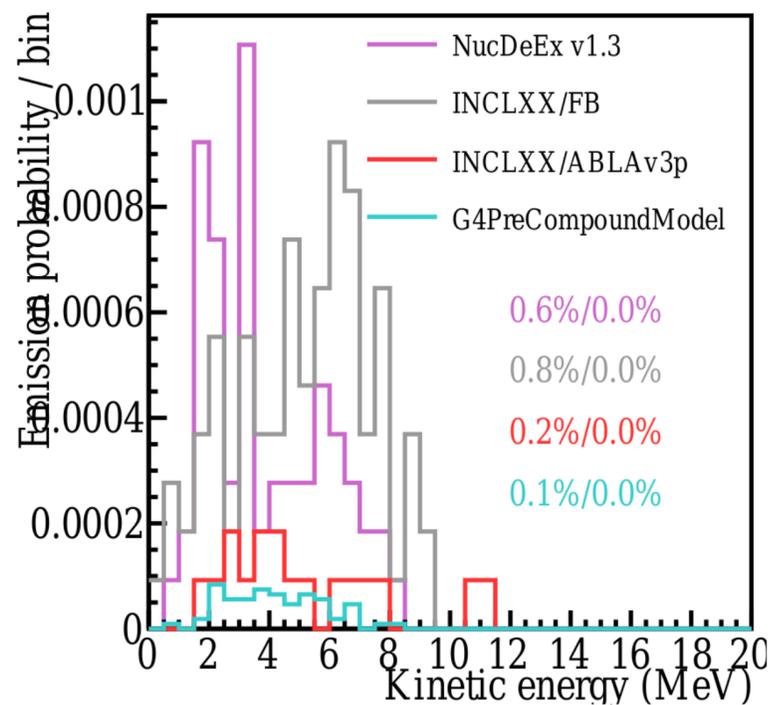
Proton



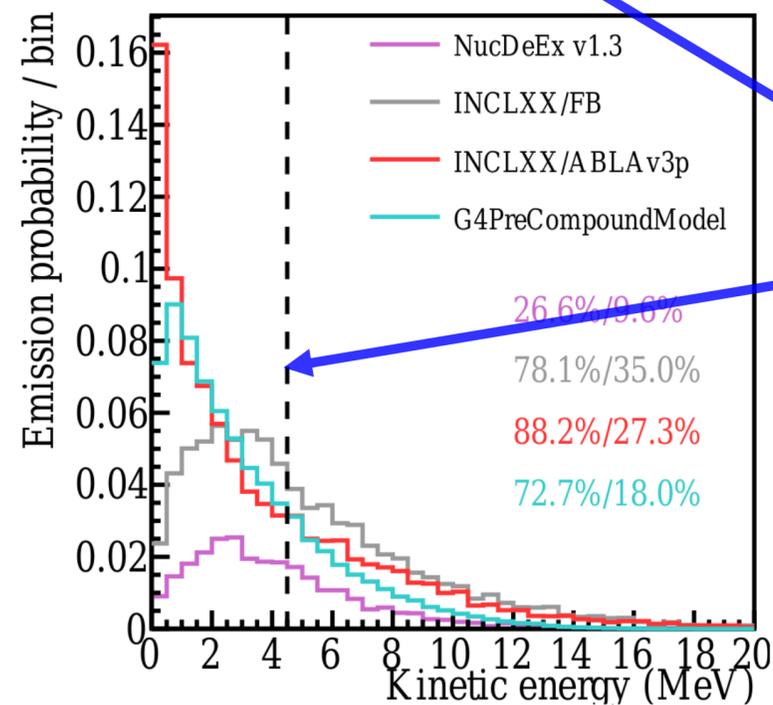
Deuteron



Triton

 ^3He 

Alpha



**Detection threshold
adopted in the
experiment by M.Yosoi
et al**

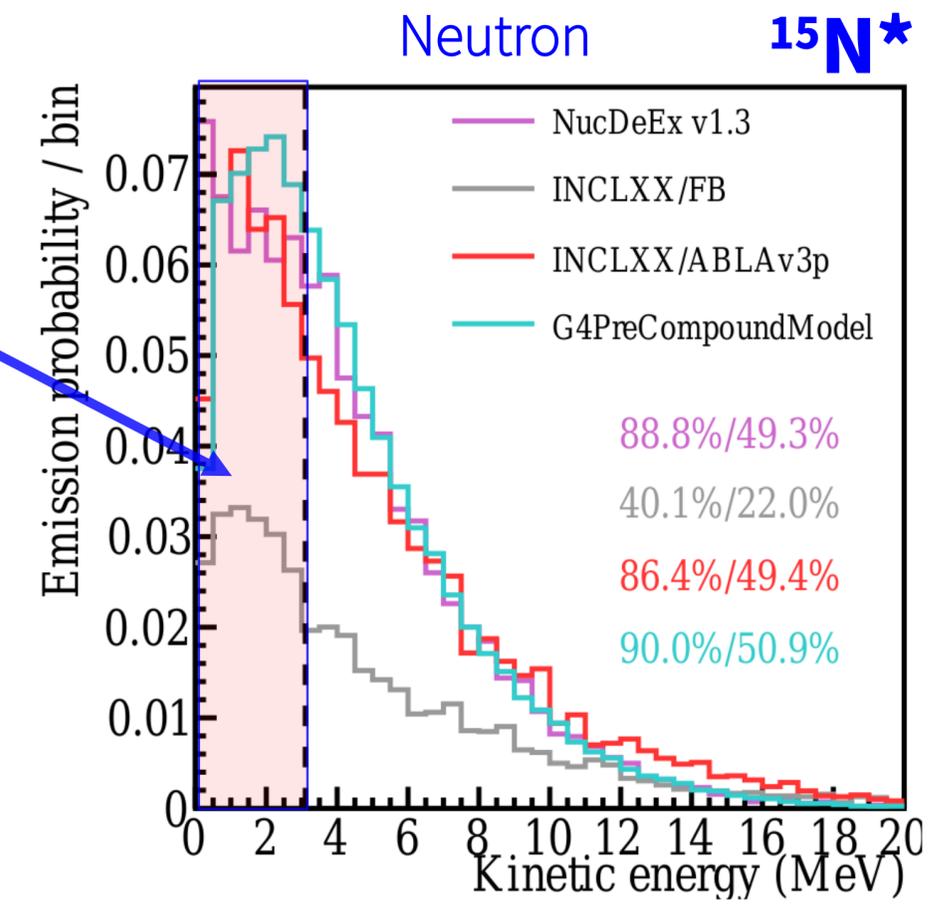
How important?

- ◆ **~50%** of evaporation neutrons are not detected due to detection threshold in normal kinematics experiments
 - This generally holds for other nuclei relevant for our event simulations

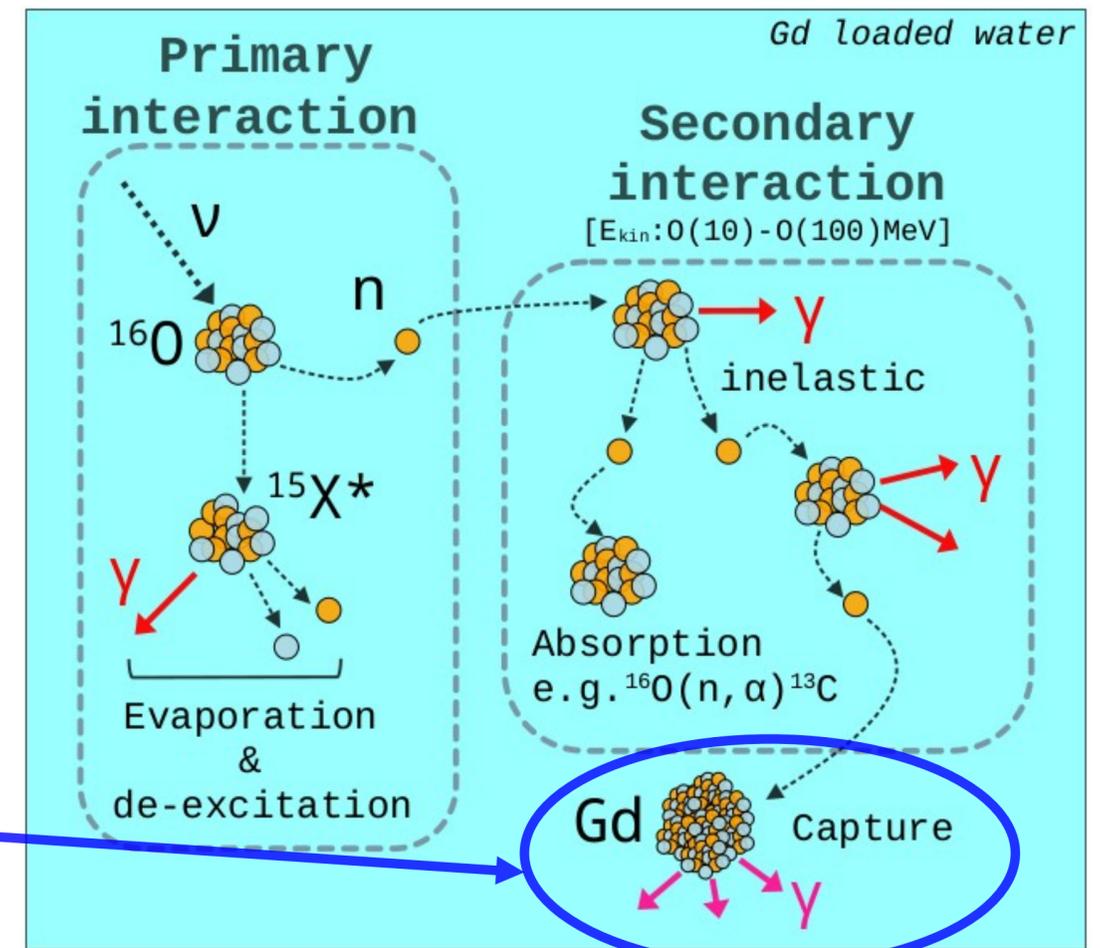
- ◆ According to the NCQE event simulation, these undetectable neutrons correspond to **~25% of the total neutron captures**

→ These neutrons can get constrained only by inverse kinematics experiment

~50%



~50% of evaporation neutrons correspond to ~25% neutron captures

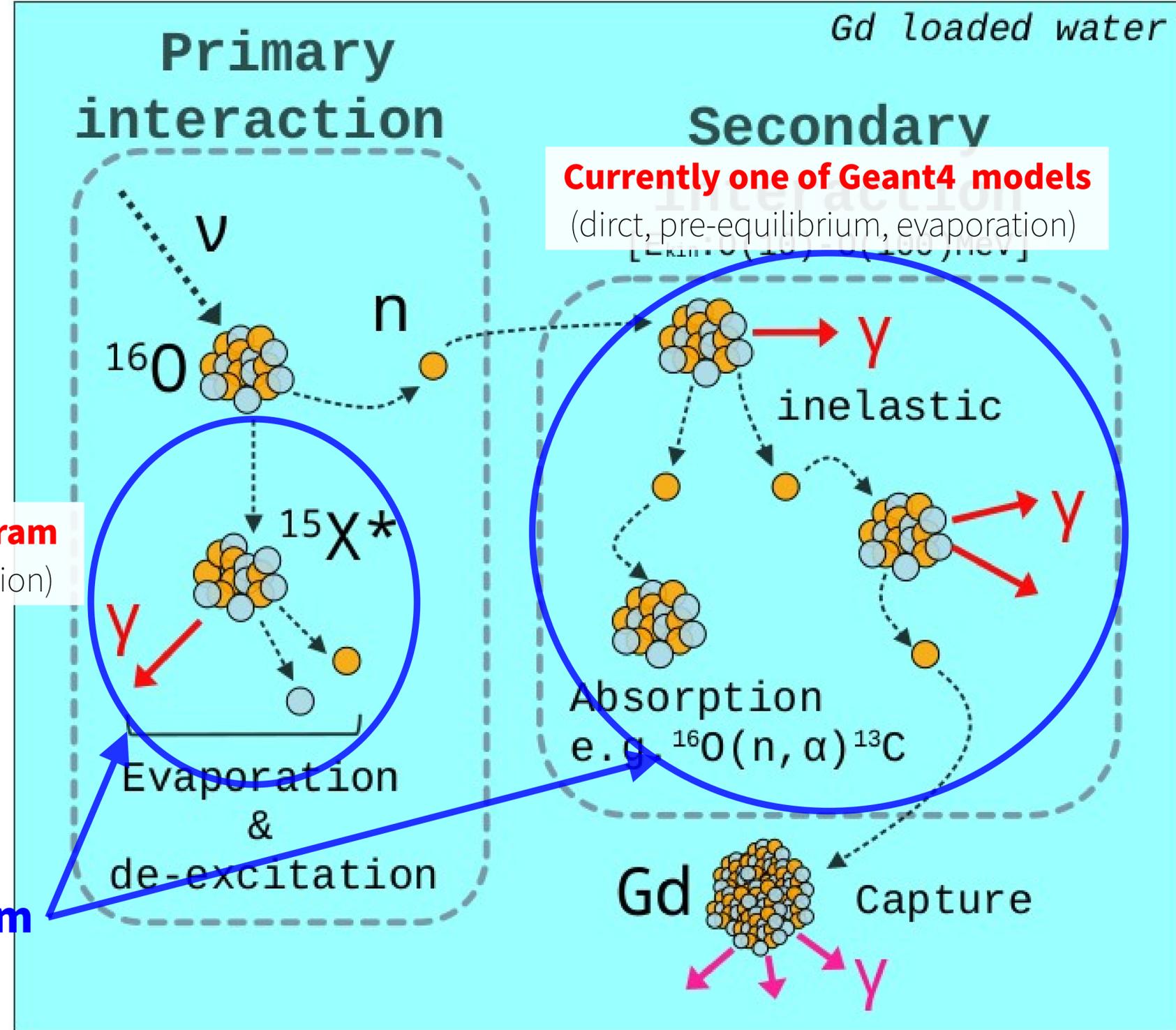


How to technically improve?

◆ Plan to replace **the existing simulations for the common nuclear processes with a single simulation program**

that will be developed

- Core program being developed by S. Nakayama (JAEA) with CCONE
- Geant4 interface being developed by R. Akutsu
- Event generation interface to be developed



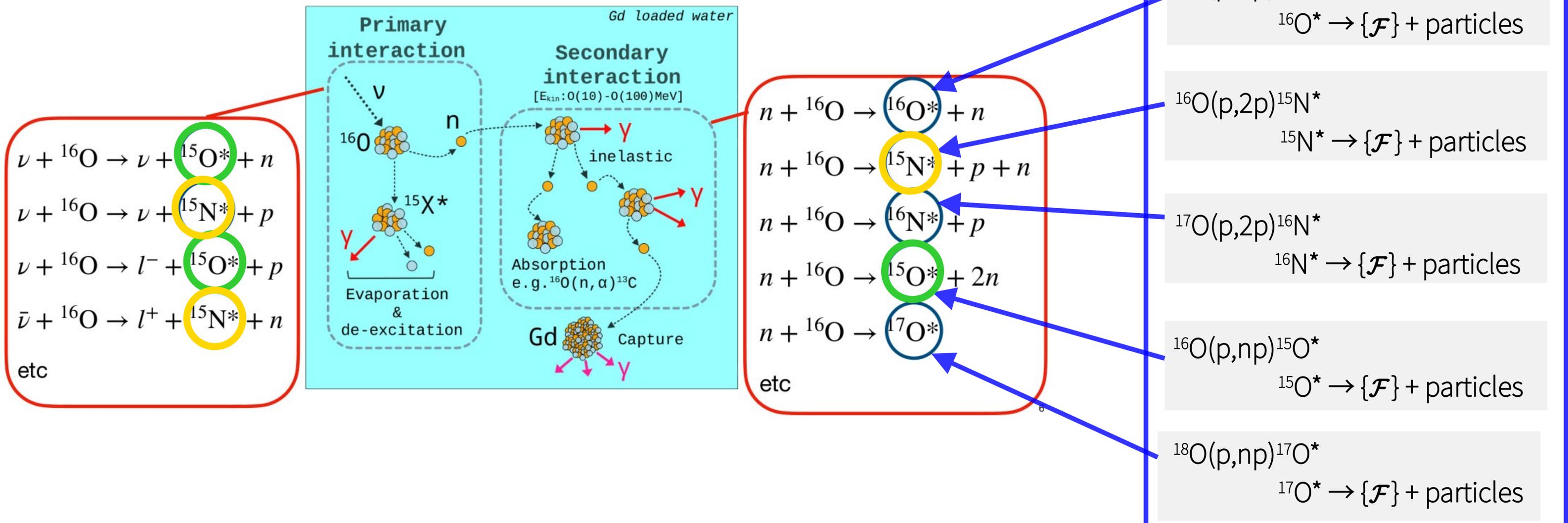
To be replaced with single simulation program
(direct, pre-equilibrium, evaporation processes)

Ideas for model tuning

- ◆ Will tune the model parameters relevant for evaporation process to ^{18}O , ^{17}O , ^{16}O beam data to be taken at 200MeV/u
 - Will also tune parameters describing direct and pre-equilibrium processes
 - Fragment information by HODF to be used for tracing evaporation paths
- Exact tuning method to be developed with the new simulation program

Measurements to be at SAMURAI

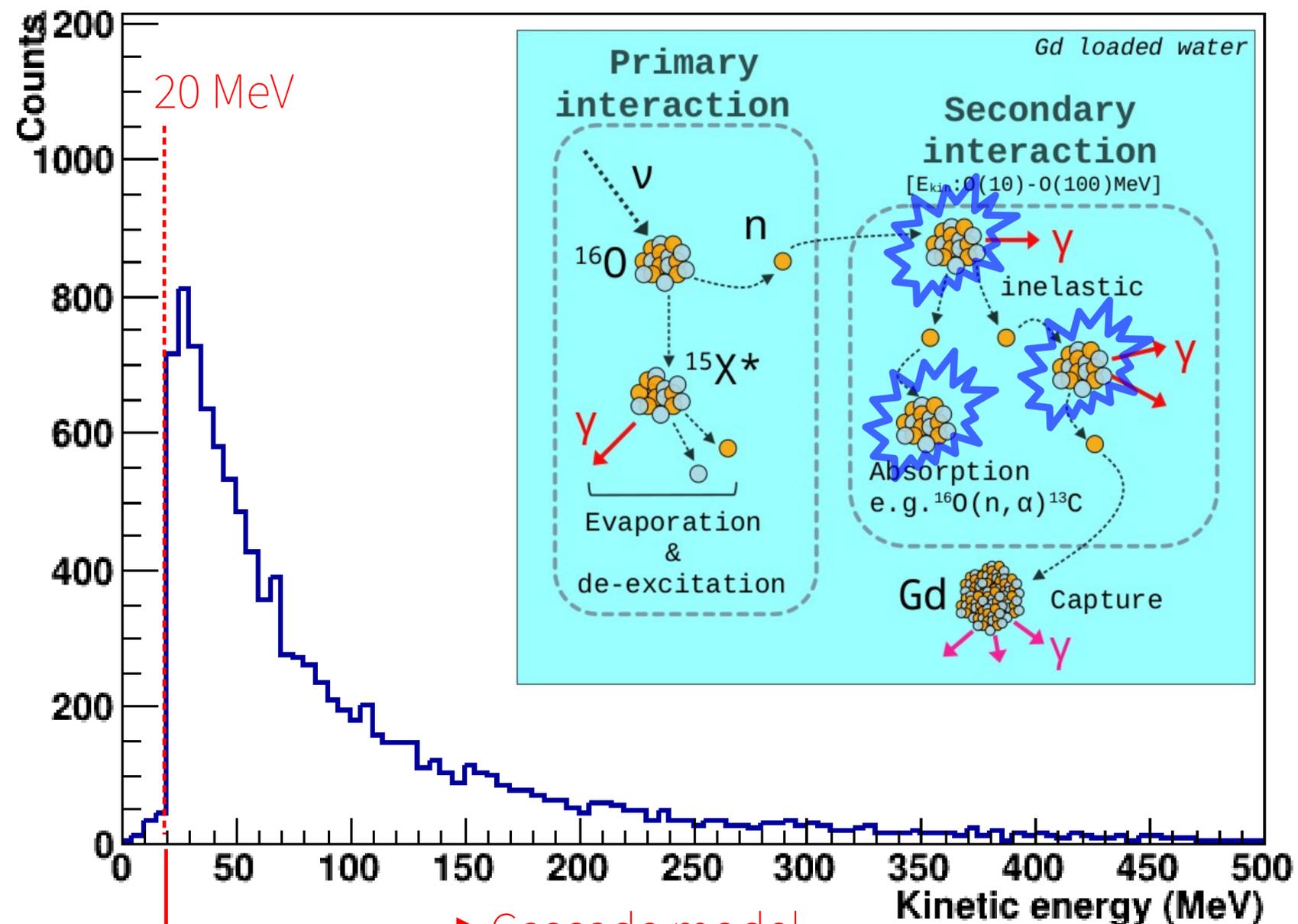
{ \mathcal{F} }: fragments detected by HODF



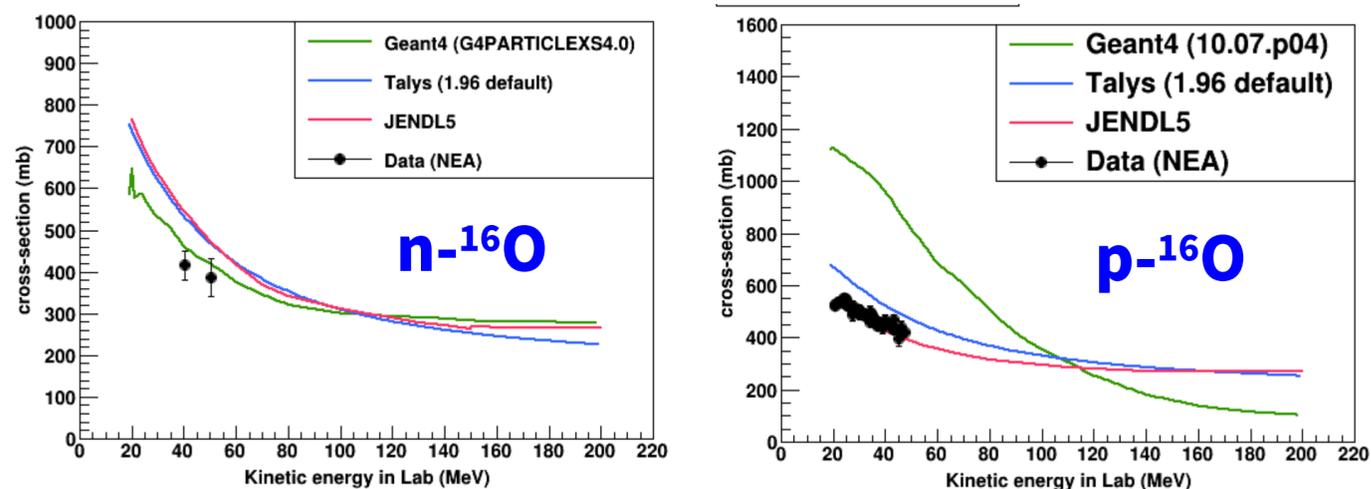
Beyond evaporation measurement @ 200 MeV/u

- ◆ Median energy of neutron secondary interactions for the NCQE background is ~70 MeV
- ◆ In the current event simulation, cascade model is used even for such low energy region, where the cascade picture is believed to be broken
- ◆ Eventually we may want to study the validity of cascade model in these low incident energies
 - Need varying beam energy of ~50 - ~200 MeV/u, since there have never been measurements in this region

Neutron kinetic energy at n - ¹⁶O interactions for the NCQE background events



Total reaction cross-section



← Evaluated cross-section library → Cascade model

Summary

- ◆ Precise event simulations are essential for analyses in neutrino experiments including Super-Kamikande
- ◆ There are large variations in predictions between nuclear interaction simulations
 - The largest uncertainty is very likely evaporation simulation
 → Needs to be improved, based on proper measurements that can only be made in inverse kinematics experiment
- ◆ Where and how to technically improve the evaporation simulation have been identified, starting the development of a novel integrated framework
 - Details of model tuning method to be developed
- ◆ Eventually we want to develop nuclear interaction simulation relevant for ~ 100 MeV energy region, where cascade model is believed to be irrelevant to use

Inverse kinematics experiment

