Toward Accurate Modeling of the Nonlinear Galaxy Bispectrum

Donghui Jeong
The Pennsylvania State University

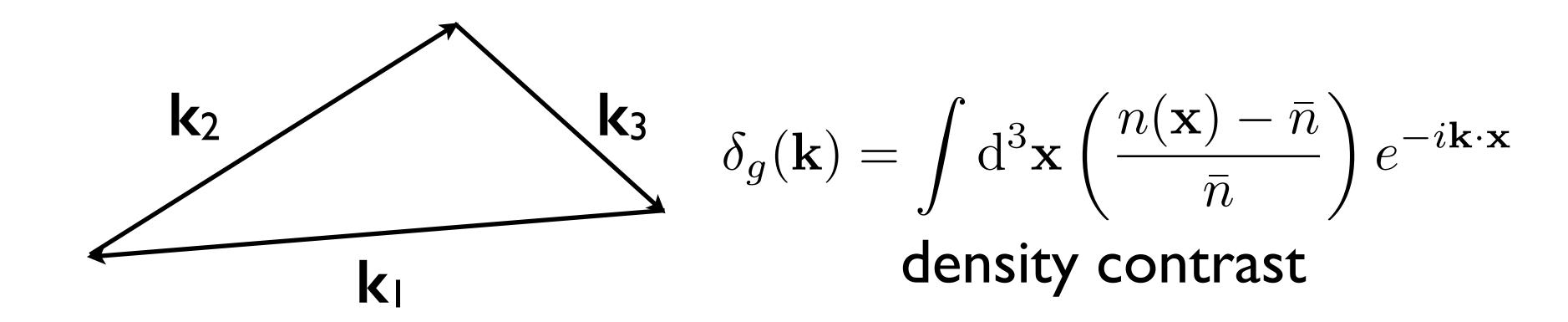
In collaboration with Nuala McCullagh and Alex Szalay (JHU)

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What is the galaxy bispectrum?

• The galaxy bispectrum is the Fourier transform of the galaxy three-point correlation function:

$$\langle \delta_g(\mathbf{k}_1) \delta_g(\mathbf{k}_2) \delta_g(\mathbf{k}_3) \rangle = (2\pi)^3 B_g(\mathbf{k}_1, \mathbf{k}_2, \mathbf{k}_3) \delta^D(\mathbf{k}_1 + \mathbf{k}_2 + \mathbf{k}_3)$$



Why studying bispectrum?

- The galaxy bispectrum is a treasure island yet to be explored!
- By exploiting the galaxy bispectrum, we can learn about (Scoccimarro+ 1998, Scoccimarro+ 1999, Sefusatti+ 2006, Sefusatti & Komatsu 2007, Jeong & Komatsu 2009, Baldauf+ 2011, Greig+ 2013)
 - Physics of inflation: non-Gaussianity
 - Non-linear structure formation
 - Astrophysics
 - Formation, evolution, radiative transfer of galaxies

Challenges to exploit bispectrum

- For any analysis, we need: χ^2 =(theory-data)²/Covariance
 - [1] Theory (non-linearities, non-Gaussianities, bias)
 - [2] Data (window function, optimal weighting)
 - [3] Covariance matrix (6-point correlation function)
- For bispectrum, all three are NOT YET very well understood to the level that we can confidently apply them for the real analysis

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Visualizing the bispectrum

• With statistical isotropy, the bispectrum only depends on the three sides of triangles (convention $k_1 \ge k_2 \ge k_3$):

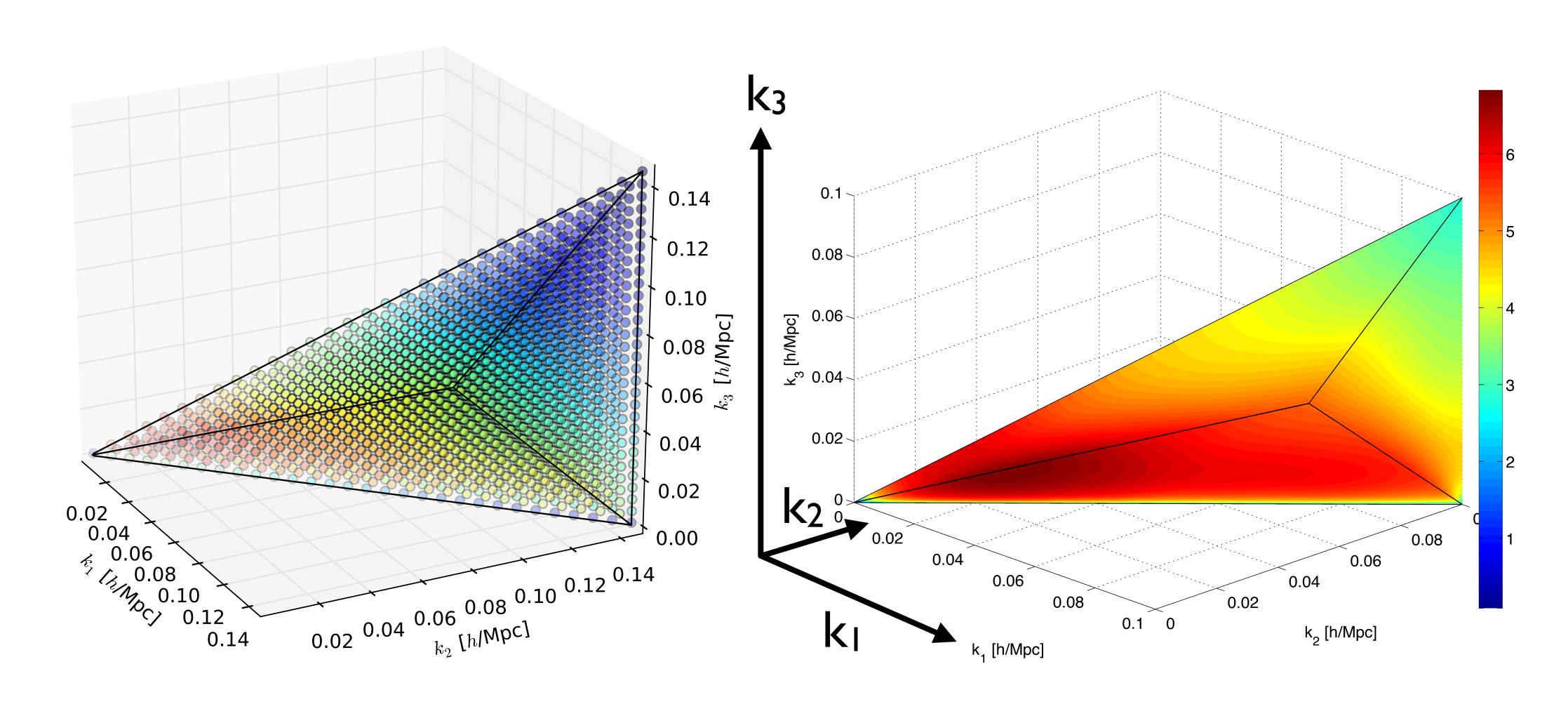
$$\langle \delta_m(\mathbf{k}_1) \delta_m(\mathbf{k}_2) \delta_m(\mathbf{k}_3) \rangle = (2\pi)^3 B_m(k_1, k_2, k_3) \delta^D(\mathbf{k}_1 + \mathbf{k}_2 + \mathbf{k}_3)$$

- Therefore, it may be natural to show bispectrum in 3D.
- Example: the leading order theory prediction

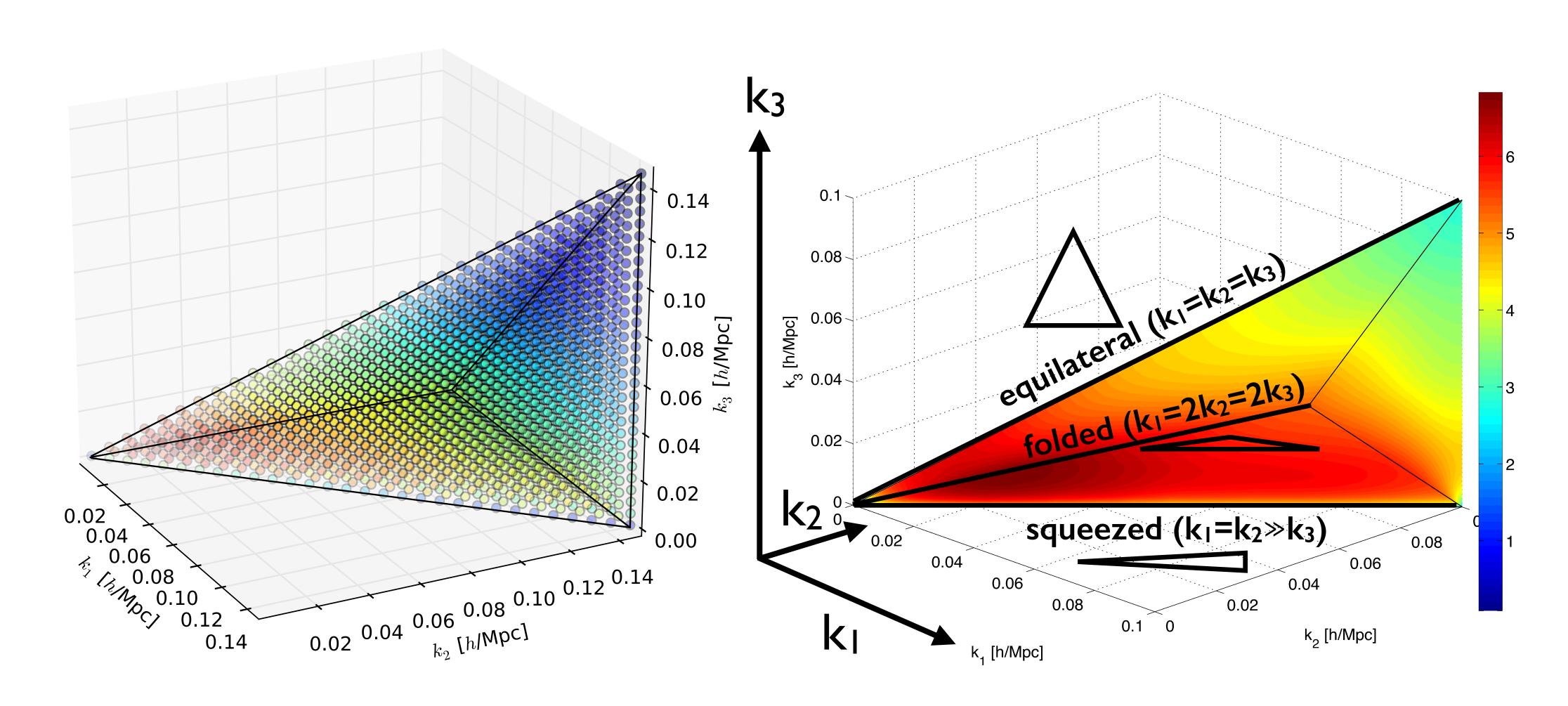
$$B_m(k_1, k_2, k_3) = \frac{3k_3^2(k_1^2 + k_2^2) - 5(k_1^2 - k_2^2)^2 + 2k_3^2}{14k_1^2k_2^2} P_L(k_1)P_L(k_2) + (2 \text{ cyclic})$$

$$= 2F_2(\mathbf{k_1, k_2})$$

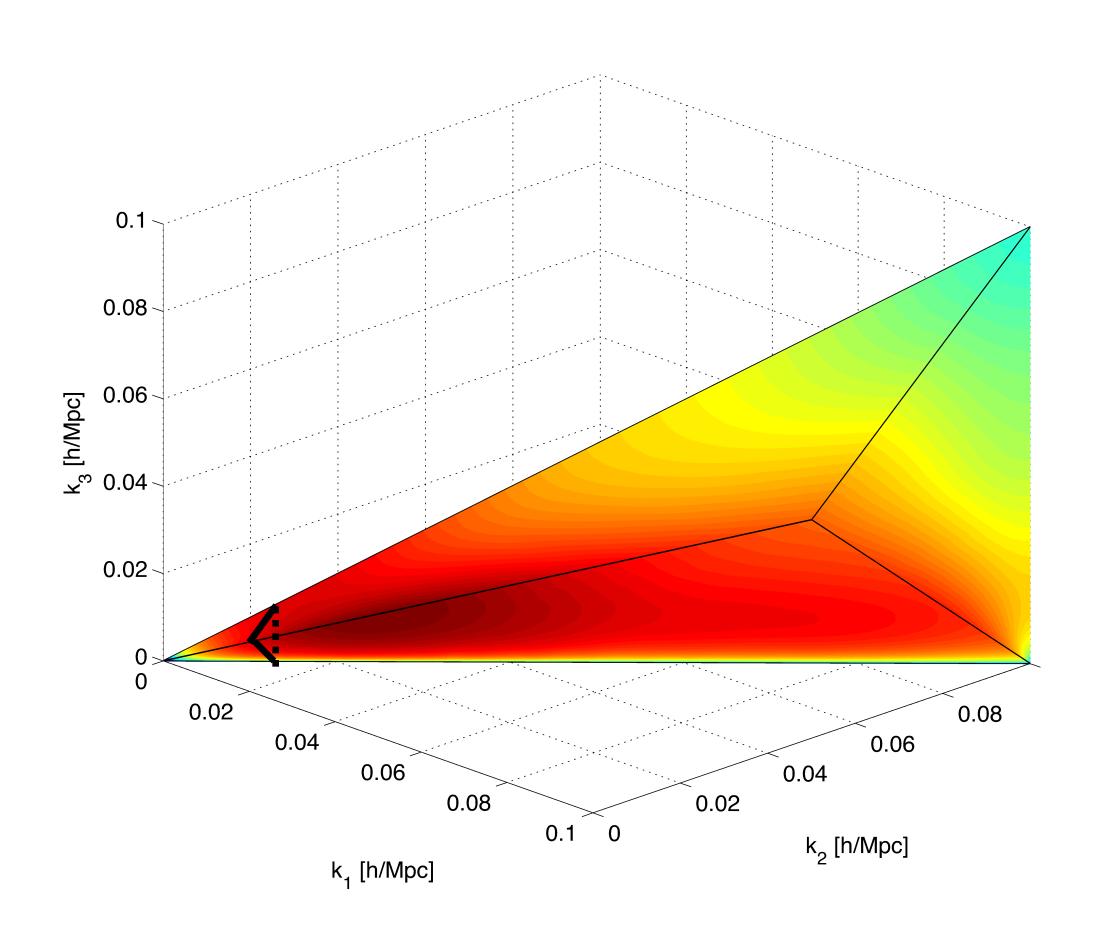
Bispectrum in 3D (k₁,k₂,k₃)

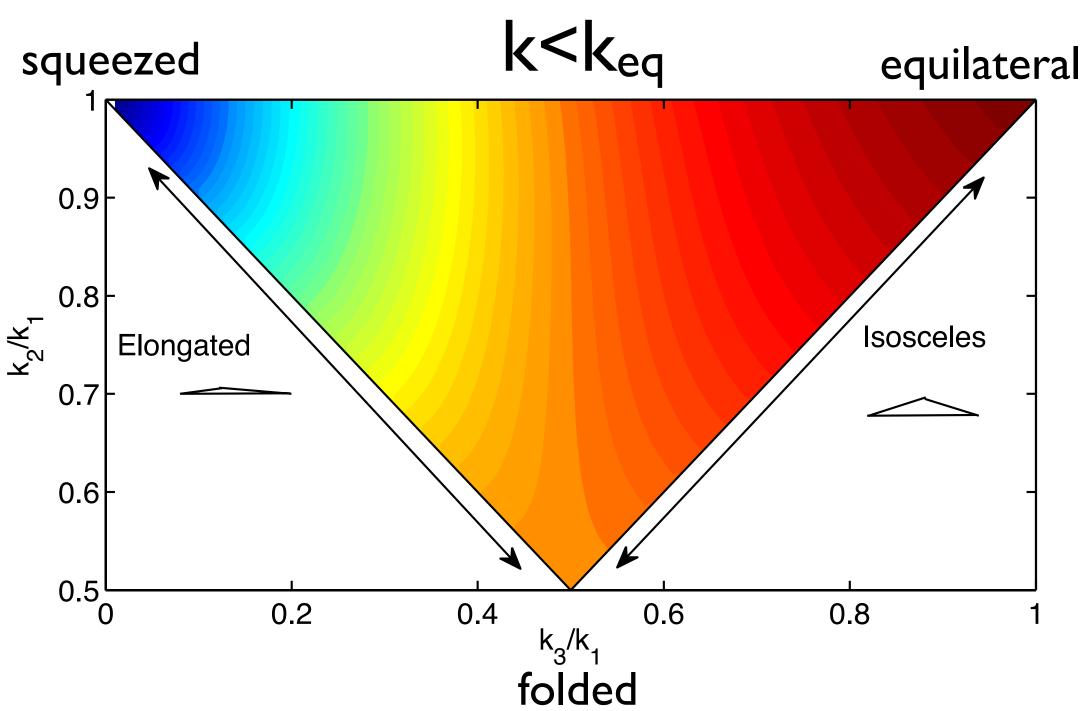


Bispectrum in 3D (k₁,k₂,k₃)



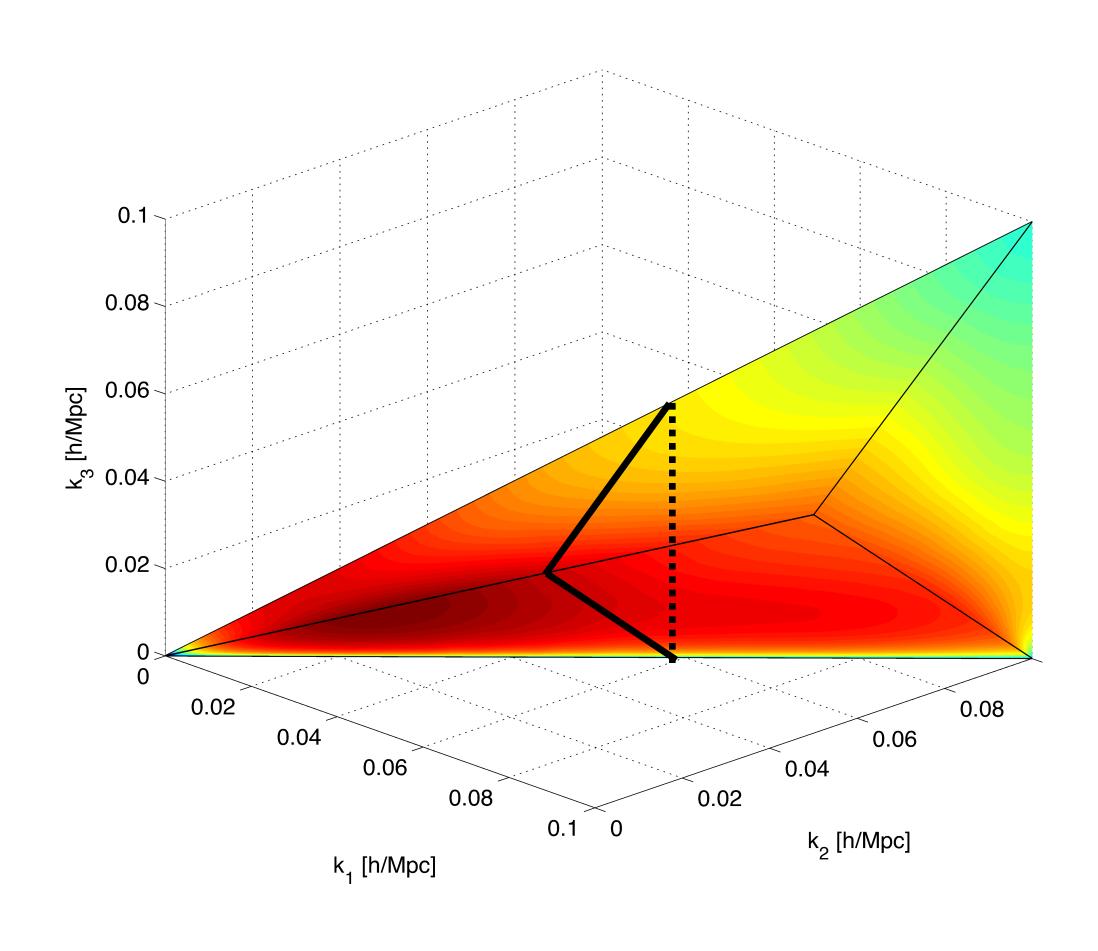
Bispectrum in 2D (k₁fixed;k₂,k₃)

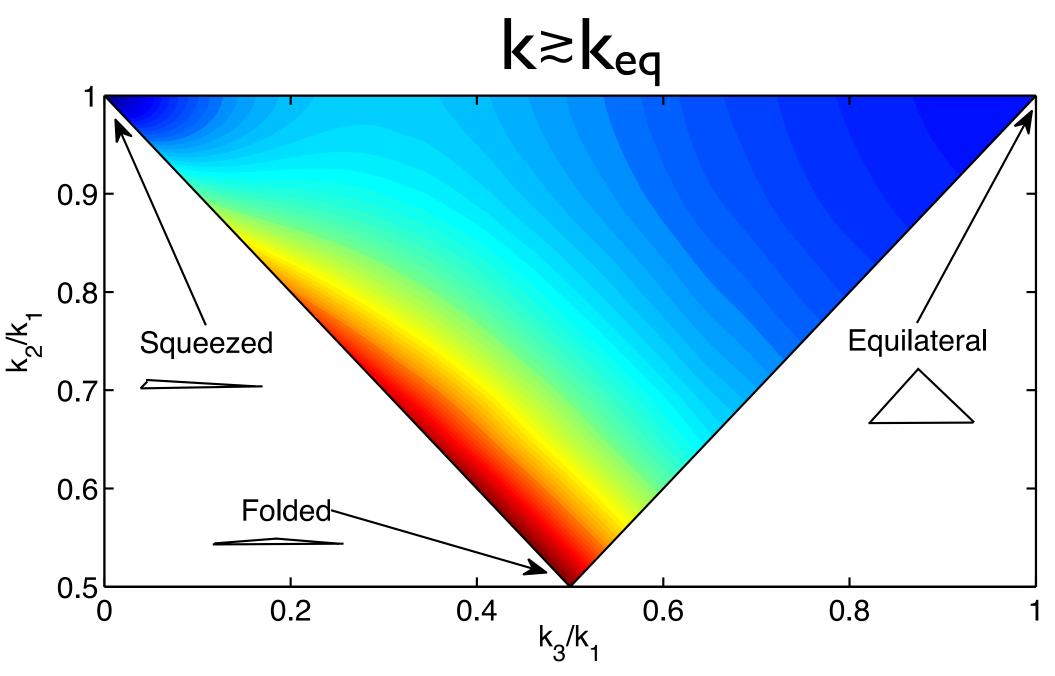




The slope of power spectrum dlnP/dlnk > 0

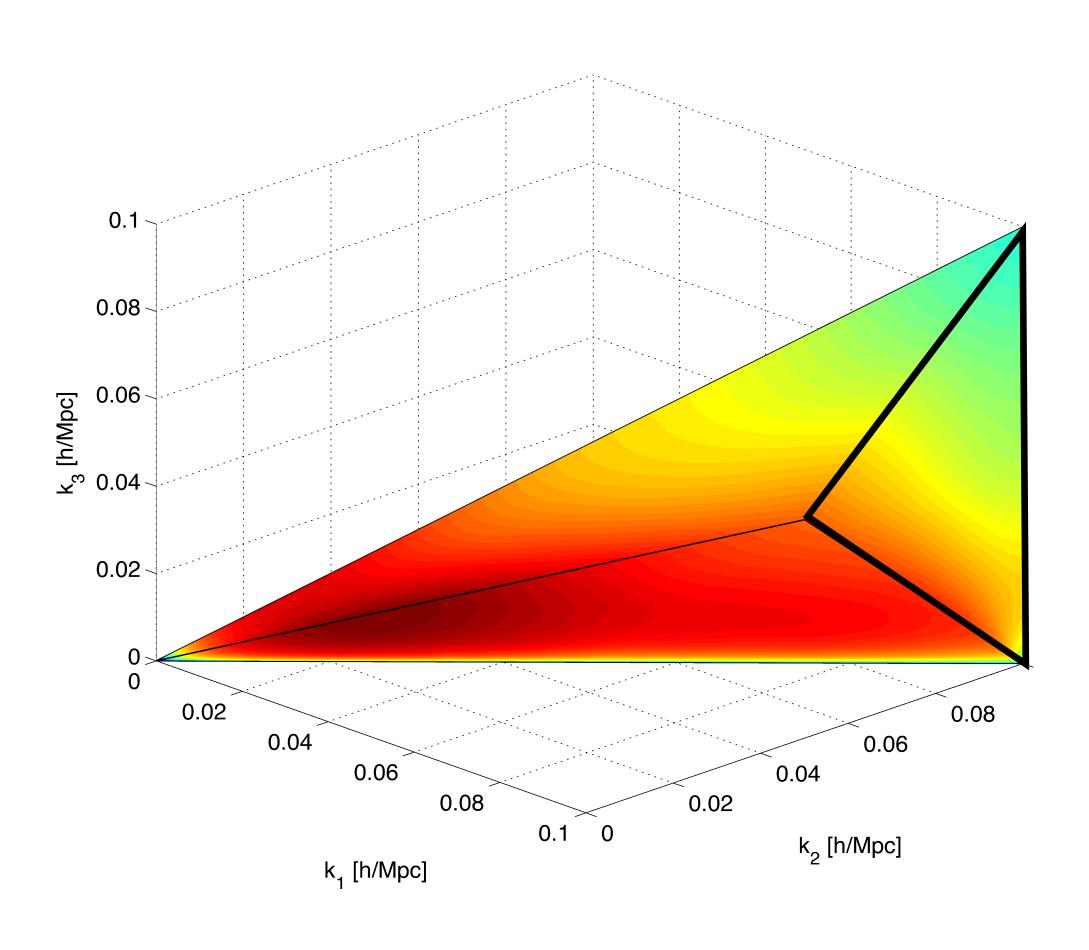
Bispectrum in 2D (k₁fixed;k₂,k₃)

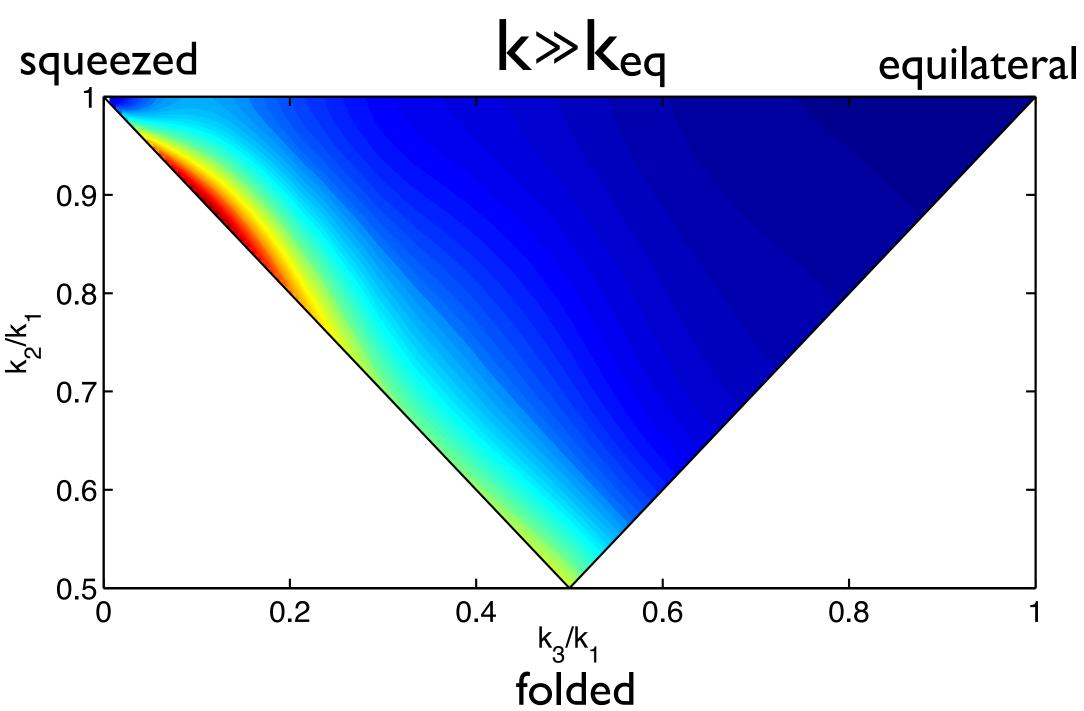




The slope of power spectrum dlnP/dlnk ≤ 0

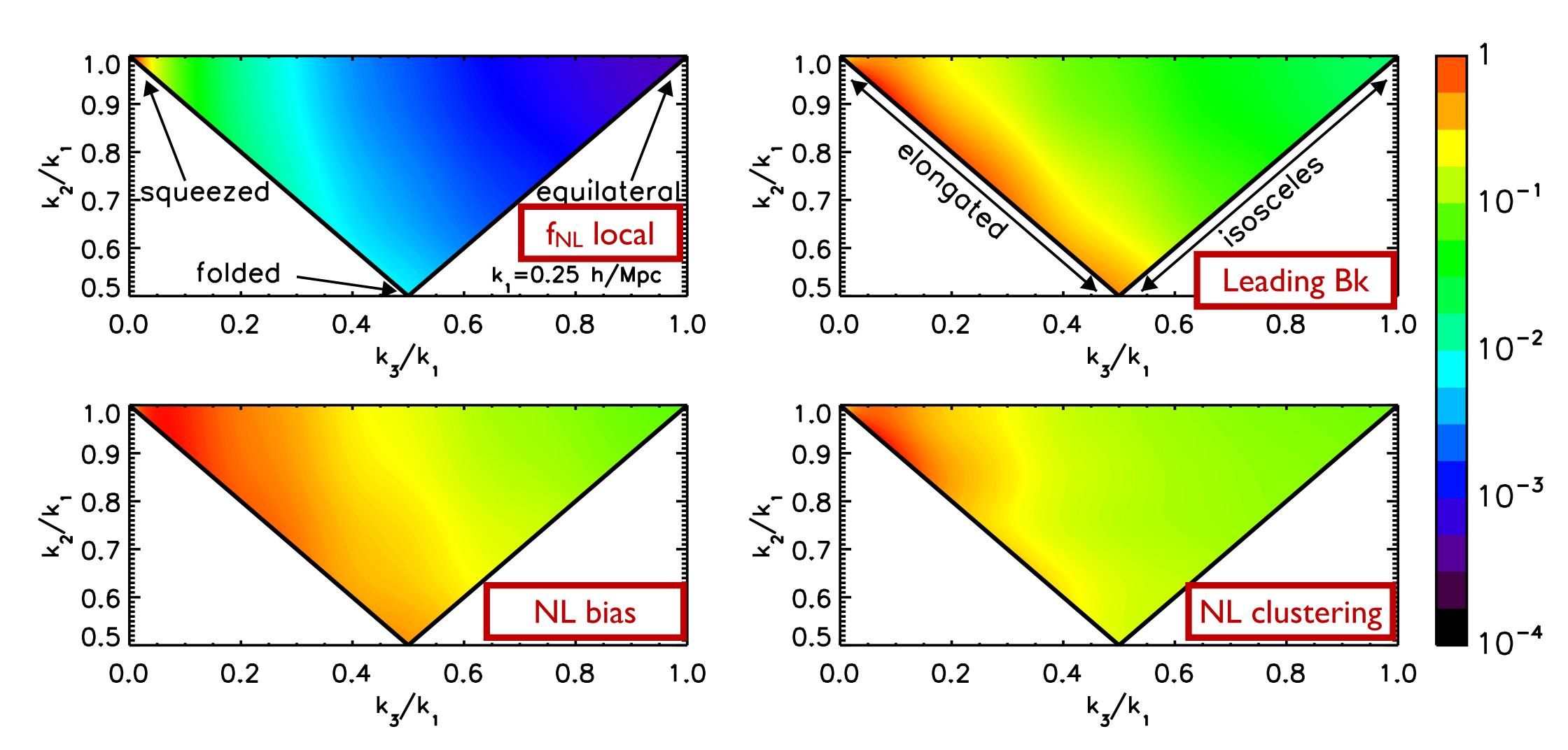
Bispectrum in 2D (kıfixed;k2,k3)





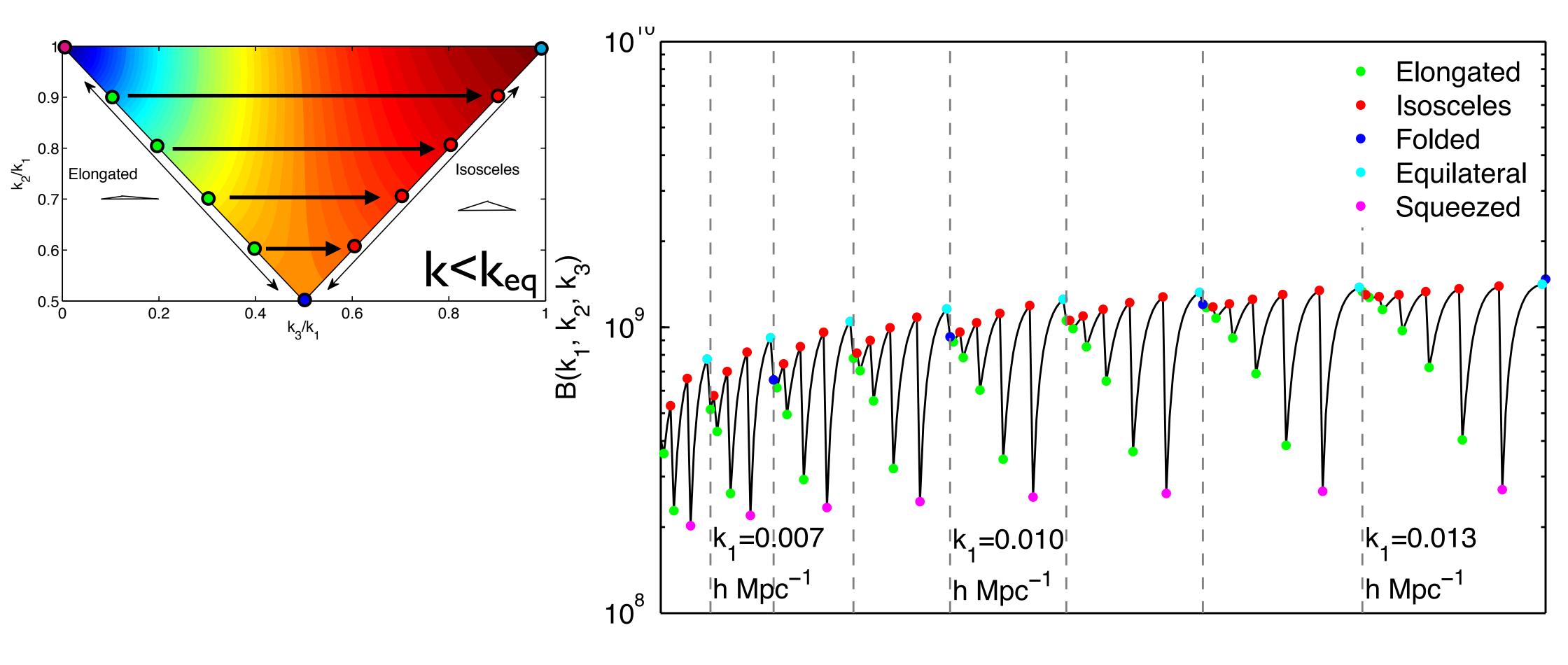
The slope of power spectrum dlnP/dlnk < 0

Shape of each component



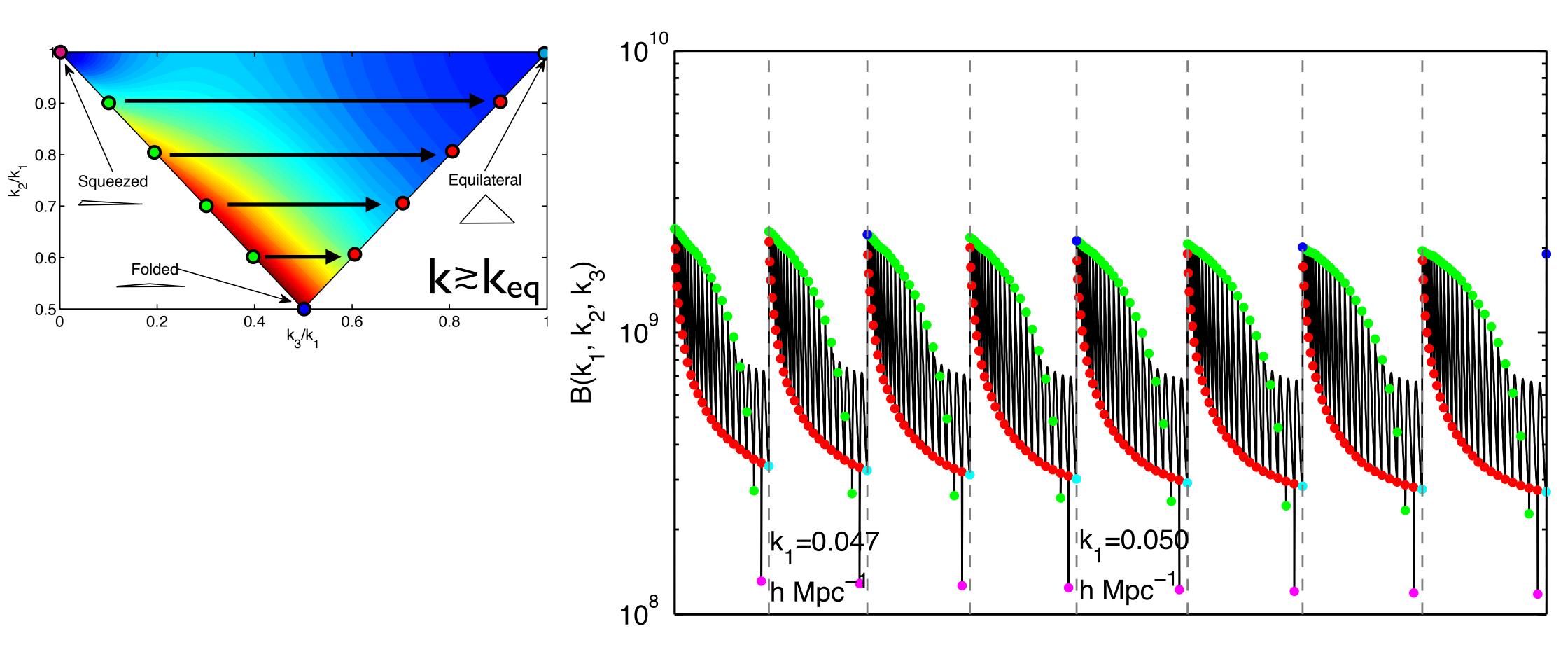
Flattened Bispectrum (k₁,k₂,k₃)[n]

row-major, ascending order



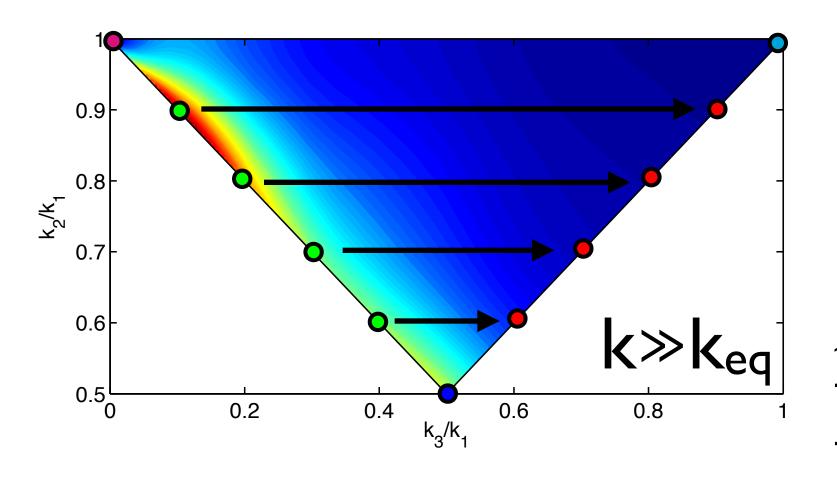
Flattened Bispectrum (k₁,k₂,k₃)[n]

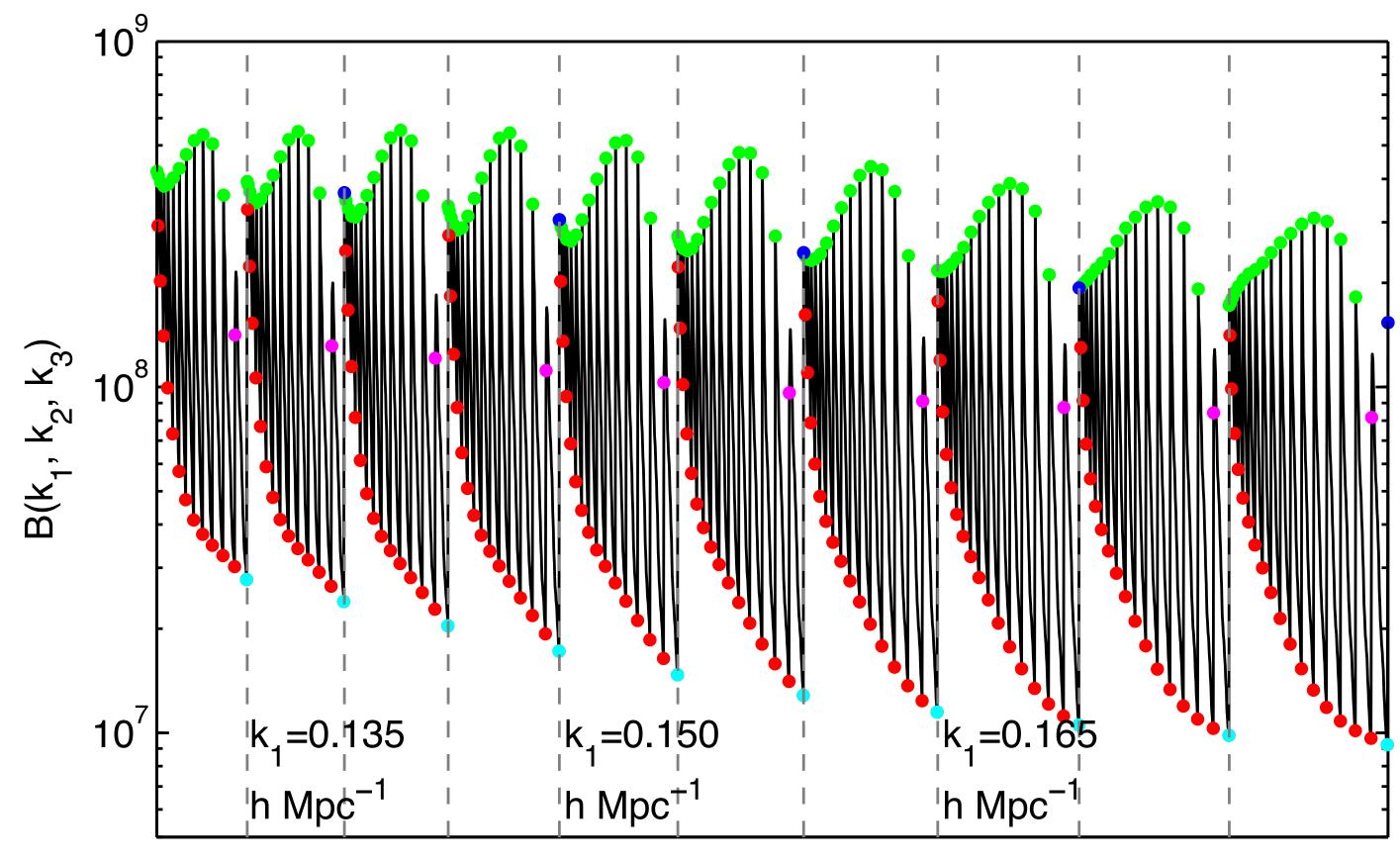
row-major, ascending order



Flattened Bispectrum (k₁,k₂,k₃)[n]

row-major, ascending order





Modeling non-linearities

- On large scales: 'tree-level' bispectrum from second order density contrast $B^{(0)} = \langle \delta_2 \delta_1 \delta_1 \rangle; \text{ here, } \delta_n = \text{ n-th order density contrast}$
- Smaller scales: 'one-loop' bispectrum $B^{(1)}=<\delta_4\delta_1\delta_1>+<\delta_3\delta_2\delta_1>+<\delta_2\delta_2\delta_2>$
- Even smaller scales (highly non-linear):
 There are empirical fitting formulas from simulations.

'Large', 'Smaller,' 'even smaller'?

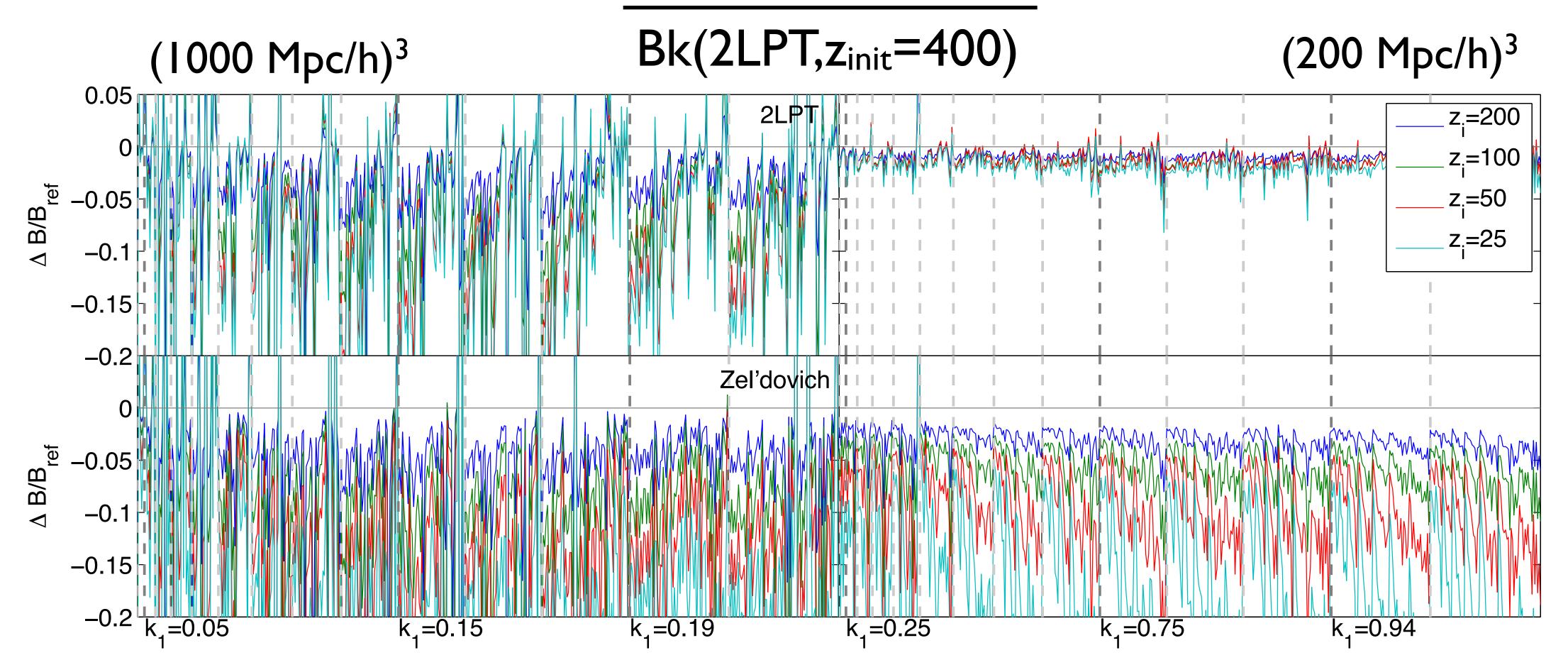
- are not a particularly accurate scientific term...
- Need N-body simulations to draw the line between scales
- Q: How reliable are N-body simulations?

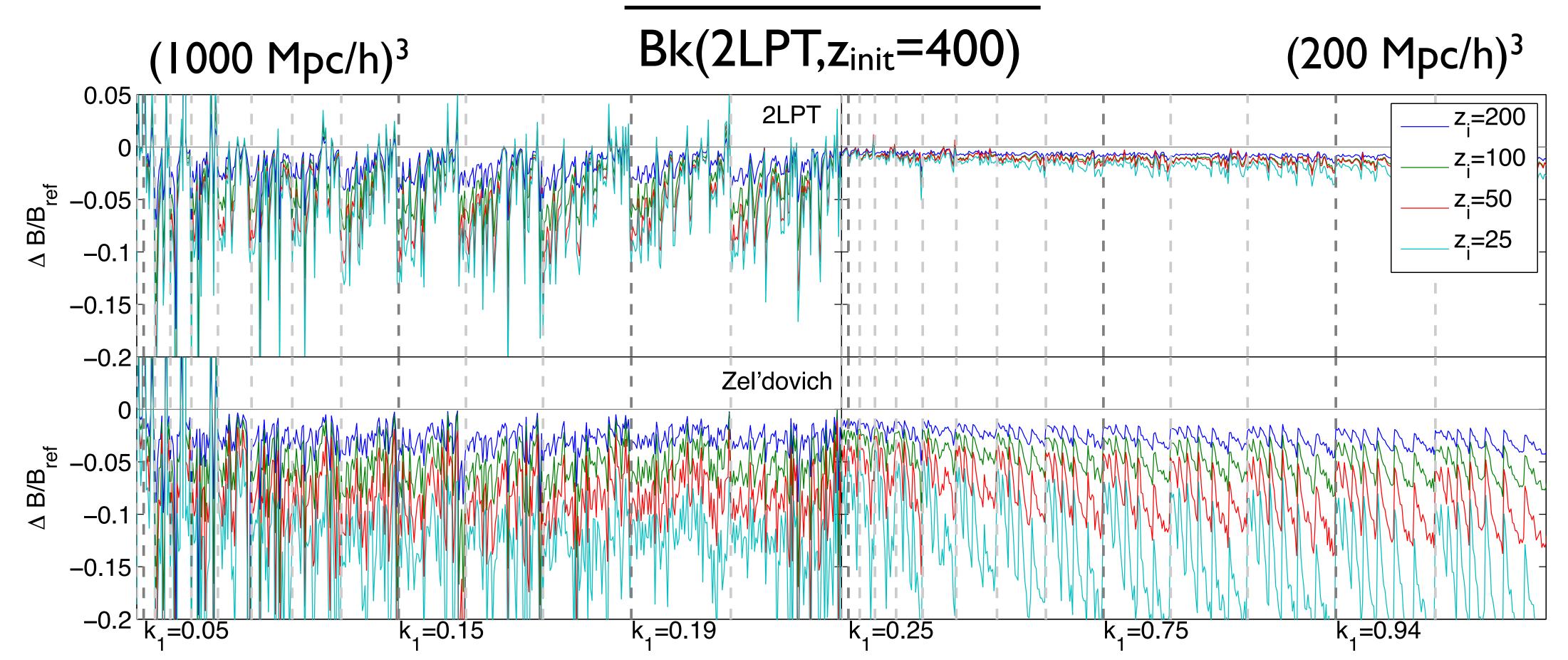
Transient from initial conditions

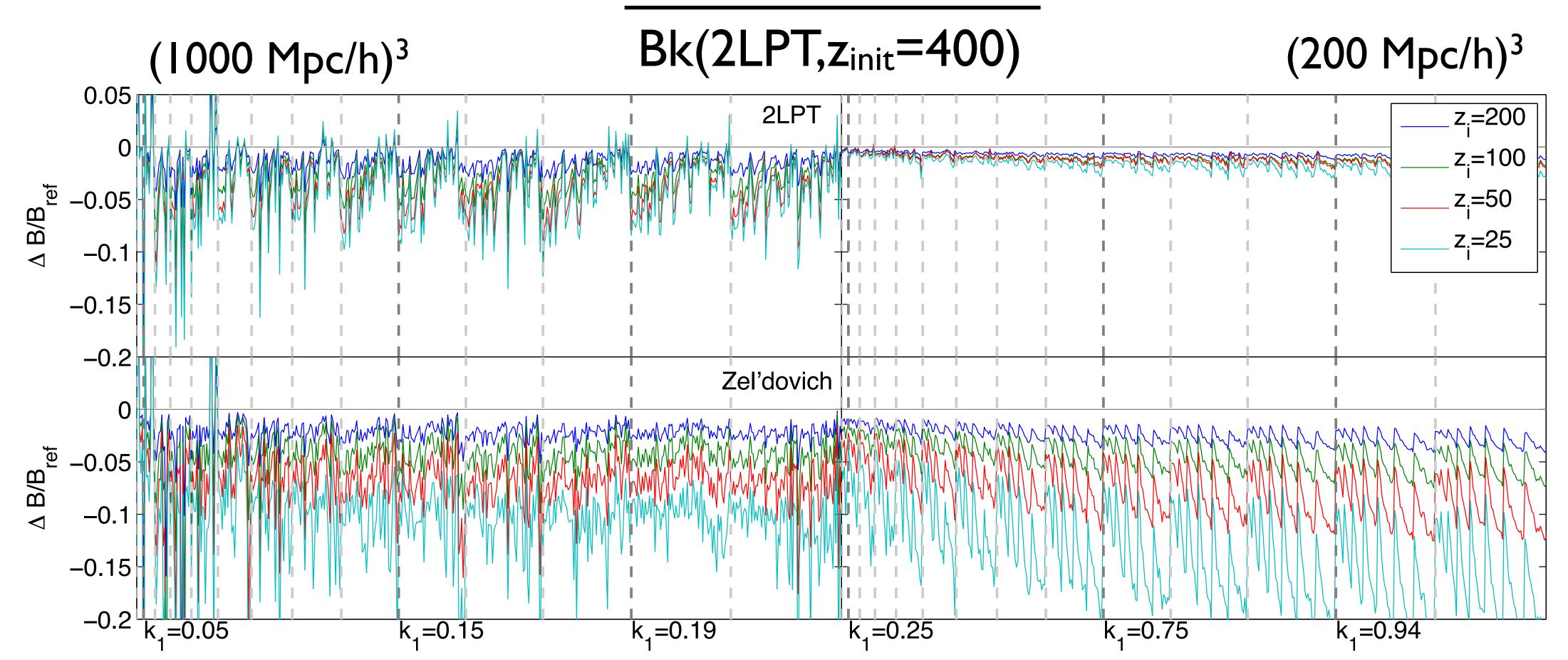
- To correctly capture non-linearities at all subsequent redshifts, initial condition of N-body simulation must be at the fastest growing modes at all order.
- We don't know how to generate that initial condition. In fact, that is one of the reasons that we run simulations.
- Instead, we use the Lagrangian perturbation theory prescription: linear order (Zeldovich approximation) or second order (2LPT)

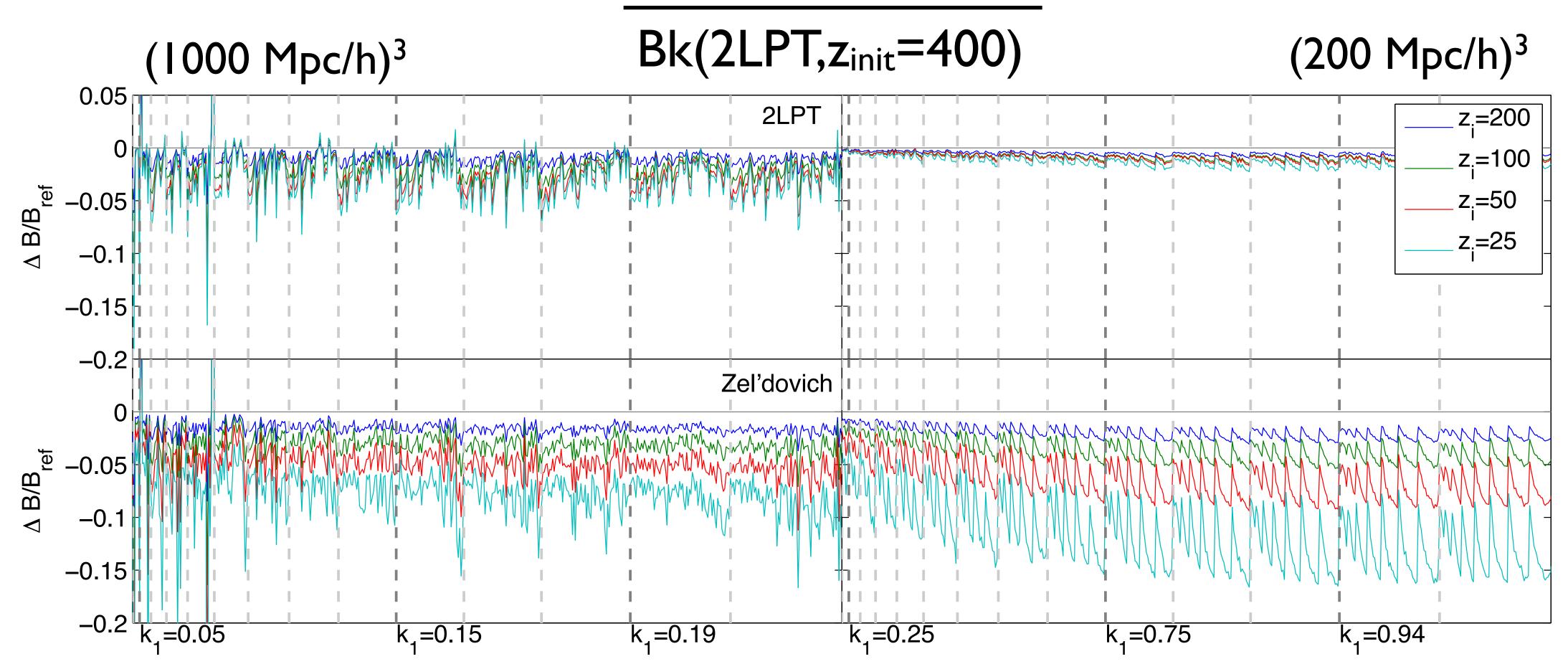
Decaying modes

- Initial condition from Zeldovich approximation correctly captures fastest growing mode in the linear order, but generates decaying mode from the second order
- Initial condition from 2LPT approximation correctly captures fastest growing mode in the second order, but generates decaying mode from the third order
- Leading order ('tree-level') bispectrum $B^{(0)} = \langle \delta_2 \delta_1 \delta_1 \rangle$
- How large is the effect?

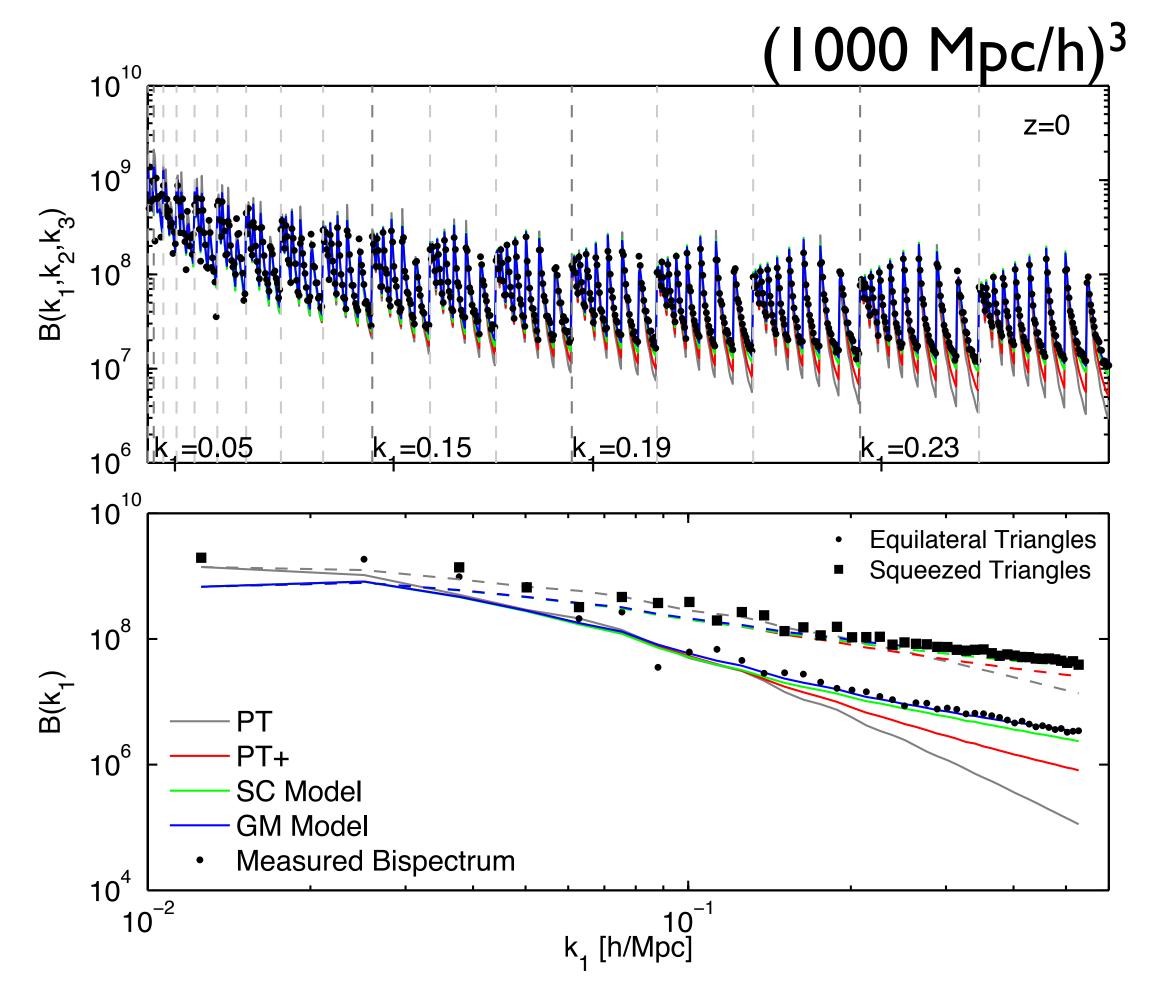






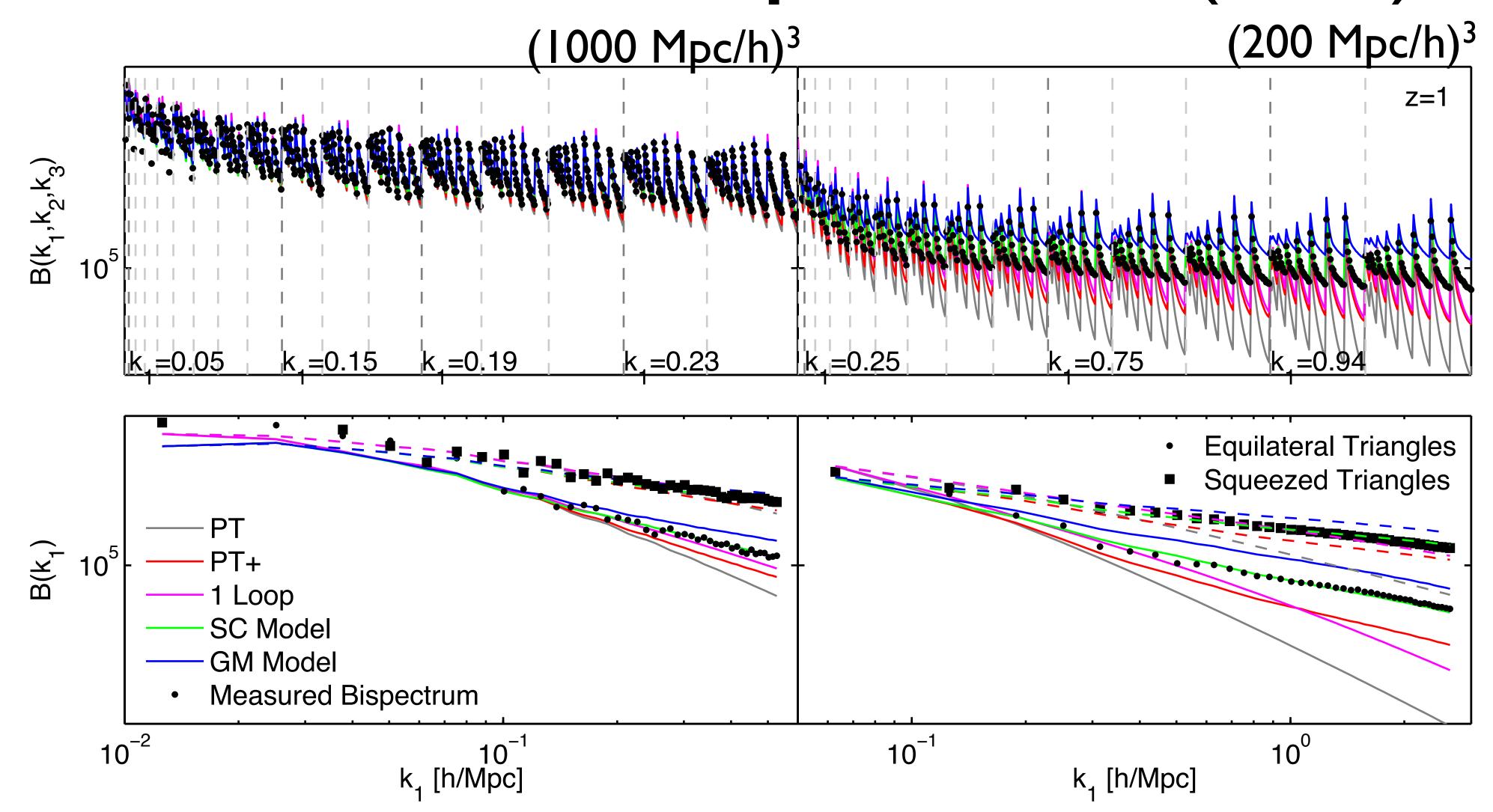


Non-linear bispectrum (z=0)

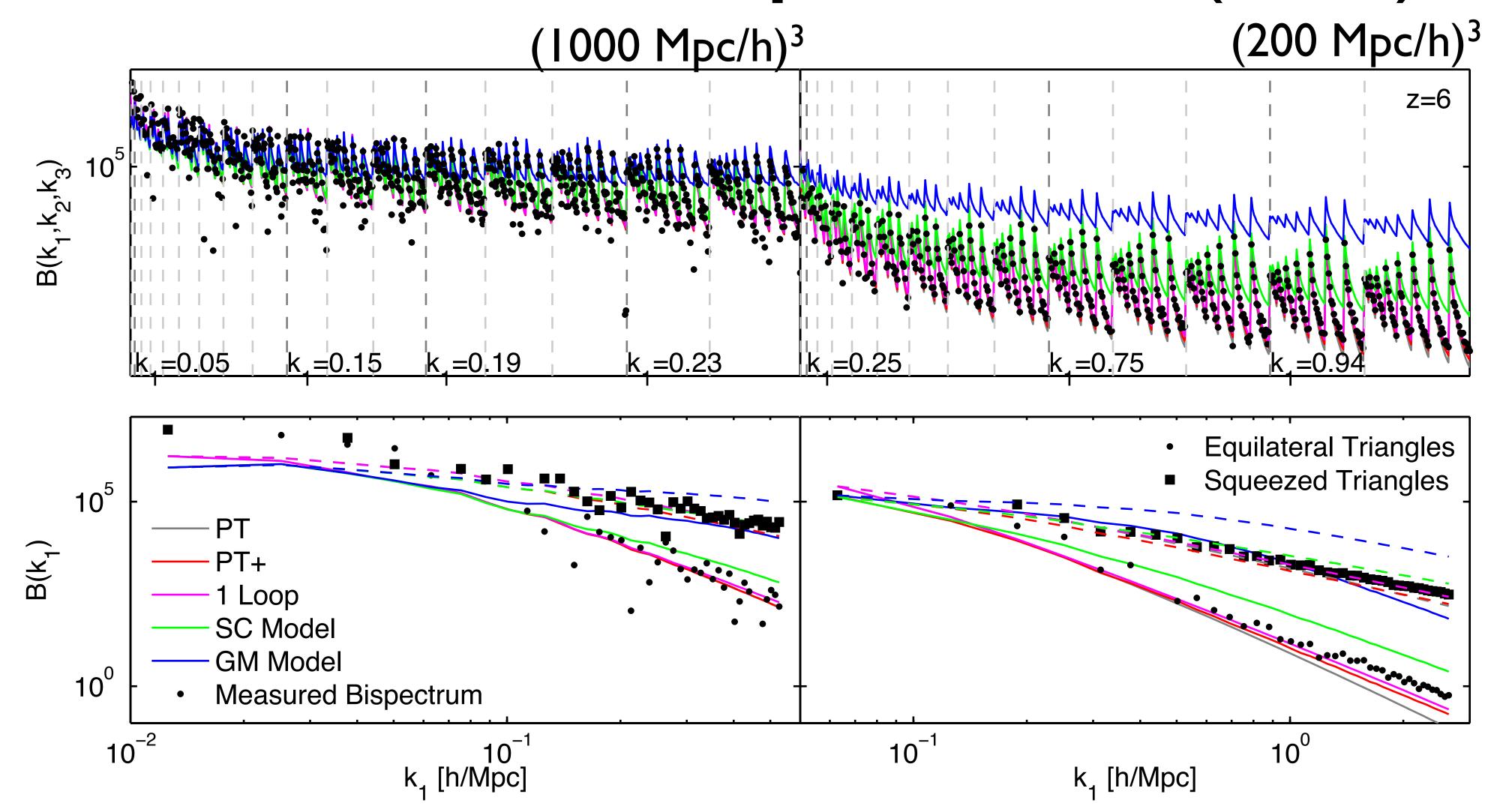


- Simulation from 2LPT, z_{ini}=400
- scale & configuration dep.
- Deviation from the tree-level (PT) is more apparent for equilateral-like configurations!
- Two fitting formulas
 SC (Scoccimarro & Couchman 2001)
 GM (Gil-Marin+ 2012)

Non-linear bispectrum (z=1)



Non-linear bispectrum (z=6)

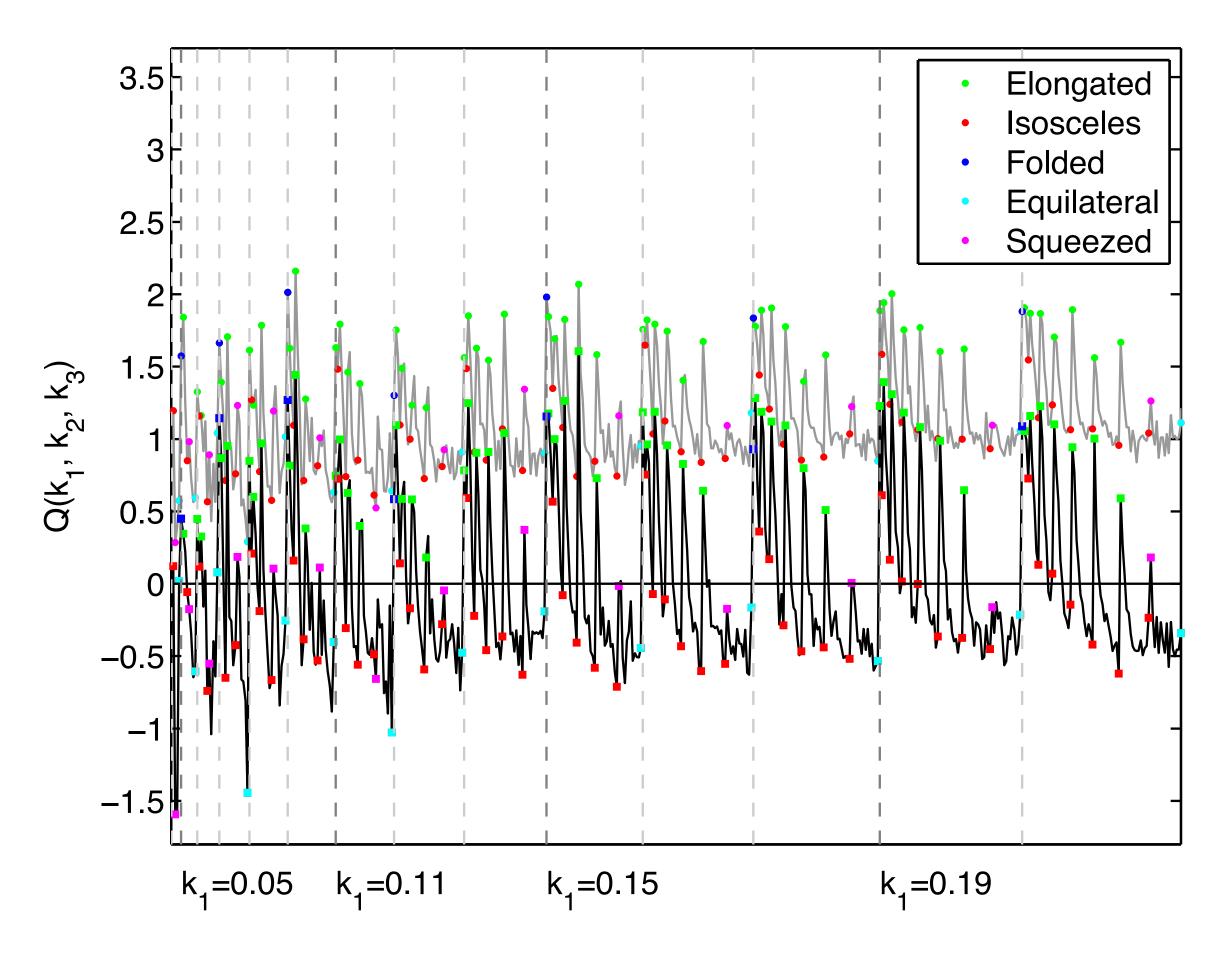


Log-normal density field

- Cosmological density field is close to log-normal: (Neyrinck+ 2009)
 - Ipt pdf indicates the log-normality
 - log-transformed density field has lower covariance and better fidelity to the linear theory
- If EXACTLY log-normal, we are done modeling the bispectrum!

$$B(k_1, k_2, k_3) = P(k_1)P(k_2) + (2 \text{ cyclic}) + \int \frac{d^3q}{(2\pi)^3} P(q)P(|\mathbf{k}_1 + \mathbf{q}|)P(|\mathbf{k}_2 - \mathbf{k}|)$$

(reduced) Bispectrum of log-density



- reduced bispectrum $Q_{123} = B_{123}/(P_1P_2 + cyclic)$
- Skewness $\sim \sum Q_{123} = \text{small}$
- IF log-normal, Q must be 0!
- Log-normality CANNOT be extended beyond the 1pt PDF!

Conclusion

- To recover correct non-linear bispectrum with <1% transient at z<6, 2LPT initial condition generator with $z_{init}>100$ is necessary!
- Non-linearities in bispectrum are stronger on smaller scales and equilateral-like triangles. One-loop bispectrum works well on 'smaller scales', and SC and GM fitting formula works well on highly non-linear scales at z=0 (caution: NOT at high-z).
- Log-normality cannot be extended beyond lpt PDF.